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N. C.

March 30th 1713.

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M^r Desauguliers's Course
Of Natural Experimental
Philosophy :

Under Four Heads,
Viz.

Mechanicks, Hydrostaticks,
Pneumaticks, Opticks.

M DCC XIII.

A
* Natural philosophy ought not to be deny'd y^e name
of a Science, because founded only on Suppositions,
from ^{whence} y^e may seem to flow only a Contingent sort of
knowledge; When these Suppositions often carry in
y^em y^e weight of Demonstration, by showing from
Experiments, y^t such effects may be produc'd from
such causes, whether they are really so, or not.
For as Nature may possibly work y^e same effect by
diff^t causes, so is it no wonder, that we should
find ^{several} diff^t ways explaining it, & build more yⁿ
one Hypothesis to solve y^e same Phenomenon.

Bartholin. Spse. Phys. c. 3.

* — Quid in hoc mundo sit eorum, potius scire
Difficile est: Sed Quid possit. Sicut per Oras,
Id docet: Pluresq; sequor disponere causas,
& quibus una Causa sit & hac quoq; Causa non potest.
Lucret. lib. 5.

Of Naturall Philosophy.

Naturall philosophy is that Science, which gives
y^e Reasons & Causes of y^e Effects & Changes, which
naturally happen in Bodies.

And, y^t we may not be deceiv'd by false notions, w^{ch} we
have embrac'd wth out Examining, or y^t we have receiv'd
upon y^e Authority of others; we ought to call in
Question all such things as have an appearance of
Falseness, y^t by a new Examn, we may be led into Truth.
This Examn is to be made by Suppositions, w^{ch} we may rely
upon, wⁿ they agree wth Experiments; but if only one ex-
periment is contrary to any Supposition, That Supposi-
tion must be rejected, & a new one made, till we find
it agree wth all o^r Experiments.

Therefore we must not go about to define a Cause, unless we
know its Effects, or lay down a generall proposition, if
we doubt of any of y^e particulars, y^t it comprehends;
lest we run into errors, & take things for granted, w^{ch}
have ^{been} found contrary to Experiments & Mathematicall
Demonstrations. An Instance of y^s may be given in w^t
has formerly been s^d of Heat & Cold, viz. That Heat
unites Homogeneous Bodies, & separates Heterogeneous,
& y^t Cold unites Heterogeneous Bodies; all w^{ch} we find
to be altogether false in severall Instances:

1. Mix & melt Gold & Silv^r together, & y^e Fire will not separate
ym. wth will it separate 2 parts of Brass mix'd wth 3 of Copp^r.
2. It rather unites yⁿ separates such Heterogeneous Bodies, as
have an aptness to coalition; as in making plaisters &
ointments &c. & in uniting Salt-petre & ashes into so duc

B
* It is noted here by those yt defend Aristotle's De-
finition of Heat & Cold; That by Homogeneous
& Heterogeneous is not meant a Likeness or un-
likeness of Nature but only^d Substance or Consistence
of Mat^r: As Heat is apt to confound Pitch & Wax,
one metall wth another, & in digestion to congregat
juices, tho' unlike in yr nature yet being of y^e
same consistence & texture of p^{ts}, into one com-
mon Liquor. And in y^e sense yt y^e Definitions
hold good. See Burg. Phil. part. 1. Tr. 3. Diss. 2. c. 7.

table a Body as Glass.

* Fire only dissociates y^e p^{ts} of Bodies & subdivides ym into minute p^{ts}, without respect to y^eir being Homogeneous or Heterogeneous; w^{ch} is evident in Boiling water & the Lique^r, whose Steam condenses into y^e same substance again. And in Distillation, w^h all y^e p^{ts} are in a confusion, upon slackning of y^e Heat, or y^e p^{ts} settling in it, w^h drivⁿ into y^e Receiver, they take place according to y^e specific Gravity.

Such p^{ts} also as are most easily separated, are carried off. First, as in y^e Distillation of Mans Blood; first water, y^e spirits & Salt, y^e oil, y^e Earth & alkali remain together, because of an equal degree of Fixness, tho' Heterogeneous. Cold does not always unite Heterogeneous Bodies but separates ym. as in y^e Urine of Healthfull people it causes a Sediment w^{ch} is again dissolved & made to disappear by Heat. And by Frost y^e strength of Wine is separated & unfrozen in y^e middle of y^e Vessel. Straw, Dust, wood, &c are no further united in Ice, yⁿ as they are fotherd up in y^e Frozen Water.

By Elements y^e Philosophers meant y^e most Simple Bodies, of w^{ch} they s^d all y^e Bodies, y^t were, are made; & w^{ch} may be extracted from all Bodies. But they have been mistaken in constituting y^eir Elements, because they did not so much explain y^e Nature of y^e things, as w^t Senses y^e thing excites in us.

They y^t considered things, as they affect y^e Sight, made only 2 Elem^{ts}, the Lucid & Opake; tho' they gave but a blind acc^t of Light & Colours.

The 4 Elem^{ts} y^t have obtained so long, express'd only y^e 2^d ways, y^t of Touch is affected: for those y^t established y^m, considering Heat & Cold, Moisture & Dryness, supposed y^m y^e properties & primary Qualities of Bodies, and accordingly constituted 4 Elements:

The Earth	} They supposed	Cold & Dry.	(3
The Water		Cold & Moist.	
The Air		Hot & Moist.	
The Fire		Hot & Dry.	

To illustrate y^e Doctrine, & prove y^t These are in, & may be extracted fm Bodies; They used to burn a piece of green Wood, & call y^e Coals & Flame, Fire; its Sweat, water; y^e Smoak, Air; & Ashes, Earth.

But these can't be Elements acc. to y^er Definitions; for they are not Simple & unchangeable, but may be alter'd & produc'd de novo:

The Smoak, w^{ch} they call air, may be condens'd into a Lique^r.

The Fire is only Subtile Matter, in a rapid motion.

The Moisture will produce Caput mortu^m & oil.

The Ashes, w^{ch} they call Earth, will make Glass.

Besides severall Things are not reducible into y^e Heterogeneous Bodies, as Gold, Silv^r, Diamonds, comon Glass, Venetian Talk, &c. tho' they & y^e Chymists have often endeavour'd it; & if they cou'd do it, y^t they cou'd not prove y^er Elements to be unmix'd, because Experiments shew y^e Contrary. The Chymists Principles are Salt, Sulphur & Mercury; w^{ch} they call Elements, but erroneously, for these can't be had fm Gold, Glass, Diamonds, Sand &c.; and may be destroy'd & produc'd de novo. M^r Boyle affirms, y^t Quicksilver has been turn'd into water, & Sulphur alter'd, & y^t y^e Mercurys, Sulphurs & Salts of y^e Chymists are not similar Bodies: whereas, to be Elements, each ought not to differ fm those of y^e same name, more yⁿ Drops of water do fm one another. Oth^r add to y^es 3 principles Caput mortuum & Phlogon, i.e. Earth & Water: But y^es 5 are producible fm water alone; & Art can of 2 Elements compound a Body as durable as any in y^e World, viz. Glass made of ashes, y^t have only Salt & Earth.

The Doctrine of acids & alkalies is as faulty as y^e foregoing; for none of y^es Hypotheses can account for Firmness & Fluid-

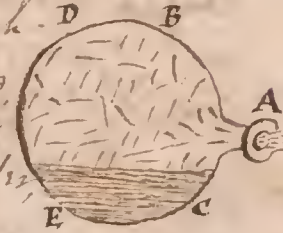
Fluidity, y^e Phenomena of y^e Loadstone, y^e Formacon (A
of a Fetus, Sounds, & a thousand oth^r things, y^t fall under y^e
notice of a Philosopher.
And as long as y^e Chymists, or any oth^r Philosoph^r endeavor
your to explain things by a number of Mix'd Ingredients
in a state of Rest, they will be deficient: Since y^e great-
est part of y^e Affections of matt^e, & consequently y^e Pha-
nomena of Nature seem to depend on y^e Motion & Con-
vivance of small p^{ts} of Bodies.

That Philosophy therefore is most reasonable, w^{ch} teaches,
1. That y^e matt^e of Naturall Bodies is y^e same, viz. a Substance
extended, Divisible & Impenetrable.

2. That since y^e could be no Change in matt^e, if all its p^{ts} were
perpetually at Rest among y^mselves, to distinguish y^e gen-
erall matt^e of y^e Universe into a variety of naturall Bodies,
it must ^{have} motion in some or all its p^{ts}, w^{ch} must be variously
determin'd. And tho' it is manifest to sense, y^t y^e is
Locall motion in matter, y^t motion is not included in
y^e Nature of matt^e, nor coevall wth it; as being as much
Matter, wth at Rest, as wth in Motion. And tho' it be hotly
disputed, How matt^e came by y^t motion, by those y^t acknow-
ledge not an Autho^r of y^e Universe; y^t, since a Man is
not y^e worse Naturalist for not being an Atheist, we al-
low, y^t y^e Origin of motion in Matter, as well as of mat-
ter, at first is fm God.

3. That Locall motion is y^e chief Principle amongst Second Cau-
ses, & y^e chief Agent of all y^t happens in Nature; Bulk,
Figure, Rest, Situation & Texture being y^e Effects of mo-
tion, as in a Watch or Key 'tis Motion, y^t makes all usefull.

We suppose Matt^e at first pull'd into small pieces, of w^{ch} shape
any one shall please to imagine; we'll say Cubick, as y^e most
obvious; yⁿ every one of y^{se} p^{ts} being turn'd swiftly round
its own Cent^r, & also anoth^r Cent^r comon to all its p^{ts}, y^e
corners must ^{be} worn off fm sev^l of y^{se} parts & a fine Dust
be made by y^t Friction. The Small Dust is y^e Materia
Subtilis, or 1st Elom^t; y^e Cubes y^t have been rubb'd round
into

‡ The Colipile is a Close, hollow vessel of brass or
 Iron, wth only one small mouth, att A, w^{ch}. 
 att first is fill'd only wth air & putt over y^e fire.
 Till y^e Air by rarefaction is in great measure
 evaporated; & its neck being imbrg'd in water,
 y^e water gets in as fast as y^e Air condenses
 again by Cold: Thon y^e Colipile being laid on y^e fire upon
 its side EC, y^e Water w^{ch} in melts by degrees into Vapours
 w^{ch} playing abt y^e upper part DB forced one another out att
 y^e mouth A wth great precipitation; & carrying y^e Air along
 wth them make a Wind, in no respect diff^t as to its properties
 from y^e Winds so constantly blowing over y^e Surface of y^e Earth.

Once we conclude wth good reason, y^t Winds are chiefly caused
 by Vapors dispos'd & dilated in y^e Air, w^h they break forth
 wth violence from any close place (as from cavities of mountains)
 in an open & free Space; or are any ways putt into a
 violent & rapid motion, wth w^{ch} they affect y^e Air.

{ Robault.
 part. 3. c. 11.

into Globules, make y^e 2^d Elem^t, of not so swift a motion, as y^e first, wch is agitated between y^e Interstices of y^e Globuli. The Cubes, y^t have not lost y^eir Shape by having y^eir angles much broken off, make y^e 3^d & most inactive Elem^t.

To illustrate y^s Hypothesis, take Cubes of Clay y^m ^{& shake} togeth^r in a Round Box, till some of y^m are become pretty near Round.

The Dust represents y^e Materia Subtilis, the Roundish peices of y^e Globuli y^e 2^d Elem^t, & such as have not much chang'd y^e Shape y^e 3^d Element.

Tho' we cannot Positively say, That Matt^e was thus divided; yet since we find such kind of parts in Bodies, we shall look upon it as probable, because all Experm^{ts} confirm, & none contradict y^s Hypothesis.

That Firmness & Fluidity, Heat & Cold, Odours, Savours, Colours & Sounds depend upon y^e Shape, Size & motion of y^e p^{ts}, may appear fr^m Oil of Tartar per Deliquiu^m pour'd on Oil of Vitriol, will cause it to Boil & Fume &c.

A Solid Body will lose its Smell & Firmness by y^e Infusion of one Lique^r & recover Both by y^e Infusion of another; as Camphire will be dissolv'd & lose its Scent by y^e Infusion of Oil of Vitriol, but by pouring in Water y^e Smell & Solidity will be restord.

Sal Armoniack dissolv'd in Water makes a mixture colder y^f each is singly.

Water will be so rarified by means of an⁺ Acetipile, as to become lighter yⁿ air; & if y^e Hand be held near y^e mouth of y^e Acetipile, y^e Water y^t strikes on y^e hand, will again be condensed & become as heavy, as at first.

Several more Experm^{ts} prove this Hypothesis.

Now, if Firmness & Fluidity, Heat & Cold, Smells & Savors depended only upon a mixture of Ingredients, as some affirm; then

1. Two Cold things w^d continue Cold, when mix'd.
2. A Lique^r without Smell cou'd not a Scent to another Lique^r.
3. Two Fluids, w^d mix'd, wou'd continue Fluid.

But y^e Contrary is shown by sev^l Experiments.

The Extension of Matt^e & its Impenetrability are self evident; and its Divisibility appears fr^m y^e Ductility of Gold; for an ounce of Gold will guild a large peice of Silv^r, w^{ch} being drawn into wire, will likewise yⁿ be all over gilded, tho'

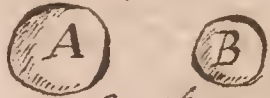
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if Wind be made so small, as to reach above 150 miles. (6)
See an account of y^e Ductility of Gold giv'n in square lines in S.
Clark's Rohault, parts. Cap. 9.

A Candle seen by a whole multitude shows the Divisibility of matter
to be Infinite, because Rays of Light must enter every man's
eye; for unless those fine parts of y^e Fluid made an Impression
on y^e Retina of y^e Eye, y^e Candle could not be seen.

Mechanicall Principles.

The Quantity of Motion, which we sometimes call Momentum, or
sometimes simply Motion, is That Force & Energy, by w^{ch} a
Body changes it's place. The Quantity of Motion may be
increas'd, 1st by keeping y^e same Quantity of matter
& augmenting y^e Velocity; or 2^{dly}, by keeping y^e same Velocity
& encreasing y^e Quantity of matter; or 3^{dly}, by encreasing
Both. and y^efore y^e Absolute Force, by w^{ch} Bodies are
mov'd, is known by y^e Multiplication of y^eir Velocities into
y^eir Matter or Weight.

As for Example in y^e 2 Bodies A, B, 
Let A be 5th & B 2th, Let y^e Velocity, by w^{ch} A is mov'd be
6°, and B 4°; then y^e degrees of Motion in A will be 30, &
B will have 8° of Momentum or Motion.

Suppose A to have 12th, & B 2th, Let A have 4° of velocity, & B
30°; y^e Quantity of Motion in A will be 48°, & in B 60°.

Thence it follows, y^t any little Body may have its Motion equal
to y^t of any great Body, viz. If y^e Velocity of y^e Little be so
much greater yⁿ y^e Velocity of y^e Great Body, as y^e Quantity
of Matter in one is greater yⁿ y^e Quantity of matter in y^e
oth^r Body, i. e. Wⁿ Both have y^eir Velocities reciprocally
proportionall to y^eir Weight, y^eir Momenta or Quantities of
Motion will be equal.

As for Example, Let A be 50 & B 2, Let y^e Velocity of A be 3, &
of B 75; Now 50 has y^e same* proportion to 3, as 75 to 2, and
y^efore y^e Quantity of Motion in A, w^{ch} is 3×50 or 150, is
equal to y^e Motion in B, w^{ch} is 2×75 or 150.

If y^e Velocities of Bodies are equal, y^eir Quantities of Motion
will be as their Matter w^{ch} is contain'd in them. And

* viz.
Reciprocal
proportion.

Lucr. lib. 1. v. 359.

Denique aliis aliis prestare videmus
Pendere res rebus nihil majore figura?
Nam si Tautundem est in hanc glomere, quantum
Corporis in plumbe est tautundem pendere par est;
Corporis officin' est quovis premere oia deorsum;
Contra autem, Natura necesse sine pendere Inanis.
Ergo &c.

†. Wh. pr Isaac Newton has improv'd into a Demon-
stration, in his Princip. Math. lib. 1. prop. 6. (v. g.)

That ye Weight of all Bodies is proportionall to
yeir Quantity of Matter; & therefore if all Spaces were
full of Matter, ye Specifick Gravity of one Body wd be
equall to yt of another, wth l^d ye be any Reason
why all Bodies wd not gravitate equally.

And therefore, Since all Bodies (abstracting from yr resistance (y^e of Air) descend equally fast, y^e motion, w^{ch} Bodies acquire by y^eir gravity in descending, will be as y^eir Quantity of Mat^r. As a Feather descends as fast in a Vacuum, as a Pound of Lead. But suppose y^e Lead a 1000 times heavier yⁿ y^e Feather, y^e Momentum of Lead will be 1000 times greater: Gravity is y^e cause of y^e descent of Both, therefore y^e is a 1000 times more Gravity requir'd to make y^e Lead descend, yⁿ y^e Feather; so y^t y^e Feather, w^{ch} has a 1000 times less Mat^r yⁿ y^e Lead, may descend wth as great Velocity as y^e Lead, y^e Momentum of Lead being 1000 ^{times} greater yⁿ of y^e Feather.

And consequently, Since all Causes are proportionall to y^eir Effects y^e Gravities of Bodies w^{ch} produce y^eir motion downwrd, will be likewise proportionall to y^e Quantities of Mat^r in Bodies. And therefore y^e Quantity of Mat^r in any Body may be estimated by its weight; & therefore, if an Inch of Lead be 6 times heavier yⁿ an Inch of wood, y^e must be 6 times more Mat^r in y^e Inch of Lead yⁿ in y^e same Bulk of wood.

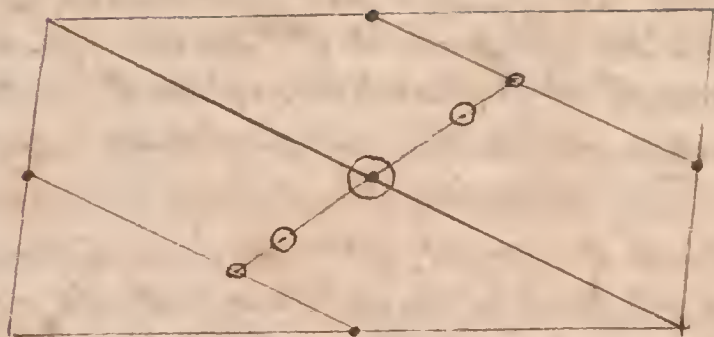
And hence may be drawn a good Argument for a ⁺Vacuum; for tho' we grant y^e Existence of a Materia Subtilis, yet y^e Question will return, How y^t Matter comes to be so Fine, but by having Void spaces? we must suppose y^e Pores of all Bodies to go in a straight line & Horizontall, otherwise y^e Materia Subtilis will be reflected, & so consequently not fill up all y^e Pores.

The whole Effect of Mechanicall Engines is to diminish y^e Velocity of y^e weight to be rais'd; so y^t y^e Quantity of motion it will have, may be no more yⁿ y^e Quantity of motion in y^e Power y^t raises y^e weight.

Suppose a Man can raise by his strength, wthout an Engine, only 100 lb of weight wth a determinate degree of Velocity, 'Tis not possible for any Man to raise 100 wth y^e same degree of Velocity; yet, by y^e application of an Engine, a Man can raise 100 wth a 10th part of y^t velocity.

Now all y^t y^e Engine does, is to diminish y^e Velocity of y^e Power, so as to make its motion no greater yⁿ y^e motion of y^e Power raising it.

See
Plate 3, } As may be seen in y^e Vectors, w^{ch} we suppose as a Mathematicall,
Fig. 1. } rigid, inflexible Line, only moving round y^e point C w^{ch} is call'd y^e Fulcrum; AC & CB are call'd y^e 2 Brachia. In this Statu



- Centre of one Line
- Common Centre of 2 Lines
- Centre of a Triangle
- Com Centre of 2 Triangles, or Centre of the whole Surface.

† To find out y^e Centre of Gravity in any Body; we must
 1st begin wth Lines, fm y^ece go to Surfaces, & fm Surfaces
 to Solids. In any given Line y^e Centre of Gravity is just in
 y^e middle. To find out y^e Common Centre of 2 Lines; Join y^e
 together, & y^eir Common Centre will be in a right line Drawn
 fm each of y^eir proper Centres, & in y^e middle point of
 y^t right line, provided y^e 2 Lines were Equal: but if
 they are unequal y^e in a point so much nearer y^e greater
 line, as y^t line is greater y^e y^e other. Having found out y^e
 Common Centre of 2 Lines, add a 3^d & make a Triangle; whose
 Centre shall be in a line drawn fm y^e Com Centre of y^e 2 first
 Lines & y^e prop^r Centre of y^e last, & in a point so much nearer
 y^e Centre of y^e 2 Lines y^e y^e Centre of y^e last line, by how
 much longer y^e 2 Lines together are y^e y^e one last Line.
 Seeing a Surface of any Figure may be reduc'd to Triangles,
 by joining y^e Centres of 2 Triangles together after y^e same man-
 ner, still nearer proportionally to y^eir being bigger y^e one
 another; We may come by y^e Centre of any Surface. And by
 joining after y^e same manner y^e Centres of Surfaces, we
 find out y^e Centre of Gravity of any Solid.

y^e 2 Brachia (tho one be longer yⁿ y^e other) are equally heav^y & conseq. BC keeps in Equilibrio AC, wch is divided into 10 lengths, each of wch is Equall to CB. Lett 2 be y^e weight wch is to be found out, by hanging any giv'n weight P upon y^e Brachiu A, & moving it up & down, till it makes an Equilibriu, you will find out y^e weight of Q: for since P in y^e distance 5 is equiponderate wth Q, it follows y^t Q is y^e Quintuple of P, as it is here demonstrated.

Now Suppose, y^t if y^e Brachia are equall, a Man can only raise 50; y^e I say, if you alter y^e Brachia & make AC 10 times longer yⁿ BC, He can by y^e Engine raise 100: For, because BC is but $\frac{1}{10}$ of AC, y^e Space Bb will be but $\frac{1}{10}$ of Aa, & conseq. wⁿ B moves it will have but y^e 10th p^t of y^e Velocity of A. But by Supposition, The force of A is so great, as to raise wth y^e velocity a Body of 10; therefore it will raise wth $\frac{1}{10}$ of y^e velocity a Body of 100. From hence it follows, y^t y^e weight of A will weigh 10 plac'd att B; for because Aa is greater yⁿ Bb, the velocity of 1st att A will be 10 times greater, yⁿ y^e velocity of 10th att B: & therefore y^eir Quantities of Motion will be equall, y^eir velocities being reciprocally proportionall to y^eir weight. Since yⁿ y^e 2 Bodies have equall Motion or equall forces wⁿ mov'd; those Forces being contrary or being contrary to one another, will destroy Each y^e oth^rs Motion, & keep an Equilibrium.

A point in any Body so plac'd, y^t all matt^e on every side gravitate equally, is call'd y^e Centre of Gravity of y^t Body. The Centre of Gravity is not always in y^e Centre of Magnitude; as in y^e Statera Romanâ, where 'tis not requir'd y^t y^e Short Brachiu sh^d have an Equall Quantity of matt^e to w^{ch} y^e Long one has.

The Centre of Motion is y^t Point, round wch a Body moves, every point of it describes circles, whose Centres are in y^e Centre of Motion. The Centre of Gravity of all Bodies descends as much as it can: If a Body be suspended by its Centre of Gravity, it will retain any giv'n position; for in y^t case, y^e Centre of Gravity cannot descend: If y^e Centre of Gravity be distant fr^m y^e Centre of Motion, then, if y^e Centre of Gravity be out of its perpendicular, y^e Body will turn round, till it be just under its Centre of Motion, for y^t it has descended as much, as it can.

1
The first of these is the fact that the
the second is the fact that the
the third is the fact that the
the fourth is the fact that the
the fifth is the fact that the
the sixth is the fact that the
the seventh is the fact that the
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the seventy-ninth is the fact that the
the eightieth is the fact that the
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the eighty-ninth is the fact that the
the ninetieth is the fact that the
the ninety-first is the fact that the
the ninety-second is the fact that the
the ninety-third is the fact that the
the ninety-fourth is the fact that the
the ninety-fifth is the fact that the
the ninety-sixth is the fact that the
the ninety-seventh is the fact that the
the ninety-eighth is the fact that the
the ninety-ninth is the fact that the
the hundredth is the fact that the

Let AB be a Beam, whose Centre of Motion is at m above y^e Centre of Gravity c ; if it were turn'd out of y^e Horizontall position, y^e Centre of Gravity must ascend, suppose to k , & therefore if y^e Body be left to its self, will turn round, till y^e Centre of Gravity comes again to its former position.

In a Balance, y^e Axis & y^e Centre of Motion is a little above y^e Centre of Gravity; for if it were exactly in it, it would retain any given position: But by being above it, y^e Beam of y^e Balance must, wⁿ in Equilibrio, settle it self in an Horizontall position. The Centre of Motion may be just below y^e Centre of Gravity, but if you move y^m never so little out of an exact perpendicular, y^e Scales will not be in an Equilibrium; but as soon as you lett y^e Balance hang freely, y^e Centre of Gravity will sett below y^e Centre of Motion.

Mechanicall Powers.

Definition 1. A Weight is any Body to be rais'd or mov'd.

2. A Power is y^t Force by w^{ch} a Weight is rais'd, whether it be a Force, w^{ch} draws, or pushes, or strikes, or a Weight w^{ch} gravitates. For a Weight is a pow^r in reference to a Heavy Body, w^{ch} it may move.

3. The Absolute Gravity of a Body, is its endeavour to descend in a free Medium.

4. The Relative Gravity of a Body, is its endeavour to descend in a Medium, wⁿ it touches something else besides y^e pth of y^e Medium, & this is always less yⁿ y^e Absolute.

5. An Equilibrium is, wⁿ y^e is y^e same Quantity of Motion in y^e Power, as y^e is in y^e Weight, because those Motions being contrary, y^e One destroys y^e other.

6. The Centre of Motion, Fulcrum, or Fix'd point are all y^e same.

7. The line of Direction of a pow^r or Weight, is y^t, in w^{ch} it endeavours to move; In a Heavy Body, y^e Right Line, by w^{ch} it endeavours to descend; In a pow^r, y^e right line, by w^{ch} a pow^r draws or pushes a Weight to sustain it. If C draws A over B , BC is y^e line of direction of y^e Pow^r, & AD y^t of y^e Weight, by w^{ch} it resists y^e Traction.

8. The Application of a pow^r to a Vech^l or Lever, is y^e angle, w^{ch} y^e line of direction of y^t Pow^r makes wth y^e Lever, as y^e angle ABE .

9. The

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9. The Distance of a Power or Weight, is a Line drawn from y^e (10
Fig. 2.) Fixed point, perpendicular to y^e Line of Direction, as CF.
10. In all Regular & Homogeneous Bodies, y^e Centre of Gravity is in
 y^e Centre of Magnitude.

Supposition 1. We must Suppose y^e Earth Flat, because y^e greatest
Engines are but as a point, w^{ch} compar'd wth y^e Surface of y^e Earth.
2. W^{ch} Heavy Bodies fall freely, they make lines perpendicular to y^e
Earth, meeting in y^e Centre of y^e Earth; & if we are to Suppose Parallel
3. The Engines w^{ch} are imperfect, we must Suppose to be perfect, y^t by
such a Supposition we may y^e best find wth they'll do; as y^t Bodies
are perfectly Hard, Smooth, & Homogeneous, Lines straight wthout
Weight, Thickness or Flexibility, & Cords extremely pliable.

Axiom 1. To raise a Weight wth an Engine, The Velocity of y^e Power
must be increased, & y^t of y^e Weight diminished.
2. The Centre of Gravity always descends as low, as it can.
3. A Body can fall no lower yⁿ it is, unless its Centre of Gravity descends.
4. If all y^e Weight of a Body were reduced into its Centre of Gravity,
it w^d move as before.

Problems. How to make a Heavy Body Rise of its Self.

The Body must be a double Cone of Wood or any Solid Matter, as
Fig. 3. } **ABA.** Set 2 long flat pieces of Wood on a Table wth one End up
on 2 other cross pieces, as C C D, so as to raise y^m almost as
high above y^e Horizontal ^{plain (alt y^e other side)}, as is y^e difference of y^e Radius att
A to y^t at B; then lay y^e Body ABA upon them att D, where
they meet most in an Angle; & it will roll up to C, if y^e dis-
tance CC be no greater yⁿ y^e distance AA. The Reason follow-
W^{ch} y^e Body is laid on att D, y^e Centre of Gravity, w^{ch} is in y^e middle
of y^e Diameter B where it is cut by y^e Axis AA (because y^e
Body is regular & homogeneous) is higher, yⁿ it is w^{ch} y^e Body
has roll'd to CC. Now, because y^e Centre of Gravity endeavour
to fall as low as it can, ^{y^e Body} will roll to CC, where 'tis low yⁿ it was
before, tho' its Supporter be higher; as will appear by holding
a thread Horizontally fr^m D to E, for if y^e Body touch y^e thread
att D, it will be below it, w^{ch} it comes to E.

Theorem 1. What is said of y^e descent of a Heavy Body, is to be un-
derstood of its Centre of Gravity: Because, unless y^e Centre of
Gravity can fall, y^e Body can't, by y^e foregoing proposition.

1. The first part of the paper is devoted to a general
discussion of the problem. It is shown that the
problem is of great importance in the theory of
the differential equations of the second order.
The second part of the paper is devoted to a
detailed study of the problem. It is shown that
the problem is of great importance in the theory
of the differential equations of the second order.
The third part of the paper is devoted to a
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of the differential equations of the second order.

For y^e Body ABCD, w^{ch} stands upon an Horizontall plain EC, can- (11)
 Plate 3, } not fall towards E, where it inclin^s; because its Centre of Gravity
 Fig. 5. } E would rise, w^{ch} appears by drawing of y^e Arch E about y^e point
 * Fig. 6. } B. But ABCD* will fall, because its Centre of Gravity can fall,
 as appears by Construction.

Scholium. Since y^e First Impulse of a Heavy Body downwards is begun
 at its Centre of Gravity; & y^t y^e Centre of Gravity endeavors to gett
 as low as it can; a Heavy Body must endeavor to descend in a
 line (call'd y^e Line of Direction, as EG or CO) drawn from its Centre of
 Fig. 4. } Gravity to y^e Earth, or Centre of Gravity, w^{ch} is y^e lowest place; and
 if it can't move in y^e Line by reason of y^e interposition of a Plane
 so inclin'd, as not to hinder y^e Centre of Gravity f^m descending,
 will fall obliquely by sliding or rolling, so as to gett into y^e
 Line of Direction, as fast as it can.

Coroll. 1. Hence also will y^e Body D slide, & y^e F roll upon y^e inclin'd
 plane ABC (fig. 4) to gett to y^e line CO parallel to its Line of Di-
 rection EG.

2. Hence also will Bodies stand upon an Horizontall plane, if y^e Line
 of Direction falls wthin y^e Basis. Thus y^e Body of Fig. 5 will stand,
 & y^t of Fig. 6 fall. A Bowl will easily change its place, because
 Fig. 7. } its Base being but one point, it's easy for its line of Direction EG
 to fall out of it. This is also y^e Reason, why it is almost impos-
 sible to sett a straight stick or needle upright on a smooth Ho-
 rizontall Table, or Plane. Because y^e Lines of Direction EG
 fall wthout y^e Basis. What is said of y^e Centre of Gravity,
 may be also understood of y^e com^{on} Centre of Gravity of 2 hea-
 vy Bodies, as we shall show in y^e Balance.

Of the Balance.

Prop. 1. Theor. When a Balance has its Brachia of y^e same length
 & weight, y^e Power & y^e Weight are equal.

2. Probl. To make an Equilibrium wth an Horizontall Balance.

Fig. 8. } Lett y^e Weight D be to y^e Power E, as y^e distance CB of y^e Pow^r
 to y^e distance AC of y^e weight, & so vice versa. Thus will y^e Cen-
 tre of Gravity be brought under y^e Centre of Motion.

3. Theor. By increasing y^e Velocity of y^e Power, y^e Velocity of y^e weight
 will be less'n'd, as has been shown in y^e Statelâ Romanâ.

4. Probl. Knowing y^e Weight of 2 Heavy Bodies, apply'd to y^e Ends
 of a Balance of known length; To Find y^e com^{on} Centre of
 Fig. 9. } Motion upon y^t Balance: Lett AB, y^e Balance be 24 inches
 long & y^e weight D 12 ounces, E 6 ounces. To find y^e Fix'd point,
 w^{ch} is

w^{ch} y^e Balance being suspended, y^e Weights will hang (12
 in Equilibrio. Find a 4th proportionall to 18:6::24, w^{ch} will
 be 8 inches for AC. i.e. as 18 = y^e Sum of y^e 2 Weights: is to
 6 y^e Sum of y^e last weight:: So is 24 inches, y^e whole length
 of y^e Balance: to 8 inches = AC y^e Distance of y^e fixed Point
 fr^m y^e end of y^e Balance, w^{ch} has y^e biggest Weight. 2.E.F.

Tho' y^e is True in y^e Theory, yet it won't hold in y^e Balance.
 Because y^e Balance AB, w^{ch} we suppose wth out weight, cannot
 be really so, because y^e 2 Brachia are not of y^e same wt.
 Hang y^e Weight F = D + E att C (w^{ch} by Ax. 3. won't alter y^e Effects
 of y^e 2 weights D, E:) yⁿ hang att I y^e Centre of Gravity of y^e
 Balance, y^e weight G to y^e Balance's weight; yⁿ consid-
 ering CI as a Balance laden wth its 2 weights att its ends
 C, I, Find out O y^e comon Centre of Gravity, as taught, viz.
 $F + G : G :: CI : CO.$

Prop. 5. Probl. Knowing y^e Length & weight of a Balance, w^{ch} has
 att one of its ends a Body of known w^t; To Find y^e Fix'd
 point, att w^{ch} y^e Balance & w^t of y^e Body shall remain
 in Equilibrio: Find a 4th proportionall to 24:16::6;

Fig. 10.} w^{ch} will be 4 inches for AC; i.e. as y^e w^t of y^e Body togeth^r
 wth y^e w^t of y^e Balance: is to y^e w^t of y^e Balance:: So
 half y^e length of y^e Balance: is to AC y^e distance fr^m
 y^e w^t of y^e Body to y^e Fix'd Point. (Length of y^e Balance
 = 12 inch. w^t of y^e Balance = 16 oz. w^t of y^e Body D = 8 oz.)

6. Probl. How To make a Deceitfull Balance, w^{ch} being empty & also
 laden wth unequal weights, shall remain in Equilibrio.

Fig. 11.} Let y^e length AC be to BC, as y^e weight of y^e Scale B, to y^e
 of y^e Scale D: Tho' Equilibriu' will be kept, if y^e Scales
 are laden wth weights, y^t have y^e same Ratio to one ano-
 ther as 11 to 12; But y^e Fraud will be detected by chan-
 ging y^e place of y^e weights.

Of y^e Lever.

Prop. 1. Theor. The Lever is reducible to y^e Balance, y^e
 weight & Animal power being y^e same as y^e diff^t weights
 in y^e Balance, & y^e Fix'd point y^e same as y^e Cent^r of Motion.

2. Theor. Tho' 3 first propositions of y^e Balance are True concor-

Fig. 12, 13, 14, 15.} ning y^e Lever. C is y^e Fulcrum or Fix'd point, E y^e Pow^r
 apply'd att B, & D y^e weight apply'd att A. Fig. 12, is a
 Lever of y^e 1st kind, as are also Sizzers, Pinchers, Snuffers.
 This Lever has y^e Pow^r att one end, y^e weight att y^e other, &

N
* So ¹^d Lever of ²^d & ³^d kind are likewise reducible
all ¹^d Bones in a Mans Body; where ¹^d Fix'd point is at
one End, in ¹^d Joint; ¹^d Weight all ¹^d oth^r any Limb
or pt to be lifted up; & ¹^d Pow^r in ¹^d Middle viz.
a Muscle fix'd somewhere abt ¹^d middle of ¹^d Bone.

* Hence is it, ¹^d We find it easier, by Experience
to Lift any wt with our Arm bent at Right-Angle,
¹^d with ¹^d stretched out, or too much contracted.

From ¹^d same Reason perhaps we may account,
why in Building, an arch exactly Semicircular
is allow'd to be of more strength, ¹^d either one
of a greater or less Circumference; viz. because
(by Prop. 31. b. 3, Euclid. Elem.) The Angle in a
Semicircle only is a Right angle, & consequently
of greater power & Effect, than any Angle in
a Segment greater or less ¹^d a Semicircle, which
is but an Oblique Angle.

y^e Fulcrum in y^e middle. Fig. 13 is a Leaver of y^o (1st 2^d kind, as are also y^e Oars & Rudd^{rs} of a Boat, Cutting = knives fix'd att one end, & Doors moving on hinges. These Leavers have y^e Wt in y^e middle, y^e Pow^r att one end, & y^e Fulcrum att y^e oth^r. Fig. 14 is a Leaver of y^o 3^d kind, as are also Ladders, yt are taken up by y^e middle to be rear'd ag^t a Wall: This Leaver has y^e pow^r in y^e middle, y^o Wt att one end, & y^e Fulcrum att th' other. Fig. 15 is a Bended Leaver of y^e 4th kind; but it may be reckon'd as well a Leaver of y^e 1st kind, because its Fulcrum is betwⁿ y^e Pow^r & y^e Wt. Wth you draw a nail wth a Hamm^r, it becomes a bended Leaver. In a Leaver of y^e 1st or 4th kind, y^o Wt & y^o Pow^r may be equal, as it must happen wⁿ AC is equal to BC: y^e Pow^r may be greater yn y^o weight, as wⁿ BC is greater yn AC: or y^e Wt greater yn y^e Pow^r: or, as wⁿ AC is greater yn BC.

Plate 3, 2
 Fig. 12, 15.

In a Leaver of y^o 2^d kind, y^o Wt must be greater yn y^o pow^r, because its distance fm y^e Fulcrum will be always less yn y^e Pow^r's distance; For where'er D is apply'd, AC will be a part of BC, & y^efore must always be less yn its whole BC.

In a Leaver of y^o 3^d kind, y^e Pow^r must be always greater yn y^o Wt, because CE y^e distance of y^e Pow^r will always be less yn AC, of wch it can be but a part.

N.B. In all these cases an Equilibrium is Suppos'd.

Prop. 3. Theor. A Pow^r yt draws or pushes a Leaver at Right-angles, has greater effect, yn att Oblique-angles.

* Demonstration. Since y^e Force of a Pow^r depends upon its distance fm y^e Fix'd point; & since (by Def. 9) y^e Distance of y^e pow^r is a line drawn perpendicular to y^e Line of Direction. 'Tis plain by construction, yt CB y^e distance of y^e Pow^r at Right-angles is greater, yn CF y^e distance of it apply'd att Obtuse-angles, or CK att acute-angles, drawing tow^d I.

Fig. 16.

For since (by 15 Def. 1 Element. Euclid.) CF = CL = CK; & CL, being part of CB y^e distance of y^e Pow^r drawing att G, & apply'd att Right-angles, is less yn CB (by 9 Axiom 1 Elem.) Likewise CF & CK must be less yn CB: Therefore, a Pow^r apply'd att Right-angles, has a great^r effect, yn if apply'd att Oblique-angles. Q.E.D.

N.B. CF is y^e Distance of y^e pow^r E apply'd att B, & drawing att obtuse-angles, as y^o angle CBE; & CK is y^e Distance of a pow^r still apply'd att E, & drawing att y^e acute angle CBI.

A Theor. If a power, whose Line of Direction is perpendicular to a Leaver parallel to y^o Horizon, bears up by means of yt

Lea-

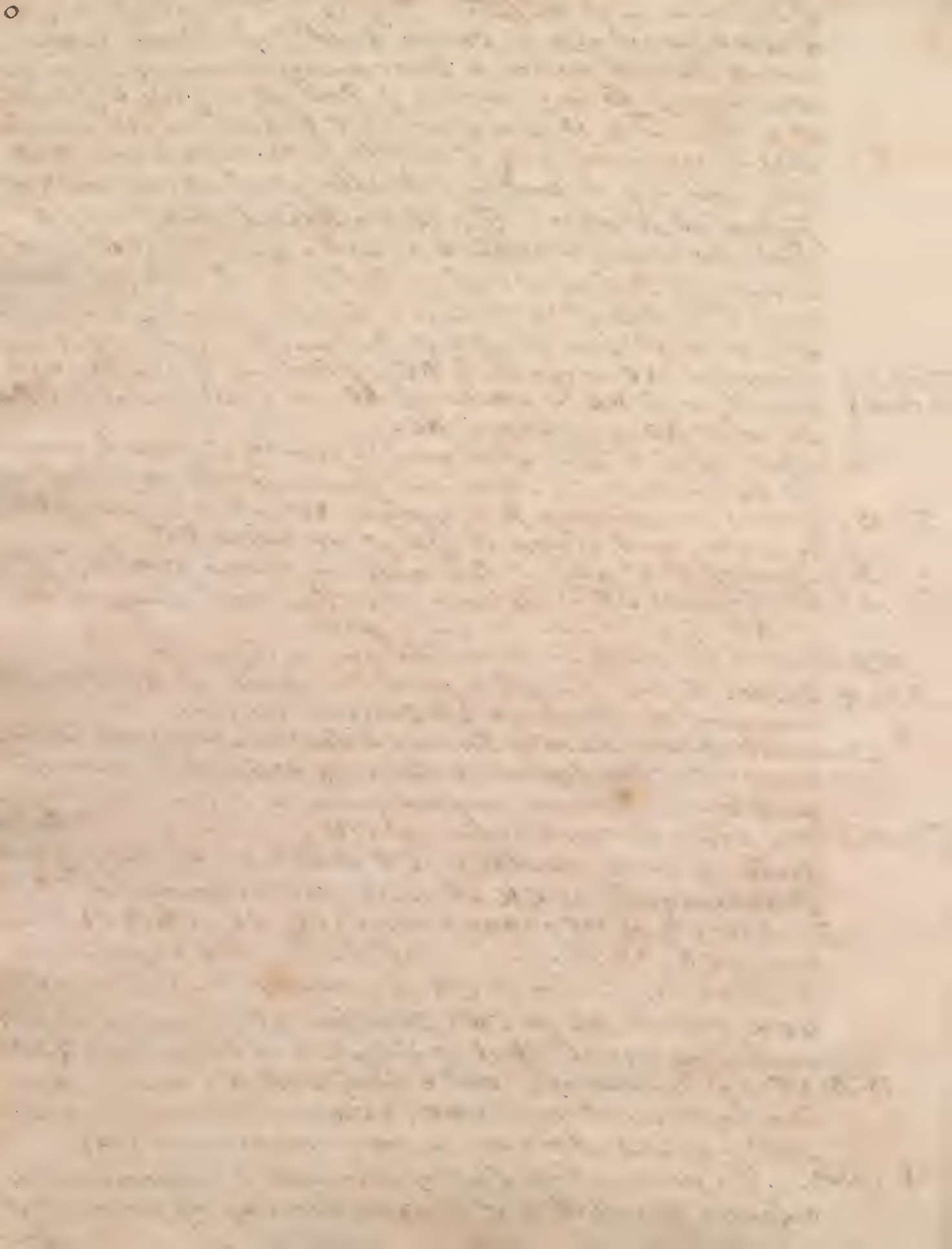


Plate 2, 1
Fig. 1.

Leaver a weight, whose Centre of Gravity is above y^e Leav^r (14
or; it must be greater to Bear it up, wⁿ y^e Leav^r is Horizon
tall, yⁿ w^t it is Inclined, & y^e w^t rais'd; & greater yet, wⁿ y^e
w^t is lower: y^e Line of Direction of y^e pow^r always remaining
perpendicular to y^e Horizon. The Reason of this is, Because
y^e Body O does not hang freely fm y^e Leaver, to w^{ch} it is fix'd;
for if it did, y^e distance of y^e w^t w^d decrease in y^e same pro-
portion as y^e distance of y^e Pow^r does, wⁿ y^e Leav^r is mov'd out
of its Horizontall position: i.e. wⁿ y^e Leav^r IB (where IC
is y^e distance of y^e w^t, & CD y^e distance of y^e Pow^r) is mov'd
into y^e Position OD, and y^e distance of y^e Pow^r at B becomes
CN (by y^e 9 Def.) y^e distance of y^e w^t w^d become CH, if y^e
w^t was to hang freely fm E; but since y^e Body EOM is fix'd
to y^e Leav^r, it endeavours to descend in y^e Line of direction
OL drawn perpendicularly downwards fm its Centre of Gravity
O, w^{ch} causes y^e distance of y^e w^t to be only LC instead
of HC; & therefore, y^e Bodies Gravity decreasing in ^{greater} proportion,
yn y^e Force of y^e Pow^r (w^{ch} is a w^t yt hangs freely) y^e Body
O requires a less power to Bear it up, wⁿ tis fix'd upon an
Inclined Leav^r above y^e Horizon, yn wⁿ y^e Leav^r is parallel
to y^e Horizon. Likewise in y^e Leav^r AK, if y^e Body O or
y^e w^t was to hang freely fm E, its distance w^d be EC de-
creas'd in y^e same proportion as CQ y^e distance of y^e Pow^r; but
since y^e Body being fix'd is above y^e Leaver, y^e Line of direc-
tion produc'd is KOg, & its distance gC; its Gravity must be
great^r wⁿ by y^e Inclination of y^e Leav^r it is below y^e Horizon.
Q. E. D.

5. Theor. The Inverse of y^e foregoing proposition is True, if y^e
Centre of Gravity of y^e Body be below y^e Leav^r.

Since y^e Demonstration of y^e Theorem is y^e same as y^e oth^r, a
sight of y^e Figure is sufficient: where you may observe, yt
in y^e Leav^r AE y^e distance of y^e fix'd w^t is MC, whereas it
w^d be NC if y^e Body sh^d hang freely; & in y^e Leav^r DG y^e dis-
tance of y^e w^t is CN, whereas it w^d be CM, if y^e Body sh^d
hang freely.

6. Theor. If Two carry a w^t upon, or hanging fm y^e middle of a Leav^r,
y^e 2 carriers most, who is nearest to y^e w^t. (See y^e prop. in Fig.)

N. B. Of y^e Leav^r or Balance is meant, what Archimedes said of his
Lifting up y^e whole Earth, if he had a place to fix his Instrum^t.
And it was by y^e Pow^r, y^t he's said to have lifted up y^e Roman Ships.
Of y^e

Fig. 2.

Fig. 3. 4.

- Prop. 1. Theor. When a Pow^r by sev^l Pulleys draws up a weight, y^e upper Pulleys are Leavers of y^e 1st kind, & y^e lower Pulleys Leav^{rs} of y^e 2^d kind. For in CE & BH y^e Pow^{rs} are apply'd att E & H, y^e w^ts att C & B, & y^e Fulcra are in y^e middle O: But in IK & FG, y^e Pow^{rs} are apply'd att I & F, y^e w^ts att O, & KG are y^e 2^d kind.
2. Theor. An upp^r Pulley adds no Force to y^e Pow^r; because it is a Leav^r of y^e 1st kind, wth its Fulcrum just in y^e middle; & in such a case, y^e Velocity of y^e w^t is not diminish'd, & cons^{eq}. y^t of y^e Pow^r not increas'd.
3. Theor. A Low^r Pulley takes off half y^e Velocity of y^e w^t, & so doubles y^e Velocity of y^e Pow^r. Because, whilst it moves 1 Foot, 5 moves 2 Foot.
4. Theor. As one is to y^e Num^{br} of y^e parts of y^e Rope apply'd to y^e lower Pulleys, so is y^e Pow^r to y^e weight. As for Example, If y^e Hand A can raise but 50 wth out an Engine, it will, by y^e help of y^e Pulleys fig. 7, be able to raise 40: or one pound att A will keep in Equilibrio 4th hanging att y^e lowest O, or att D.
5. Theor. W^t a Pow^r by a Pulley gets in strength it loses in swiftness, as it dos by all oth^r Engines.

Of y^e Axis in the Wheel.

- Prop. 1. Theor. As y^e Radius of y^e Axis to y^e Radius of y^e Wheel, so is y^e Power to y^e weight. i. e. as CD: AB:: so is y^e Pow^r apply'd att A: to y^e w^t. or rath^r, as y^e Circumference of y^e wheel = Velocity of y^e Pow^r: is to y^e Circumference of y^e axis = Velocity of y^e w^t:: so is y^e w^t: to y^e Pow^r.
- Coroll. This is observ'd in Watches, where y^e Radius of y^e wheel in y^e Fuz^z increases, as y^e Force of y^e Spring is weaken'd; y^t y^e Axis of y^e Fuz^z may be alway turn'd round wth y^e same force: w^h y^e Spring is strongest, it draws att A, w^h weakest, att B.
2. Theor. An Axis in peritrochio is a Leav^r of y^e 1st kind. AB y^e Radius of y^e wheel being y^e distance of y^e Pow^r, & CD y^e Radius of y^e axis being y^e distance of y^e w^t.
- By y^e Multiplication of wheels, an Hair may draw up an Oak by y^e Root.
- To y^e Power are reducible, Whimbles, Augers, Windlasses, Trepans, &c.

Plat 2.
Fig. 11.

A Wedge is y^e most Simple of Mechanicall Engines; & is a Solid Triangle, usually of Iron, to slide against y^e parts of y^e Body it cleaveth.

To understand y^e Power of y^e Wedge, one of y^e 2 flat Sides, is inclin'd to one another, is to be look'd upon as an Inclind plane, & y^e oth^r as an Horizontall plane: and we must conceive, yt by y^e help of y^e Inclind plane a Pow^r shall raise a w^t, wch without y^e Engine it could not so much as bearyp.

Let y^e Triangle DBC, Rectangular att B, represent a Wedge; D y^e point or edge of it; BC y^e Head; & to be plainer understood, let DB y^e length of y^e Wedge be twice its Height BC, & y^e Basis BD be perfectly Smooth, so yt being apply'd to y^e Horizontall Superficies AB (wch also I suppose perfectly Smooth) y^e Wedge DBC may slide upon yt Horizontall plane AB wth out any difficulty; Then again let us Suppose yt y^e w^t E. be hinder'd fm going to A by y^e plane HIK perpendicular to y^e Horizon, wch yt does ^{not} hinder y^e Wedge fm sliding along the Horizontall plane AB, wⁿ it shall be drawn or push'd fm B towards E by a pow^r, whose Line of Direction is parallel to y^e Horizon; If yⁿ y^e Pow^r pushes y^e Wedge DBC regular fm B towards A, in causing it to slide upon y^e Horizontall plane AB, It will cause y^e w^t E to rise up by so regular a Motion, yt its Centre of Gravity E will never go out of y^e Line EF perpendicular to y^e Horizon: so yt wⁿ y^e point B shall come to D, y^e point C to F, & y^e point D to G, i. e. wⁿ y^e Wedge DBC shall be in y^e position GDF; The w^t E, by y^e resistance of y^e plane HIK, shall have been forc'd to rise by y^e Inclind plane CD or FG, wch will have push'd it up wth pow^r F, so yt it will have risen y^e whole length of y^e Line DF, wⁿ y^e power shall have mov'd y^e whole length of y^e line BD or DG, wch is twice DF by y^e Supposition.

Since yⁿ by y^e Supposition, y^e Pow^r has double y^e Velocity of y^e w^t, it ought to have double y^e Force of y^e w^t; therefore it needs not be more yⁿ ^{half} y^e Relative w^t of yt Ponder upon y^e Inclind plane CD, to be able to bearyt y^e, acc. to yt general Law of Mechanicks, wch we have taken notice of yⁿ foregoing Engines, viz. That y^e Pow^r increases proportionally, as its

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its Velocity does increase; Once we may easily conclude, (19)
That, wⁿ a Pow^r, whose Line of Direction is parallel to y^e Horizon,
sustains a w^t by y^e means of a Wedge, whose Basis is
also parallel to y^e Horizon, y^t Pow^r is to y^e w^t it Bears up, as
y^e Height of y^e Wedge to its Base.

Coroll. Hence, The Sharper y^e Wedge, y^e more easily it will enter,
Plato 2, 2 because G D y^e Velocity will be greater in proportion to D E y^t
Fig. 15. 1 of y^e w^t. And wⁿ y^e Wedge shall be used to cleave a Body, as
Fig. 12. 3 A B, y^e more y^e planes E F O, G O, w^h make up y^e Wedge, are
Inclin'd to one another, y^e parts E G may slip y^e more easily
along y^e Wedge.

N. B. E F O must be taken for an Horizontall & G O for an Inclined
plane, & y^e Resistance y^t y^e Body A B makes in its upper
parts, w^h is disunited from its lower, may pass for a w^t whose
Line of Direction is perpendicular to its low^r Horizontall part.

This w^h is true in Theory, w^h hold in y^e Practice, if y^e Planes of
y^e Wedge, & y^t plain whereon it slides were perfectly smooth,
& y^e w^t truly Spharicall; But since these can't be of such
a Mechanicall Exactness, y^e Practice won't hold: Therefore
Percussion is apply'd, w^h is y^e only Effectual means, because
y^e parts of y^e Wedge will stick together, wⁿ y^e whole is put into
a Tremulous Motion.

Scholium. The Reason why a small Hammer wth a violent blow will
not have so much Effect, as a small Blow of a Sledge, is, y^t
a Sledge wth a small force added to its Gravity will have
more motion downward, yⁿ a little Hammer wth a swift blow,
because y^e motion in a Ratio is made up of y^e Pondus & y^e
Velocity. The Wedge may be reducible to y^e Leav^r thus,

Fig. 13. 14. } C D A is a 2 Leav^r, whose fix'd points are at B, or rather
as in this Figure, it represents a Leav^r of y^e 2^d kind, whose
Fulcrum are in y^e common point A, y^e w^t to be mov'd are C C,
& y^e Pow^r apply'd at B, B.

To y^e Pow^r are reducible, Nails, Bodkins, Hatchets, Knives,
Saws, Files, &c. being Wedges fasten'd to Leavers.

Of the Screw.

The Screw is nothing but a Wedge continu'd round a Cylin^d in
Fig. 17. } a Spiral mann^r, y^e male-Screw A B is an outside, & y^e female
Screw C D is an inside-Screw.

To show better how y^e Screw works, Suppose y^e w^t E to move upon y^e
Screw

Plat² 2, Fig. 15. Solid Triangle ICB, fm E to C, it will be y^e same Thing. (18
as if y^e Solid Triangle had mov'd under it & forc'd it up to
E, where it must go, because y^e Vertical plane HIK hinders
it fr rising in any oth^r Line besides EF: Now because y^e Pow^r
has mov'd y^e whole Length of y^e Line CI, & y^e W^t only y^t of y^e
Line EF; y^e Pow^r must be to y^e W^t, as y^e Length of y^e Line
EF, wch is y^e Velocity of y^e W^t, to y^e Length of y^e Line IC wch is
y^e Velocity of y^e Pow^r.

Fig. 16. To estimate y^e force of y^e Screw, We must look upon y^e
Cylinder HIPQ as y^e Velocity of y^e W^t, & y^e Thread HKLM
NOP (if its Helices were unwound & laid att full length) as
y^e Velocity of y^e Pow^r; therefore by y^e force of a Screw, y^e
Gravity of a weight or any oth^r pressure will be less'n'd, as
much as y^e Spiral Line HKLMNOP is greater yⁿ HP or
IQ y^e perpendicular height of y^e Screw.

Coroll. Hence, y^e closer y^e Thread of y^e Screw, y^e greater will be its
force; because its Thread will be in proportion to its height,
& it will move y^e slower.

Schol. If long Leav^s be added to y^e Screw, its Force will be still in-
creas'd after y^e mann^r, as was shew'd in y^e Explication of y^e
Leaver.

The Advantage of y^e Mechanical Faculty is y^t, whereas [Leaver.
oth^r Mechanical Engines cease to act & y^e W^t returns, wⁿ y^e
Power does not continue to act; This holds y^e W^t & retains
all y^e Force y^t was communicat'd to it, wⁿ y^e First mover
ceases to act; because y^e W^t pressing y^e Cylin^d along y^e
Axis, pushes y^e threads of y^e Male-Screw agt y^e of y^e Female
Screw, so y^t an Helical motion is requir'd to unscrew so much
as is screw'd up of y^e Instrument. Whereas in oth^r Engines
(e.g.) a Pulley or Leav^r, y^e W^t will return, as soon as y^e Hand
ceases to pull y^e Rope, or press upon y^e End of y^e Leav^r.

Fig. 9. But y^e gr^e is y^e Disadvantage, viz. That a Screw is screw'd up
as far as it can go, in a little Time; wch Inconvenience
may yet be remov'd in Compound Engines, if you make
it a perpetual Screw & apply it to a Wheel, as in y^e Figure,
where y^e perpetual Screw CDE fix'd to y^e Cylin^d AB takes
y^e teeth of y^e Wheel off, & turns it continually y^e same way,
till it has by means of its Axis drawn up y^e W^t G, tho' ever
so distant fm it. That y^e Pow^r is reducible to a Leav^r, ap-
pears fm its being a Wedge, wch we have shew'd to be made
up of a Leav^r of y^e 1st or 2^d kind.

The First Law of Nature is,

- c That all Bodies endeavour to preserve y^m selves in y^e same State of Motion or Rest; so y^t if y^e Body be at Rest, it never comes of its own accord to Motion, but must have something to move it, & if it is once in Motion, it endeavours always to persist in y^t Motion, according to y^e same direction, in y^e same straight Line, nor can it be stop'd but by a Force equal to y^e Force of its Motion: This is plain, For Bodies being of an Unactive Mass of Mat^r, can acquire no Change or mutation of y^r own State & a Body can no more change its Motion & come to Rest, yⁿ change it self f^r one Figure to another after y^e same manner, it can never change its Direction, but will always continue to go forwards in y^e same straight Line. But to ever Change is made in a Body must be by some Extrins^{ic} call Agent; & if a Body ever changes its Direction, y^e must be some External Agent to make y^t change of Direction; & if it were left to its self, it wd always move uniformly forwards, in y^e same straight Line.

If a Body move in any M^odi^u, it must necessarily thrust away y^e of y^t M^odi^u w^h is in its way: & therefore since w^h ever Motion it communicates to y^m, it must loose its self; a Body, y^t moves in y^e air, must continually lose of its Motion: whereas if y^e were no Gravity, or no air, a Stone once thrown up wd go on in Infinit^u, w^hout losing its Motion. The Air yⁿ is y^e only cause why Bodies lose of y^r Motion, w^h are thrown up, & Gravity is y^e only cause, w^h brings y^m to y^e Earth.

In y^e Heavens, where y^e Ether is exceeding thin & next to nothing, y^e Planets preserve y^r Motion, w^hout y^e least possible Diminution.

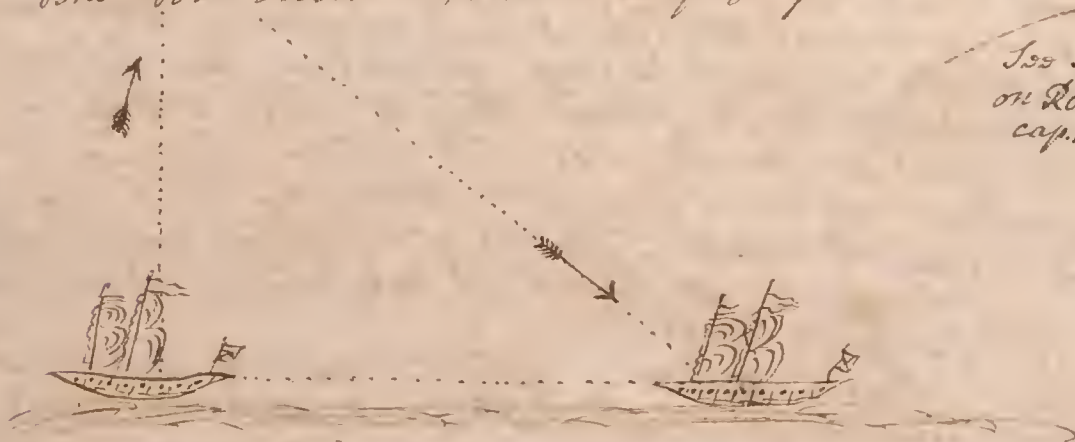
For hence we know y^e Way, how Motion is communicated to Bodies; For wⁿ a Man holds a Stone in his Hand, y^e Stone participates of y^e Motion of his Hand, because being in it, it is mov'd wth y^e same Velocity, as y^e Hand is. Now by y^s Law of Nature, a Body once put in Motion will always endeavour to go forwards, according to y^e same Direction; & y^efore wⁿ y^e Man draws back his Hand w^hout y^e Stone, y^e Stone having once a Motion forwards will always endeavour to continue in it.

Because all Bodies affect to move in a straight Line, y^e must necessarily be some Force to make y^m move in a Crook'd. This Force may be eith^r a String, by w^h they are ty'd to y^e Centre of y^e Motion, or some oth^r Centripetall, such as Gravity, w^h continually presses y^m towards y^e Centre.

Suppose a Body put in Motion at A, it will endeavour to move in y^e same straight

* And This is what is call'd Compound Motion: viz. That wch
 depends on 2 or more Causes, each acting diff't ways: wch if
 they act equally, y^e Motion goes on in a Straight line; ^{just} becom^e Plate 3.?
 both, if unequally, in a line proportion'd to y^eir inequality; Fig. 3.1
 As a Body att A driv'n by one force to B, by another not so
 strong to D, it will go in y^e Straight line AC (nearer inclin'd
 to y^e Side of y^e Stronger Force) till it come to C; & y^ereby Satisfy
 by both its motions, & lying in y^e same plain both wth B & D.

A notable Experiment of y^s was seen, By an Arrow shot up per-
 pendicularly fm a Ship att full Sail, wch fell down again
 into y^e same place of y^e Ship, fm wch it was sent; tho' y^e
 Ship in y^e Time had advanced 300 yards. For as ^{gravelly} ^{place where y^e}
 y^e Arrow fell down y^e Arrow in one Direction perpendicular to Ship, ^{was att first,}
 y^e mean while, y^e same Wind y^e drove y^e Ship, gave it another
 paratt to y^e Ship; y^e Arrow y^efore went on in y^e Diagonall
 betwⁿ both Directions, & overtook y^e Ship. Thus



See S. Clarke's Notes
 on Lockhart part 5,
 cap. 14. art. 5.

Nats 3, } Straight Line AB, but y^e Force of Gravity continually press (20
Fig. 3. } sing it tow^d y^e Centre, as att y^e point A, it will move in y^e Dia-
gonal of y^e Parallelogram, if you fill it up. &

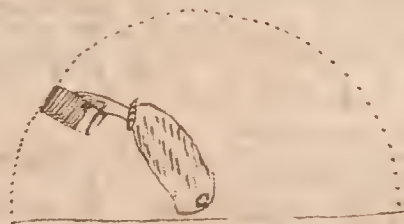
When y^e Bomb c is by y^e force of y^e Powd^r drivⁿ out of y^e mortar,
Fig. 6. } it endeavors, by y^e 1st Law of Nature, to go on in y^e Right Line
ce; but Gravity acting upon it in y^e Direction eb, makes it move
in y^e line cb, Diagonal of y^e Parallelogram contain'd under y^e
lines ce eb (i.e. Supposing 2 oth^r lines to be drawn || to y^e 1st line
ce eb) by a Motion compounded of y^e Force pushing tow^d a fm
c, & y^e w^{ch} pushes tow^d b fm e. Then y^e Bomb w^d, by y^e 1st Law
of Nature continue to go on tow^d d in y^e line bg, being y^e afore-
said Diagonal produc'd; but Gravity acting upon it in y^e Direc-
tion gf, makes it by a Compound Motion go in y^e Diagonal bf
of y^e new Parallelogram contain'd under bg & gf; & so on, till
it comes to y^e point h. Now since y^e First Impetus & Gravity
don't act alternately, but att y^e same time all y^e while y^e
Bomb moves; w^d must suppose y^e 1st Diagonals, in w^{ch} y^e Body
moves, to be infinitely small & y^e all of y^m togeth^r will
make up y^e Curve c b f h, call'd a Parabolick Line, in w^{ch} all
Projectiles move.

The Swifter a Body moves in a Circle, y^e stronger is its endeavor to
move in a straight line, & y^e more y^e Thread will be stretch'd
by w^{ch} it is kept in. The Force, by w^{ch} it stretches y^e Thread,
is call'd y^e Centrifugal Force, & it is easily perceiv'd in Slings:
& y^e Force of y^e Thread w^{ch} detains it must be just equal to
this Centrifugal Force; but if Gravity or any oth^r Centripetal
Force detains y^e Body in its Orbit, y^e Centripetal force
must be just equal to y^e Centrifugal, y^t y^e Body may be kept
in y^e same Circle.

If a Body lies upon a Table, & y^e Table be mov'd; att first, y^e Body
will not participate of y^e Motion of y^e Table, but will seem
to go y^e contrary way; as is plain fm a Vessel of water. sett
upon a Table: But after y^t Motion is once communicat'd,
if you stop y^e Table suddenly, y^e Body on it will continue in its mo-
tion.

If a Round Table parallel to y^e Horizon be turn'd round an Axis, &
a Bullet by y^e help of a Thread be made fast to its Centre;
Fig. 5. } tho' y^e Thread be slack att first, yet after y^e Table is turn'd
round, y^e Bullet att C will recede fm y^e Centre, & stretch y^e
Thread att D: If y^e Table be stop'd on a sudden, yet y^e Bullet
will for some Time continue its Motion. If y^e Bullet be not
on y^e Table, but hangs down by y^e Thread in y^e posture AB, af-

W
16
7 By y^e Reason, If an open Vessel almost full of wat^r
be turn'd round in a Ring, by a swift motion of y^e Hand
regularly, not one Drop of y^e Water shall fall out; be-
cause y^e Water being heavier yn y^e Air, has a great
Vis Centrifuga, & cons^{eq}. keeps farthest off y^e Hand &
mouth of y^e Vessel.



: the y^e Table is turn'd round, y^e Thread will not keep its (23)
perpendicular position, but will settle its self in y^e Position A B,
y^e Centrifugal Force acting ag^t y^e Force of Gravity, & making
y^e Body recede as far as it can fm y^e Centre of Motion.

If a Glass Tube be laid or fasten'd to a Table, in w^{ch} near y^e Centre be
Nats 3, 2 put a Small Bullet; wⁿ y^e Table is turn'd round, we may observe
Fig. 5. 1 y^e Bullet to recede fm y^e Centre tow^d y^e Circumference & accom-
modate its Motion. Besides y^s, It will go ag^t y^e com^on Law of
Gravity & move upw^d, if y^e Tube be sett slanting upw^d on y^e
* Fig. 4. 2 Table, being first fix'd to a piece of wood represent'd, & it
will stay att y^e up^r end of y^e Tube beyond H, as long as y^e Table
is continu'd in its swift Motion; but wⁿ y^t ceases, it is press'd
& down again, by its own Gravity, tow^d G. The same is observ'd if
we put Globules of Mercury or Water in y^e Tube.

If we fill y^e Tube wth Water, & put a piece of Cork in y^e end of it, w^{ch}
is next to y^e Circumference; we may observe, That after turning
y^e Table round, y^e Cork will go fm y^e Circumference tow^d y^e Cen-
tre: For y^e Water being more dense, or consisting of a greater
Quantity of matter yn y^e piece of Cork of y^e same Bulk, it will
have a greater vis Centrifuga, or a Strong^r Conatus wid^den
di^a Centro, yn y^e Cork has; & cons^{eq}. y^e Cork, w^{ch} has much
less Force, will be push'd by y^e Water, w^{ch} has a greater Force,
towards y^e Centre.

The Second Law of Nature is, "That y^e Motion produced
" or y^e Mutation of motion, is always proportional to y^e motion
" impress'd, w^{ch} generates y^t motion. A Double Force will pro-
duce a double Quantity of motion, & a Triple force a Triple,
and y^e motion will always be acc. to y^e Direction of y^e Force
w^{ch} impresses it; and, if y^e Body was mov'd before y^s new
motion arising fm y^s new Force, it will sith^e increase its
motion, if it act acc. to y^e same Direction, or diminish it, if
it act in a contrary direction, or, if it act obliquely, alter its
Direction & turn y^e Body another way.

If a Body be once put in motion, It ought, by y^e 1st Law of nature, al-
ways to go on wth y^e same Velocity & in y^e same Direction:
But, if a New Force equal to y^e former act again upon it, acc.
to y^e same direction, Its motion will be increas'd doubly;
if again y^e same Force act, Its motion will be Triple of y^e first,
Thus if A was put in motion tow^d B, having once acquir'd an Impetus

(A)

C

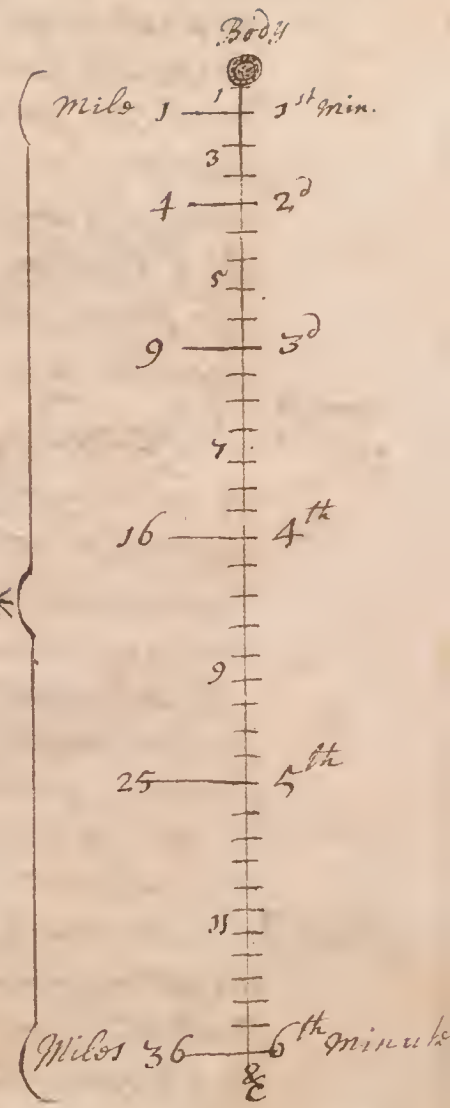
D

E

B

that

X



that way, it wd alway continue in it; But if wth sh^d sup^d 22^d posⁿ, y^e wth y^e Body comes to C, y^e same Force acted again upon it, it wd produce a Motion equal to y^e Form^e, & both y^e put together will be Double wth the first. again, wth y^e Body comes to D, if y^e same Force sh^d act again upon it, there wd arise a new Quantity of Motion to wth of y^e form^e, & y^e whole put together will be Triple of y^e first motion. If again, wth y^e Body comes to E, y^e same Force acted upon it, it wd again produce more motion, w^{ch} wd be equal to y^e First, & so y^e whole motion arising fr^m all y^e actions put together, wd be Quadruple wth y^e First. If y^e Force thus acting imprinted on y^e Bodies equal degrees of Motion at equal Intervals of Time, y^e motion produc'd, & conseq. y^e Velocities wd be as y^e Times.

Wth a Heavy Body descends, Gravity acting upon it, at first gives it a motion downward; now if y^e Body sh^d cease for ever after to be Heavy, yet y^e Body will still go on in y^e same Direction, & wth y^e same Velocity, by y^e 1st Law. But y^e in y^e 2^d Instant of Time, y^e Body is Heavy, & Gravity continues to act, therefore it will produce again a Motion equal to y^e Former: just so, if y^e Body ever after sh^d cease to be Heavy, yet it wd still continue in its Course, wth y^e 2^d acquir'd degrees of Velocity. But y^e Gravity acts y^e 3^d time, after y^e same mann^r as it did at first, & makes a Motion equal to y^e First; after y^e same mann^r y^e Motionⁿ will be Triple of y^e first: and y^e 4th time, Quadruple; & so y^e Motions will always encrease, as y^e Times.

This is y^e Reason, why we find Heavy Bodies in descending, to accelerate y^eir motions. Wth Bodies fall, the Spaces, thro' w^{ch} they descend, are as y^e Squares of y^e Times, they take to fall in; alway counting fr^m y^e Beginning thus;

If in y^e first minute of Time, a Body fall thro' a certain Space; at y^e end of y^e 2^d minute, it will have descended 4 times y^e Space; at y^e end of y^e 3^d minute, 9 times y^e Space, it wou^{ld} thro' in y^e end of y^e 1st. So y^e if y^e Times be taken in Arithmetick progression of 1, 2, 3, 4, 5, 6, &c y^e Spaces, thro' w^{ch} y^e Body will have descended at y^e end of y^e Times, will be as 1, 4, 9, 16, 25, 36 &c. If it be ask'd how far y^e Body moves in y^e 2^d minute; 'Twill have mov'd just 3 Spaces; For it had mov'd thro' 1 in y^e 1st: & so likewise in y^e 3^d minute, it will have mov'd thro' 5, For at y^e end of y^e 2^d minute it had mov'd thro' 4, 4-9, y^e remains 5. The two Rectangular Triangles in Fig. 7 made up of oth^r Rectangul^r Triangles, represent y^e Spaces gone thro' in a determinate Time, each single Triangle one Space as

Plate 3, 1
Fig. 8. 1

Fig. 8. 2

As for Example, In y^e upper Figure of y^e 2; If we suppose a (23
 Plate 3.2
 Fig. 7.) Falling Body to sett out at y^e rate of one mile in one minute,
 let y^e numb^r 1 & y^e perpendicular of y^e little Triangle at top
 express y^e 1st Time or minute; & y^e numb^r 1 & y^e Base of
 y^e little Triangle express y^e Velocity, wh^{ch} always is as
 y^e Times; & let y^e whole Triangle express one mile, y^t y^e
 Body fell in y^e 1st minute: Then if you consid^r, y^t y^e
 Body having fall'n 4 minutes, y^e Line expressing y^e Times
 must be y^e Perpendicular of y^e great Triangle, wh^{ch} perpendicular
 is 4 times greater yⁿ y^t of y^e little upper Triangle; like-
 wise y^e Line expressing y^e Velocity must be y^e Base of y^e gr^t
 Triangle, wh^{ch} Base is 4 times great^r, yⁿ y^e Base of y^e little Tri-
 angle; and y^e whole Triangle will be Sum of y^e Spaces or
 Miles gone thro' in 4 minutes: wh^{ch} will appear, by dividing
 into little Triangles equal to y^e 1st. A sight of y^e Figure
 will easily teach how to know y^e Miles, y^t y^e Body has fallen
 thro' in any numb^r of minutes or Times.

If a Body, as A, lies upon an Inclined plain, it endeavors to descend
 Fig. 10.} perpendicularly, but y^e Plane hindring it, wth part of it is
 it will press upon y^e plain, & wth y^e rest descend, as it can,
 along y^e plain; but it will not accelerate its Motion so fast,
 as if it did all along descend perpendicularly: Thus in Falling
 fm B to C, takes long^r Time, yⁿ if it had gone directly fm
 B to D in y^e perpendicular; so y^t at y^e point C it will have
 as much Velocity in falling fm B to C, as at y^e point D it
 has in falling fm B to D. The less y^e plain is inclin'd to y^e
 Horizon, or y^e nearer it comes to y^e perpendicular y^e
 faster it will accelerate its Motion.

Thus it will sooner fall fm B to G, yⁿ fm B to C; & sooner fm B to E, yⁿ
 Fig. 11.} fm B to F; but in falling fm y^e same point B to y^e points D, E, F,
 G, C, y^e degrees of Velocity acquir'd are equal, tho' they be ac-
 quir'd in unsequall Times. (v.g.) Suppose BC 3 times longer yⁿ
 BD y^e Body will go fm B to D in y^e 3^d part of y^e Time; y^t it
 goes in y^e plain BC fm B to C; but y^e Velocity acquir'd in
 y^e descending fm B to D is y^e same y^t is acquir'd in y^e
 descending fm B to C; & therefore it will accelerate its Mo-
 tion in y^e line BD 3 times faster yⁿ in y^e line BC.

If a Body in falling fm B to D acquire any degree of Velocity, & y^e
 Fig. 12.} y^t Velocity be turn'd upwrd; It will ascend just to y^e same
 height, fm wh^{ch} it fell, & Gravity acting upon it will lessen con-
 tinually

To Find out ye proportion of Velocities betwⁿ ye Great-
er & Less Things, or Radii, of a Pendulum.

Having ye Velocity of ye greater Radius given, Multiply ye Square of
yt Velocity by ye Length of ye greater Radius; yn Divide ye Product
by ye Length of ye lesser Radius, & ye Square Root of yt Quotient
will give you ye Velocity of ye lesser Radius. 2. E. I.

Or, having ye Velocity of ye lesser Radius given, Multiply ye Square
of yt Velocity by ye Length of ye lesser Radius; yn Dividing ye Product
by ye Length of ye greater Radius, & ye Square Root of yt Quotient
will be ye Velocity of ye greater Radius. 2. E. I.

$$> R. = 8. \quad V. = 4. \quad \left\{ \begin{array}{l} V.q. = 16 \times 8 = > R. \end{array} \right.$$

$$\left\{ \begin{array}{l} < R. 2 \quad 128 \quad (64, q. r. 8 = V. < R. \end{array} \right.$$

$$< R. = 2. \quad V. = 8. \quad \left\{ \begin{array}{l} V.q. = 64 \times 2 = < R. \end{array} \right.$$

$$\left\{ \begin{array}{l} > R. 8 \quad 128 \quad (16, q. r. 4 = V. > R. \end{array} \right.$$

Plato 3, 7
Fig. 12.

hinally its Velocity in y^e same p^{ro}portion as it increas'd it be- (24
fore in descending, & after it has come to y^e point B, it will begin
immediatly to descend again. after y^e same mann^r, if having fall'd
along BD, it be turn'd up in y^e Inclining plain BC, wth y^e ve-
locity it acquir'd in descending, it will just go to y^e same height
fr^m w^{ch} it fell.

Fig. 13.

If y^e Body B hanging by y^e String AB down towards E, be mov'd fr^m B to
D, & fr^m y^e rest fall, it will continually accelerate its mo^oon, till
it comes to y^e point B or E, & yⁿ wth all its force it will go in y^e arc
BC to y^e point C of y^e same height wth y^e point D fr^m w^{ch} it fell;
& yⁿ att y^e point C it will descend to B, & y^e it will have y^e
same Velocity as it had before att B, wth w^{ch} it will ascend to D,
& so make Vibrations continually. The Body so hung is call'd a Pendulum.

Fig. 9.

Suppose a Circle, whose plane is \perp to y^e Horizon, in w^{ch} were drawn BD,
BE, BF fr^m y^e lowest point B; A Body will descend in y^e same
time along y^e line BD fr^m D to B, as it will along y^e line EB fr^m
E to B, or along y^e line FB fr^m F to B. The Reason is this; Tho'
y^e line FB is longer yⁿ y^e line BD, yet it is also more \perp & less
Inclin'd to th' Horizon, yⁿ BD is, & Conseq. y^e Body will accel-
erate its mo^oon faster upon y^e line BF, yⁿ upon y^e line BD; & y^e
Velocity acquir'd in falling fr^m E to B will have y^e same p^{ro}portion
to y^e acquir'd in falling fr^m D to B, as y^e line FB has to y^e line BD.

Because Small Arches do not differ much wth in Declivity or Length
fr^m y^eir Chords; Bodies will descend very nearly in y^e same
time in y^e arches of Circles, as they will do in y^e Chords of
y^e arches: But Bodies descend in y^e same Time thro' all y^e
Chords, wthth^e they be greater or less; & by consequence y^e Vi-
brations of y^e same Pendulum, wthth^e it runs out in a greater
arch or less, are all perform'd in y^e same Time.

Fig. 16.

Let A fall fr^m G, & B fr^m A; y^e Velocity wth w^{ch} A will be mov'd, be-
ing so much greater yⁿ y^e of B, they will both meet exactly
att y^e point C. — The shorter y^e Strings are, y^e quicker y^e
Vibrations; because y^e Strings are as y^e Half-Diameter of y^e
Circle; & so y^e less y^e String is y^e less y^e Circle, & conseq.
y^e lesser y^e Circle is, y^e quicker will y^e Body move round it.

The Third Law of Nature is, "That action & Reac-
tion are always equal & Contrary i. e. The actions of Bo-
dies one upon another are always equal, & y^e Force impress-
ed alway directed tow^{ards} y^e contrary parts; so y^e y^e muta-
tions of Mo^oon, w^{ch} y^e actions produce are always Equal.

This Law may be illustrated by severall Examples;

First, If y^e Body A moving tow^{ards} C meet wth B att Rest; wthover Mo^oon



The Body B gets by y^e Impulse,
50

a

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so much precisely will ye Body A lose (v.g.) If ye Body A (25
have 12 of motion, & after ye Impulse B have 5, yⁿ A will have
but 7 remaining; & therefore ye will be equall mutations
of motion in Both, & ye Effect will be ye same, as if a Force
Equivalent to 5^o of motion acted upon A towards D contrary to
its former motion, & another equall to yt acted upon B im-
pelling towards C; & universally, w^h one Body hits another, y^e
Stroke or Blow is equall &c in Both, & it's always proportion
to ye motion lost in ye Percutient Body.

If an Horse draws a Stone, wch is ty'd to a String; The Force by wch
ye Horse is pull'd back to ye Stone, is equal to ye Force, by
wch ye Stone is drawn toward ye Horse: For ye Rope being
equally stretch'd, by ye same pow^r, wch it has to contract it
self, will pull equally ye Stone toward ye Horse, & ye Horse toward
ye Stone; and therefore ye Forces of Attraction in ye Horse, &
in ye Stone, are equal. But seeing ye Horse's strength is so
great, assisted by ye ground on wch he stands, yt he can resist
ye attraction of ye Rope, The Horse will not in ye least
yield to ye Attraction, nor be pull'd out of his place; but
ye Stone, wch has not so great a Force of resisting, will be
drawn toward ye Horse.

If y^e Loadstone attract Iron, ye Iron will likewise equally attract
ye Loadstone; as may be seen, If you hold Iron fix'd, & let
ye Loadstone swim on Cork in ye Water, or Hang in a Scale.
The same Thing is True in oth^r Attractions:

Suppose 2 Boats A & B floating on ye Water, & a man in one of y^m
Plates 3, 7 (v.g.) A, by ye help of a Rope, pulls ye Boat B toward him; By
Fig. 18.) y^s Attraction, not only ye Boat B comes to A, but also ye Boat
A will be equally drawn to B, so yt ye Quantity of motion will
be equal in Both: And if ye Boats be of ye same weight &
bigness, they will meet at E ye midway betwⁿ A & B. (E.g.)
Suppose B to be 10 times greater yⁿ A, yⁿ B will have 10 times
less Velocity yⁿ A, & y^e Bodies will meet not at E but D, so yt
GD will be 10 times longer yⁿ FD. If B is 1000 times greater yⁿ
A, they will meet at ye point D, wch will be such, yt GD will be 1000
times greater yⁿ FD; & consq. it ought to have 1000 times less Velo-
city, so as to make ye momentum equal in Both: But if B be
vastly greater yⁿ A, its Velocity will be vastly less, & altoy^e Insuperable.
If a Man in A, by ye help of a Pole thrust ye Boat B f^r him toward H;
by yt Thrusting ye Boat B f^rward, ye Boat A will be thrust backward
toward

towards K, so yt y^e will be Equall Quantities of Motion in Both 26
 towards Contrary parts; & therefore if B is 30 times greater yⁿ A,
 B will move towards H wth 30 times less Velocity, y^t A w^{ch} moves y^e
 contrary way towards K, so yt y^e Quantities of Motion in both are
 equal. If B is immensely bigger yⁿ A, its Velocity will be less yⁿ
 A's in y^e same proportion; & Conseq. it will be altogether insensible
 in respect of A's, & may be reputed as none. And therefore
 wⁿ a man in a Boat thrusts y^e Earth or Shore from him, y^e Boat
 by his thrusting will recede from y^e Shore; for y^e Shore may
 be consid.^d as a prodigious great Body in resp^t of y^e Boat, &
 conseq. its Velocity will vanish, & be Equivalent to Nothing.

Plate 3. }
 Fig. 17. }

When a Boat is Row'd wth oars, y^e Water by y^e Motion of y^e oars
 is repell'd back to C, & y^efore will React upon y^e oars, & give
 to y^e Boat, & w^{ch} they're fix'd, a Motion towards D. And 'tis only
 upon y^e acct^t yt y^e Boat advances forward; for if y^e was no
 Reaction, & y^e Water by being thrust back did not give y^e
 Boat a Motion forward, It must stand still, because y^e w^o be
 no Cause for its Motion: But now, since y^e water Reacts up
 on y^e oars, it communicates by its Reaction as much Motion to
 y^e Oar forward, as y^e Oar did to y^e Water backward.

Since Swimming is nothing, but Rowing wth Feet & Hands; we may
 easily understand y^e Reason, why by y^e Motion both of Hands
 & Feet we advance forward. For wⁿ y^e water is thrust backward,
 it will by Reaction repell y^e Swimmer forward; likewise, wⁿ by
 y^e Motion of Both Hands, we thrust y^e Water down, it by
 Reaction will force us upwards.

The same thing is to^{be} apply'd to y^e Flying of Birds, w^{ch} is nothing
 but Swimming in y^e Air.

The Generall Rule, yt all Bodies observe in their Motion, is This,
 "The Sum of y^eir Motions, towards y^e same pt, (w^{ch} is known, by
 taking y^e Sums, wⁿ y^e Bodies move y^e same way; & y^e dif-
 ferences, wⁿ they move contrary ways) "remains always
 "y^e same before & after y^eir mutuall Impulses.

Bodies, w^{ch} have no Elasticity, move together, after y^eir congress, wthout
 any Separation, towards y^t Side, w^{here} y^e was most Motion.
 And because y^e Sum of y^eir Motions is always wth same be-
 fore & after percussioⁿ; if we take y^e Sum & divide it by
 y^e Quantity of Mat^t or Weight of y^e Bodies, y^e Quotient will
 give y^eir Comon Velocity, wth w^{ch} they will move after Conjunction.

Suppose 2 Bodies A & B equal, each of 5th, of w^{ch} B is at rest, &
 A moves towards it wth 4th of Velocity; Because B has no Motion,

* This must be done by Boddys wch have no Elasticity; as
 2 Equall clay Balls hung up by a string & lett down
 for an Equall height, meeting att 3^e \perp both Rest, so
 yt your motion seems to be lost: If it be not (as is
 objected by some) yt 3^e Common motion of 3^e whole Boddys
 is yn chang'd into a prope motion of 3^e p^{ts} in each
 Body, wch tremble yn upon so long, till they may
 have communicatd yr whole quantity of motion
 to 3^e ambient air, so yt none be lost acc. to Cartesius.

Phil. Burg.
 p. 1. Tr. 2
 disp. 3. c. 4

S. Clarke
 Annot. ad
 Rom. p. 3
 c. 35. art. 2.

Sum of your Motions will be 4×5 or 20, which being divided (27) by your Sum of your wt, viz. 10, your Quotient will be 2, which is your common Velocity after Conjunction. So that if one Body move directly upon another equall to it which is at Rest; after your Conjunction they will go both together with half your former Velocity. If A & B were equall, & B was mov'd acc. to your same direction as A, but with less Velocity; after your conjunction they will both go together with half your Sum of your Velocities. Suppose A's velocity 8, & B's 6; after Impulse, your Velocity of each will be 7. If B moves by a contrary direction, with less motion than A has; yet, if your Bodies be equal, they'll move together with half your Difference, after meeting. But universally, your Velocity is determin'd by taking your Difference of your motions (which is your Sum of your Motions mov'd your same direction) divided by your Sum of your Bodies.

Suppose A 10 & B 6th; Let A's Velocity be 5 & B's 3; your Difference of your Motions is 32, which being divided by 16 your Sum of your Bodies, your Quotient 2 is your common Velocity after meeting.

But, If A & B moving contrary ways have equall Quantities of motion, after Concurrence, they'll both Rest; for your your Difference of your Motions being nothing, after meeting they can have no motion. (E.g.) Suppose A 10 & B 8, Let A's Velocity be 4 & B's 5; in your case your motion in each will be 40, & your being no Difference of motion, your 2 equall & contrary forces, acting one upon another, will destroy one another's motion.

And therefore Cartesius's Law of motion is False, by which he says That grows always your same Quantity of motion preserv'd in you. If your were no Elasticity, This former Law would serve for all [World] Bodies; but by reason your are few Bodies, but most are Elastic; the Rules of common Motion are sometimes very different from your already given: For by your Force of Elasticity of Bodies, sometimes they move after Percussion & acc. to your same Direction, & sometimes they go in contrary Direction.

That we may explain your cause of Resilition & Separation of Bodies, we may illustrate it by an Example, thus: Let AB represent a Sicken thread or Cats-gutt, stretch'd & strongly extended on your Table, by your help of 2 Nails; If your Thread be taken by your middle part & mov'd out of its place, so that your point D comes to C, & your thread lie in your position ACB. If it be your left to it, it will with immediately, with Force go to restore it self to its former position. Now, by your continual acting of this Elastic Force, by which it endeavor's to restore it self, it will

Nats 3, 1
Fig. 15.

[The text on this page is extremely faint and illegible, appearing to be a handwritten letter or document.]

continually encrease its Velocity, just as heavy Bodies do; (28
 Plate 3, } & wⁿ it comes to y^e point D, it will have a Force to go on forward
 Fig. 15. } squall to y^t, by w^{ch} it was forc'd out of its position; By w^{ch} mo-
 con it will still go on, till it comes into y^e position AEB, & yⁿ
 it will restore it self again, & perform vibrations just as in a
 Pendulum. Now let us Suppose a Body D to run upon y^e thread
 AB, y^e Thread by y^e Force will be put out of its position AB into
 y^e position AFB, where it will quickly stop y^e Motion of y^e Body
 D. Now y^e Motion of D being destroy'd, y^e Thread by its Elastic
 force endeavouring to restore it self, will return to its former
 position, wth y^e same Force, by w^{ch} it was put out of it, & will
 bring back y^e Body D again wth it; & wⁿ it comes to y^e position
 ADB, 'twill have y^e same force to go forw^d tow^d E, as it had, wⁿ
 it was put out of its position first: It had yⁿ all y^e Force of y^e
 Body D impress'd on it, for all y^t Force was spent in y^e bending
 y^e Thread, therefore it will restore it self wth all y^t Force &
 conseq. drive y^e Body D backw^d wth y^e same force, wth w^{ch} it came
 upon it. The Body D having yⁿ once gott an Impulse backw^d
 equal to w^t it had at first forw^d, will, by y^e 1st Law of Na-
 ture, always continue in y^t Motion, & y^e fore will be reflected
 wth y^e same Velocity it had at first forward. If y^e Thread
 does not restore it self wth y^e same Force, by w^{ch} it was bend'd
 y^e Body will not be reflected wth a Velocity equal to w^t it had at first.

If y^e Body runs sloping upon y^e Thread, y^e Reflexion will be ob-
 Fig. 15. } ligue; so y^t y^e Incident angle B be equal to y^e reflected C.
 If instead of y^e Thread y^e was plac'd an Elastic Body; &
 suppose its Surface bend'd in, by y^e force of y^e Shock, f^m y^e posi-
 tion ADB into y^e position ACB; as soon as over y^e force of y^e
 Shock ceases, y^e Surface ACB, by y^e force of Elasticity, will be
 restore'd into its form^e position, & by all y^t force, by w^{ch} it restore
 its self, it will act upon y^e Body F & make it move back again.
 Now if y^e Body be a perfect Elastic Body, 'twill restore it self
 wth y^e same force wth w^{ch} it was compress'd, & y^e fore 'twill make
 y^e Body F recede f^m it, wth y^e same Velocity, wth w^{ch} it at first
 advanc'd towards it.

Now y^t all Reflecting Bodies, as Glass, Ivory, Marble, &c. are elas-
 tick, may be easily concluded f^m y^e Sound & Tinkling w^{ch} they
 give, wⁿ y^{ey} are struck; Just as in a Silken or Lute String, wⁿ
 stretch'd & struck, they produce an Undulation in y^e air, caus'd
 by, Reg^d Vibrations, after y^e same mann^r, but not so lasting.

x As Suppose (A) a Body in Motion strikes upon (B) another Body at Rest, with 10° of Velocity; B will not only move with 5° of those degrees, but being flatter'd, will also by its Elasticity React upon A with the same Force by which it was struck, viz 5° ; which Force being equal to ye Motion of A & in contrary ^{Direction}, will quite destroy it. So y^t A shall stop. But A's Elasticity shall act upon B with 5° still, So y^t B shall go on with 10° , all y^e Velocity of A.

+ Suppose (A) comes with 10° of V. upon (B) moving already in y^e same Direction with 8° of V. y^e Force of y^e Shock being 2 (y^e difference of y^e Absolute Velocities) acts contrary to A, so y^t A loses 2 & becomes but 8; but with B, which gets 2 & becomes 10.

But it may be more easily prov'd fm y^e Concours of Glass or Marble (29) Sphares; for if you Tinge one wth any Colo^r, & let y^e oth^r fall upon it The percussant Bodie will have a greater portion of its Surface ting'd yⁿ y^t in w^{ch} it Ordinarily loughes; & y^efore by y^e Shock it must be smow^t flatted; tho' afterward it restores it self again. Bodies, y^t are perfectly Elastic, recede fm one anothe^r after Impulse, wth y^e same Velocity, they approach'd each oth^r wth, before they Struck. or, w^{ch} is y^e same, Their Relative Velocity, before & aft^r y^e mutual percuss^{ion}, abides y^e same. The Reason's This: Bodys recede fm each other only by y^e Elastic Force, by w^{ch} they restore y^m selves to y^e First Figure; But y^t Force is equal to y^e force of y^e Shock, by w^{ch} y^e Figures are chang'd, & y^e Force of y^e Shock is allways as y^e Velocities, by w^{ch} they approach'd one anothe^r; Therefore y^e same Force will make y^m recede fm each other.

If y^e Bodies move tow^{ard} Contrary Directions, y^e Force of y^e Shock is as y^e Relative Velocity, w^{ch} is Equal to y^e Sum of both y^e Velocities.

But if they go on in y^e same Direction, y^e Force of y^e Shock, w^{ch} is still as y^e Relative Velocity, will be likewise as y^e difference of y^e absolute Velocities. For y^e Relative Velocities of Bodies are always as y^e Sum or Difference of y^e real Velocities, acc. as Bodies move in contrary or y^e same Directions. Fm y^e property of perfectly Elastic Bodies & y^e Univ. Law of Motion, That y^e Sum of y^eir motions tow^{ard} y^e same Direction always remains y^e same; It is Easy to determine y^e Velocities of each of y^e Elastic Bodies, after percuss^{ion}.

The Rules w^{ch} They Obs^{er}ve, are y^es Following:

- † 1. If a perfectly Elastic Body comes upon anothe^r equal to it, & at Rest; after percuss^{ion}, y^e Percussant will stand still, & y^e oth^r go forw^{ard} wth all y^e Velocity of y^e percussant.
2. If 2 Equal Bodies move contrary; after meeting they will both reflect & change y^eir Velocities one wth y^e oth^r.
- † 3. If 2 Equall Bodies move acc. to y^e same Direction; aft^r concourse, they will change y^eir Velocities one wth anothe^r, & y^e Antecedent will have y^e Velocity of y^e Consequent, & y^e Conseq^{ut} of y^e Anteced^{ent}.
4. If a Little Elastic Body comes upon a greater, w^{ch} is at Rest; The Impingent Body will be reflect^{ed}, & y^e oth^r will go forw^{ard} wth a motion equal to ^{both} y^e motion of y^e Impingent forw^{ard}, before y^e Impulse, & its motion backw^{ard}, after.
5. If y^e Greater Body comes upon a Less; They will both move after Reflection, in y^e same Direction.

Those, who understand Algebra, may calculate y^e Velocities of all sorts of Elastic Bodies, after y^e mutual concourse.

4
* Mons^r Ozanam's Definition of a Fluid & Liquid.

A Fluid is a Body yt is easily pass'd thro', & whose separated parts joyn again immediately; as Air, Flame, Water, Oyl, Mercury, & oth^r Liquors. A Liquid is a Fluid, wch being in a sufficient Quantity, flows continually & spreads it self below yr Air, till its upper Surface is Levell, or in an Horizontall Position.

Definitions. * A Fluid is a Body, whose parts yield to any Force impress'd, & by yielding are easily put in Motion.

A Solid is a Body whose parts are so connected, as not to be divided without a given & determinate Force. By Solidity we don't mean y^t property of Bodies, by w^{ch} they resist penetration; but y^t Cohærence of y^e p^{ts} by w^{ch} they endeavour not to be separated.

Gravity is That Force, w^{ch} pushes Bodies downwards.

One Body is said to be Specifically or Intensely heavier yⁿ another, wⁿ it has more weight & y^e same Bulk, or as much w^t & a less Bulk.

If A were an Inch of Wood & B an Inch of Lead, if B weigh 4 ounces & A 1 ounce; B will, ^{have} 4 times more Gravity viz. Specifick, yⁿ A.

Let A be an ounce of wood, & D an ounce of Lead; If A be 4 times greater yⁿ D, D will have 4 times y^e Specifick Gravity of A; For y^e is a Reciprocal proportion between y^e Bulk & Specific Gravity of æquiponderous Bodies.

Proposition 1. Both y^e Superiour & Inferiour p^{ts} of any Heavy Body are Heavy; & y^e Superiour press y^e Inferiour by y^eir Gravity.

Let a Fluid be put in y^e Vessel ABCD, I say all its parts are heavy & y^t y^e Superiour p^{ts} AEFD press y^e Inferiour. For since y^e whole Fluid is Heavy by y^e Hypothesis, & y^e p^{ts} partake of y^e Nature of y^e whole, it appears y^t all y^e p^{ts} are Heavy; & y^efore since Gravity is y^t Force, w^{ch} pushes Bodies downwards, it appears also y^t y^e Force is exercis'd on y^e Inferiour p^{ts} of y^e Fluid, w^{ch} are Therefore press'd by y^e Superiour. Q. E. D.

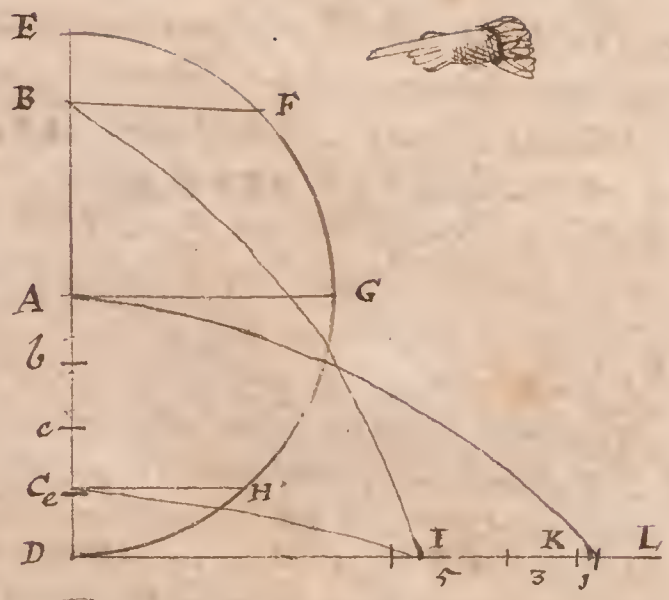
Coroll. From Hence it follows, That y^e pressure on any part of y^e Fluid is always acc. to y^e Height of y^e Incumbent Fluid. For y^e Superficiis EF is press'd by AEFD, & y^e Superficiis GH by AGHD, whose weights or pressures are as AE & AG.

Experiment. Take a Glass Bubble, & having by heat expell'd some of y^e air out of it, immediately seal it Hermetically; wⁿ'y Cold ty^e it to a Balance, & add so much w^t to it, as will make it sink. Then putt w^t into y^e oth^r Scale, to keep it fr^m sinking. Then break off a piece of y^e long neck of y^e Bubble, wthin y^e Water, so y^t y^e Wat^r may run into it; and you will find y^t y^e w^t in y^e oth^r Scale will not keep y^e Balance even; whereas if

Plato 3.2
Fig. 19.

Unimproved II.


N. B. That y^e Velocity
of Liquors spouting out of
a Barrell is diminish'd acc.
p. 22 to y^e Squares, just as Heavy
Bodys descending accelerate
their motion. E. g. Suppose
y^e Liquor as it sinks in y^e
Barrell fm A to b to lose
one Inch of its Velocity
mark'd on y^e Plain DI;
then as it sinks fm b to c, it
will lose 3 inches more; as
fm c to e, it will lose 5 more.
adding wch defects to y^e former
sum still, they will produce y^e
Square numbers for 1, 4, 9 &c



if y^e water wthin y^e Bubble did not weigh, y^e whole w^d still (31)
 be kept in Equilibrio, because acc. to y^t Supposition y^e is no addi-
 tion of matter y^t weighs. Hence 'tis plain y^t water weighs in water.
 ad Coroll. 1. On y^e Principle are founded all water-works & Fountains
 according to y^e Height of y^eir Reservoirs, so high will y^e water
 rise. v.g. If y^e Reservoir be 20 foot, y^e Spouted water will rise
 20 foot, allowing for y^e Resistance of y^e air.

Plate 3, 2
 Fig. 25.) If you Tap a Barrell full of water at severall places, y^e Highest will Spout
 out y^e least way, because its height fm y^e Surface is y^e least,
 & conseq. y^e Pressure is y^e least; That w^{ch} is Lowest will press
 & fly farthest, because farth^r fm y^e Surface, & y^efore y^e great-
 er pressure upon it. But this must be understood, If y^e Bar-
 rell be a sufficient height above y^e plain, on w^{ch} it Spouts, as
 For, if y^e Barrell sh^d lye upon an Horizontal plain, The Lique^r in fig-
 uor, w^{ch} comes out att y^e middle of y^e Vessel, wou^d Spout far-
 thest; Because tho' y^e Lique^r comes out at Bottom wth y^e greatest
 Velocity, y^e Plain w^d intercept it att a less Distance fm the
 Barrell, yⁿ if y^e Barrell was high^r. In such a Case, The Lique^r
 Spouting fm an Hole as near y^e level of y^e Surface of y^e Li-
 quor in y^e Barrell, as y^e Distance of y^e Lowest hole fm y^e level
 of y^e plain on w^{ch} it is to Spout, will fall on y^e Plain in
 y^e same Place, as y^e Lique^r y^t comes out at y^e Lowest hole.

To know exactly how y^e Lique^r will Spout out of a Barrell pierc'd in
 any determinate place, make y^e following Construction.



DL represents y^e Plain, on w^{ch} y^e Lique^r is to Spout; ED, perpen-
 dicular it, is y^e Distance fm y^e Top of y^e Lique^r in y^e Barrell
 to y^e level of DL; In y^e Centre A, middle of ED, draw y^e Semi-
 Circle EFGHD; Then mark on y^e line ED y^e Distance (fm y^e Sur-
 face of y^e Lique^r) at w^{ch} you wou^d Tap y^e Barrell, e.g. y^e point
 B, A, or C; fm any of y^es points Raise a \perp till it cuts y^e Circu^{lar}
 w^{ch} EGD, as att F, G or H; Set off any of y^es lines, as AG, twice
 upon y^e line DL, fm D towrd L, as DK; And y^t will be y^e place
 on y^e plain, where y^e Lique^r will fall Spouting fm y^e Curve
 AK. If y^efore B & C be equally distant fm E & D, BF will
 be equal to CH, & y^es equal lines being sett off twice upon DL,
 I will be y^e place, where y^e Spouted water will fall on y^e Plain DL.
 Whether y^e Vessel be Tap'd att B or att C; for as much as y^e Spout
 CI has more Velocity yⁿ y^e Spout BI, so much is CI sooner
 intercepted by y^e plain, yⁿ BI.

Fig. 26.) If a Spout of a Barrell be turn'd upwards, y^e water will rise as
 high out of it, as y^e height of y^e water in y^e Barrell, viz.
 to A; & as y^e water sinks, so will y^e Spouted water without
 sink too. Prop.

[The text on this page is extremely faint and illegible. It appears to be a handwritten document with several paragraphs of text. There are some faint markings that could be interpreted as numbers or dates, such as "18" and "19" in the lower half of the page, but they cannot be confirmed with certainty.]

Prop. 2. In any Fluid, as ABCD, not only ye parts are press'd (32
 downw'ds, but ye is also a Laterall pressure, & a pressure fm all p'ts
 For wⁿ a Fluid is press'd fm all sides, it endeavours to recede fm y^t pres-
 sure; fm w^hce that Force of receding will press all circumjacent
 Bodies, whether Fluid or Hard. v.g. Let a Drop of water, as @
 be press'd by ye Finger D upon ye plain BC; It will not only press
 ye plain BC, but also endeavour to recede tow'd ye parts B & C, if y^e
 be any Body, as f, w^h hinders its Mo^oon, it appears, y^t That
 Body is press'd wth all y^t Force, by w^h it endeavours to recede tow'd B.

After ye same manner in ye Fluid ABCD, let any part be assign'd, as
 E (w^h by ye foregoing Propⁿ) is press'd by ye upper p't G, & endeavour
 to recede towards ye p'ts F & K; Therefore it must needs be y^t it press
 wth F & K, wth all y^t Force, by w^h it endeavours to recede tow'd y^e p'ts

Coroll. Hence ye Laterall pressure is acc. to ye Height of ye Incumbent Fluid. 2. E. D.
 Schol. Hence is easily understood, why Flasks well stop't & only full of
 air being lett down into ye Sea (by some weight tied to ym) are bro-
 ken; viz. By ye great weight of ye Incumbent water, w^h noth'g
 soundness of ye Flask, nor ye Included air is able to Resist.

Exprim^t. If you immerge a Glass Tube in water, & stop ye open end
 wth ye finger to hinder ye water fm falling out of it again; &
 immediately take ye Tube out of water, & putt it a pretty way
 into a Vessel of oil, so y^t ye uppermost Surface of ye Water
 may be below ye Surface of ye Oil; The Oil will force ye wa-
 ter up: For ye Oil at EF being more press'd by ye Column of
 Oil G & H, y^e it is by ye Incumbent water at M, will be forced
 upw'ds, & it will make ye Water at M to ascend, till ye Fluid in
 ye Tube presses as much on ye Surface M, as ye Oil at GH
 does on ye Surface EF. Now because water is heavier yⁿ oil,
 ye Water in ye Tube will not rise so high as ye Surface of ye Oil,
 for ye Water being heavier, a Column of a less Height will
 press as much on M, as ye Column G, H press on E, F. Hence
 we see y^t a lighter Fluid may press on one y^t is heavier.

Prop. 3. If all ye parts FEK of an Homogeneous Fluid, as ABCD, w^h
 lie under ye same Horizontal plain, are equally press'd; fm
 such a Pressure ye arises no Mo^oon.

For wⁿ ye Pressure is squall on all ye parts, they will all press each
 other with an Equall force, whowfore no one part will yield to
 anothe^r, but ye Under Fluid powerfully assisted by ye Bottom
 of ye Vessel, resists y^eir Pressure downw'ds; Therefore fm such a
 pressure ye arises no mo^oon. 2. E. D.

Cor: Hence also ye parts of an Homogeneous Fluid, at Rest, & not mo-
 ved by any Intestine Mo^oon; For since all ye parts equally re-
 sist

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Sist, one part will not yield to another, & therefore they are not 33
mov'd: Contrary to Cartesius's opinion, who held yt Fluidity
consists in a continuall & various motion of yr Parts.

Prop. 4. If any part, as E, of ye Fluid ABCD is more press'd yn ye Rest
Plato 3, 2 It will drive out both ye p^{ts} under it & y^e to a Latero fm your
Fig. 20.) places. For if ye parts of a Fluid easily yield to any Force
impress'd (by S. 3. f. 1.) It appears yt ye p^{ts} FGK wch are next to
E, will give place to it pressing wth a great^r force; fm whence
E flows into your places. Q. E. D.

Fig. 23. [?] *Exp^{ri}ment.* Fill a Tube with Oil, & immerse y^e Bottom a little way in to a Vessel of Water (y^e Top of y^e Tube being kept stopp'd with y^e finger) so yt it stand a good distance above y^e Surface, as attⁿ; then y^e Water attⁿ being press'd by a high Column, will be more strongly press'd by y^e Incumbent Oil, yⁿ E & F are by y^e Incumbent water; & Conseq. it will (after y^e finger's remov'd fm y^e Top of y^e Tube) thrust y^e Water attⁿ E & F out of its place, to give y^e Oil liberty to descend: and yⁿ you will see y^e Oil come out of y^e Tube by drops, & yⁿ mixing with y^e Water, it will ascend & swim on y^e Surface.

water, it will ascend & swim on the surface.
 Prop. 5. If y^e part **E** of y^e Fluid **ABCD** be less pressed, yⁿ y^e rest, y^e parts next to it, as **FGK**, being more pressed will thrust it away & possess its room, & y^e pt **E** will rise, untill y^e pressures of y^e parts next to it be equal to its own pressure. For since y^e pt **E** being less pressed cannot resist y^e rest pressing stronger, it will yield to y^m (by Def. 1.) & yt always, till it comes to such a place where y^e pressure of y^e parts next to it be equal to its own pressure, where (by Prop. 3.) it will rest. But if it be a Fluid, & it happens not to rest under y^e Superficies, yⁿ it will spread it self all over y^e upper Superficies.

Cor. Hence, if q pts of a fluid are in Equilibrium, they are Equally press'd under the same Horizontal Plains.

Expos. Take a Tube, & fill it a little way with Oil, & stop it as before; Then Oil will still remain in y^e Tube (being kept y^ed by y^e Pressure of y^e Air.) Immediately Immerg^e y^e Tube in water a good way below y^e Surface of y^e Oil, y^en take off y^e Thumb, & you will immediately see y^e Water thrust up y^e Oil above y^e Surface.

Fig. 24. The Reason's This: Suppose y^e Oil in y^e Tube only to reach to e, y^e y^e Surface of y^e Wat^r att g being only press'd wth y^e Column of Oil eq, & y^e Wat^r att S & R being press'd wth high^r Columns dS & bR; y^e Parts of y^e Fluid att S & R being more press'd, y^e y^e Part g, will thrust g out of its place, & make it ascend in

K

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Plate 3. in y^e Tube & press up y^e Oil; w^{ch} will continually Rise, (3A
 Fig. 24.) till (w^{ch} it is at a) y^e oil & water in y^e Tube press as much upon
 g, as y^e Column dS & bR do upon SR. Now because y^e oil is
 higher yn y^e water, y^e Column of Oil presses as much on y^e
 Fig. 23. Surface M as a Column of water w^d do, & must be higher yn
 y^t Column of water; and Therefore y^e Oil will rise high^r, yn y^e
 Surface of y^e water, to a.

If we Try y^e Exprim^t wth Water in Oil (as it is prop. 2) y^e Wat^r in y^e Tube
 will be below y^e Surface of y^e Oil, so much as it is Specifically Heavier^r
 The Same will hold, If a Solid press upon y^e Fluid; nay, evⁿ Lead
 may be made thus to Swim, After y^e following manner:

Exp. Take a Cyndricall Glass open att both ends & round att y^e Bottom.
 Then holding a Smooth w^t of Lead close to y^e ground-end of
 y^e Glass (w^{ch} w^t or Oil'd Leather upon y^e head, y^t no water may
 gett into y^e Glass, betwixt it & y^e Lead:) Plunge y^e whole in y^e
 water till y^e Depth of y^e Lead in y^e wat^r be abt 12 times its
 thickness or something more; & y^e water will keep y^e Lead from
 sinking, pushing ag^t it by a force equall to y^e Excess, by w^{ch} y^e
 water (w^{ch} is by y^e vessel hinderd from pressing immediately under y^e
 Lead) exceeds y^e w^t of y^e Lead: But if y^e vessel be rais'd till
 y^e Lead be but 9 or 10 times its thickness below y^e upper Sur-
 face of y^e water; y^e Lead will leave y^e Glass & sink down, mov-
 ing, as it leaves y^e Glass, with a force equall to th^e Excess by w^{ch}
 it Exceeds y^e water y^t it keeps out from pressing immediately un-
 der y^e Lead; Because a pillar of water of y^e Diameter of y^e Lead
 ought to be almost 12 times its thickness, to be equall to it in w^t.

Thus will any Metall be made to Swim, if they are sunk into y^e
 water, something deeper yn as many times y^eir thickness, as
 they are Specifically heavier yn water; always supposing y^e
 Glass to hind^r th^e water from coming in to sink y^m. (E. gr.)
 Brass, Copper, Gold, Antimony, Iron, will Swim, if plung'd
 above 8, 9, 18, 4, & 7 times y^eir thickness, Because they are
 about 8, 9, 18, 4, & 7 times Specifically Heavier yn water.

Prop. 6. Lett ABCD be a vessel of such a figure, as y^t its Basis CD be grea-
 ter yn its upper Superficies AB; Nay, That a Fluid contain'd in such
 Fig. 21. a vessel presses y^e Basis CD, as much as a Prism or Cylinder EC
 DF, whose Basis is CD & height EC, equall to y^e Basis & height
 of y^e vessel ABCD, w^d press it. For since (by Cor. of prop. 5) all
 y^e pts of a Fluid comprehended und^r y^e same Horizontal plains
 are Equally press'd, It appears, That y^e pts att CN & DM are as
 much press'd as y^e parts att MN. But y^e pts att MN are press'd
 by

Plate 3, 2
 Fig 21. } by q^o Prism or Cylinder $ABMN$; In w^h it appears, q^t q^o Part (35
 at CN & DM are as much press'd as q^o Prism or Column $ECNA$
 $FDMB$ wou'd press q^m . wherefore CD is press'd as much as it w^d
 be, if q^o Fluid $ECDE$ press'd upon it.
 Coroll. Hence, since weight is a pressure, it manifestly appears q^t q^o
 Basis CD sustains as much weight, as it w^d if press'd by $ECDE$,
 w^{ch} tho' it seem a Paradox, q^o Experiment confirms:
 Let $ABCD$ be a Cylinder of Brass exactly fitted wth a movable Basis,
 so contriv'd q^t no Water may run out, & stop it & q^o Side of q^o Cy-
 linder; Let E be a long Brass Tube continu'd to q^o top of q^o Cylinder;
 let a Rope, q^t is tied to one end of q^o Balance & runs thro' q^o Tube,
 be fix'd to q^o middle of q^o Basis at a ; Then pouring Water in at
 E , so as to fill q^o Cylinder at AD , See what weight in q^o Scale K will
 be requir'd to move or raise q^o Basis a press'd by a Column of water
 $ABCD$, E.g. Suppose 10th: after q^o , Fill q^o Tube wth Water up to q^o
 Top, w^{ch} if it be 3 times longer q^m q^o Cylinder, you'll find q^t you will
 be need of 3 times more w^t to raise q^o Basis, q^m wⁿ it was press'd
 only by q^o Column of Water $ABCD$. whereas it was q^m raised by
 10th, it will not now be raised by less q^m 40th, w^{ch} will be q^o w^t of a
 Column of Water, whose Basis is equal to q^o Basis BC , & whose
 height is equal to q^o Height of q^o Tube & Cylinder viz. $GCHD$.
 Hence hair is reckon'd a Body, q^t comes nearest q^o Specifick Gravity of Water.
 Prop. 7. If in a Fluid, as $ABCD$, be lett down a Body E having a Specific
 gravity equal to q^t of q^o Fluid; The Body will be all cover'd in
 q^o Fluid, & will retain any giv'n position. For if any pt of it,
 as E , sh^d remain above q^o Superficies of q^o Fluid, q^t pt of q^o
 Fluid, viz. H , q^t is under q^o Body E w^d have a greater pressure,
 q^m q^o pts I & K , w^{ch} are only press'd by q^o Incumbent Fluid:
 For q^o immers'd pt of q^o Body E presses H of its self, as much as
 q^o Fluid in its Room w^d do, So q^t q^o pt q^t is out of q^o Water ad-
 ding to q^o pressure, will force q^o pt H of q^o Fluid out of its place
 (by prop. 4) wherefore q^o Body E will descend & all immers'd. &
 therefore, as in Fig. 9, wⁿ q^o Body E has an Intense Gravity equal
 wth q^t of q^o Fluid; both q^o pts under q^o Body & q^o under q^o Fluid
 in q^o same Horizontal plain are equally press'd: So q^t (by prop. 3)
 q^o arises no Motion for such a Pressure. And since q^o same
 Reason holds good in every Position of q^o Body E , it is mani-
 fest q^t it retains any one q^t is giv'n it. Q. E. D.
 Prop. 8. If in a Fluid, as $ABCD$, be immers'd any Body as E Specifically
 heavier q^m q^o Fluid; q^o Body will descend to q^o Bottom, but wth a
 Force equal to q^o Excess, by w^{ch} q^o Gravity of q^o Body exceeds q^o
 q^o

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ye Gravity of so much of ye Fluid, as is equal to it in Bulk. (36)

For if ye Body & ye Fluid were both of ye same Specifick Gravity, ye Body
Plate 4. } w^d not descend (by prop. 7.) But wⁿ it^s heavier yⁿ ye Fluid, y^e pth
Fig. 2. } under ye Body w^d press'd Thronger yⁿ ye under ye Fluid; wherefore
by ye Excess of y^e pressure, ye pth H will be thrust out of y^e place,
& Therefore by ye same Excess ye Body E will descend. Q. E. D.

Cor. 1. A Body immers'd in a Fluid loses as much of its Gravity, as is y^e
wt of a portion of y^e Fluid equall to it in Bulk. For Gravity is
a Force, w^{ch} pushes a Body downwards, Now since a Body descends
wth y^e Force only, by w^{ch} it exceeds ye Gravity of an equall bulk
of ye Fluid, it appears, That it gravitates in Water wth ye Force of

Exper: Weigh a piece of Lead in ye Air, Suppose 12, & afterwards
weigh it in Water, & find How much it loses of its wt, Suppose 17.
Observe also, how high ye Lead raises ye Water, & putt into it;
Then take out ye Lead & putt in 17 of Water, & you will find,
yt ye Water added will rise as high in ye Vessel, as ye Lead rais'd
it before; & y^efore ye Weight yt a Body loses in ye Water, is
just equall to ye wt of as much Water, as is equall to ye Body
in Bulk; What at ye Body loses, ye Water gets. Ex. gr. Suppose
a Vessel of Water weigh 10, if we hang a 12 wth in yt Vessel by
a String, so yt it may touch wth eth botto^m nor sides; The Vessel
of Water will weigh 10-1, w^{ch} is just ye wt, yt ye Lead loses.

Cor. 2. Two Bodies, w^{ch} are of diff^t Specifick Gravity, as Gold & Silver
equiponderous in Air, or rather in Vacuo, being immers'd in a Fluid;
That w^{ch} is of greatest Specifick Gravity will preponderate.
For, since every Body immers'd in Wat^r loses of its Gravity as much
as is ye Gravity of a portion of ye Fluid equall to it in Bulk;
it appears, That y^e w^{ch} takes up ye least room, i. e. y^e w^{ch} is
Specifically heavier, loses less of its Gravity & so p^rponderates.

Exp. Take a Crown-piece of Silver, & a piece of Lead of ye same wt,
wⁿ they are weigh'd in ye Air; afterwards weigh y^m in wat^r, & y^e
Lead will preponderate.

Cor. 3. Bodies are easier lifted up in Water yⁿ in Air.

Cor. 4. Hence ye wt of any Fluid is easily found, viz. By Immersing a
Cubical foot of Lead into it; & its Difference betwⁿ its wt in y^e
Fluid & its wt in Vacuo, is ye Weight of ye Fluid.

Prop. 9. If in a Fluid, as ABCD, ye Body E, specifically lighter yⁿ
ye Fluid, be immers'd; it will not be cover'd, only so much of it as
Fig. 3. } is equall to a portion of ye Fluid, w^{ch} is as heavy as ye whole
Body. For if ye whole Body sh^d be immers'd, it appears, yt ye

Plate 4.
Fig. 5.

parts of y^o Fluid under it, are left press'd, y^k y^o under y^o same (37)
Horizontal plains are by y^o Incumbent Fluid; because y^o Gravity
of y^o Body E is left y^k y^o Gravity of an equal Bulk of y^o Fluid;
wherefore (by prop. 5) y^o pts under E will rise, till they come to
such a place, as where y^o pressure of y^o Fluid $AIKD$ is but equal
to y^o pressure of E , i. e. y^k y^o pressure of y^o Body E is equal to
 y^o pressure of as much of y^o Fluid, as w^d be put in y^o place of
 y^o Submers'd part.

Cor. 1. Hence since y^o Specifick Gravity of Bodies are reciprocally as
 y^o Bulks of equipondrous ones (by prop. 4,) y^o Imers'd pt of y^o
Body E will be to y^o whole, as y^o Specifick Gravity of y^o Body
to y^o Specifick Gravity of y^o Fluid.

Cor. 2. Therefore y^o Gravity of Bodies putt in a Fluid is 2 fold, one True
& absolute, y^o other Relative & apparent: By y^o 1st sort of Gra-
vity, y^o Parts of Fluids & of Solid Bodies gravitate in y^o ir places,
& therefore w^d weights being joind, they compound a weight
of y^o whole. By Relative Gravity, Bodies do not gravitate in
 y^o ir places, i. e. they do not preponderate one another, but hindring
each oth^r endeavor to descend, they remain in y^o ir places, & as if
they were not heavy. Those things w^{ch} are in y^o Air & don't pre-
ponderate, y^o Comon people don't think heavy, because they are
sustain'd by y^o wt of y^o Air. Comon weights are nothing else,
but y^o Excess of True weights above y^o wt of y^o Air; I'm ashamed
also, those things are call'd Light, w^{ch} are less Heavy, & by
yielding to y^o preponderate Air mount upwards: They are Com-
paratively Light, not Truly so, because they do descend in Vacuum.

Thus also in Water, Bodies w^{ch} descend or ascend by reason of y^o
greater or less Gravity, are apparently & Comparatively Light
or Heavy; & y^o ir Relative Gravity or Lightness is y^o Excess or Defect,
by w^{ch} y^o ir True w^t exceed y^o Gravity of wat^r, or are exceeded by it.

Cor. 3. The Imers'd pts of unequal Bodies of y^o same Spec: Gravity,
in a Fluid heavier y^k y^o selves, are to each oth^r, as y^o ir wholes.

Cor. 4. The Imers'd pts of equal Bodies having different Spec: Gravities,
are to each other, as y^o ir Specifick Gravities.

Experiment. Take a piece of Wood, & weigh it, y^k sink it in a Vessel, as
far as it will go wth its own Gravity, & observe how High it raises
 y^o Water in y^o Vessel; Having taken out y^o Wood, pour as much
Water in y^o Vessel as is equal to y^o weight of y^o Wood; & y^o
will rise up to y^o same Surface, as y^o Water did before, wth the
Wood was in.

Prop. 10. If y^o Same Body E be Imers'd in diff^t Fluids heavier & 8
 Plate 4, 2
 Fig. 4, 5. y^o it Self; The Imers'd pt will be reciprocally, as y^o Sp^c: Gravity
 of y^o Fluids. For y^o Imers'd pt of y^o Body E in y^o Fluid $ABCD$,
 Fig. 4, is to y^o Whole (by 1 Cor. prop. 9) as y^o Sp^c: Gravity of y^o Body
 to y^o Sp^c: Gravity of y^o Fluid; & y^o Whole is to th^e imers'd pt in
 *fig 5. y^o Fluid $ABCD$, as y^o Sp^c: Gravity of y^o Fluid, to y^o Sp^c: Gravity of
 y^o Body: Wherefore, (by 23. 5 El. Euclid) y^o Imers'd pt in $ABCD$
 will be to y^o imers'd part in $ABCD$, as y^o Gravity of y^o Fluid $ABCD$
 to y^o Gravity of y^o Fluid $ABCD$. Q. E. D.

Hence appears a Method of finding out whether any Quantity of Salt
 is contain'd in Water; By y^o assistance of an Instrument made
 of Glass (represented Plate 2, Fig. 20.) And since Saltwater is hea-
 vier y^o Fresh, find first how deep y^o Instrum^t Sinks in Fresh
 water, and if in trying oth^r water it be less imers'd, 'tis certain
 yt Salt is contain'd in it, as being heavier; & by how much
 less it is imers'd, by so much y^o more y^o Salt is in y^o Water.

The Excellence of Liguors (e.g.) Wine, is found out by y^o same Instrum^t.
 For, by how much y^o Lighter such Liguors are, they are commonly
 esteem'd so much better; But y^o Gravity is found out by This manner.

Prop. 11. To find out w^t Relatⁿ y^o Sp^c: Gravity of a Fluid, & a Body
 giv'n imers'd in it, have to each other.

In y^o first place, Suppose y^o Body to be Specifically heavier y^o y^o Flu-
 id, & let its wt be found in Vacuo, & y^o put it in y^o Fluid. as
 y^o wt of y^o Body will be to y^o excess (by wch y^o same Body weigh'd
 out of y^o Fluid, exceeds its own wt in y^o Fluid) so y^o Sp^c: Gra-
 vity of y^o Body will be to y^o Sp^c: Gravity of y^o Fluid; For y^o
 Sp^c: Gravity of Bodies equal in Bulk are as y^o ir wts; But y^o
 wt of a portion of y^o Fluid equal to y^o Body its self in Bulk is
 (by Cor. 1. Prop. 8) y^o Difference of y^o wts; Therefore, these being giv'n,
 y^o Relatⁿ betwⁿ y^o Sp^c: Gravities of y^o Body & y^o Fluid will be
 given alio. Q. E. D.

But, If y^o Body imers'd be Specifically lighter y^o y^o Fluid, y^o Sp^c: Grav-
 ity of y^o Fluid will be to y^o Sp^c: Gravity of y^o Body, as y^o whole
 Body to the Imers'd part of it, (by Cor. 1. prop. 9.)

Prop. 12. Two Solid Bodies as A & B being giv'n; To find w^t Relatⁿ
 Plate 2, 1
 Fig. 18. y^o ir Sp^c: Gravities bear to each oth^r. Let y^o Relatⁿ of y^o Sp^c: Gra-
 vity of A to y^o Sp^c: Gravity of y^o Fluid D be found out, by y^o former
 propⁿ & let y^o Relatⁿ of y^o Sp^c: Gravity of D to y^o Sp^c: Gravity
 of y^o Solid B be found also; From whence (by 20. 5 El. Euclid) y^o
 Relatⁿ of y^o Sp^c: Gravity of y^o Solid A to yt of y^o Solid B will
 be given. Q. E. F.

Prop. 13. If upon y^e Fluid ABCD, another Fluid as EADF be poured
 Plate 4, } Specifically lighter yⁿ y^e former; it will not be immersed in y^e Fluid
 Fig. 6. } yet it will press its Superficies by its Gravity. For since y^e Fluid
 id ABCD is specifically heavier yⁿ y^e Fluid EADF, its force of
 tending downwards will not be exceeded by y^e force of EADF; yet
 since it is heavy, 'tis manifest y^t it presses y^e Superficies ADth its Gravity.

Cor. 1. Hence y^e pressure of any Fluid poured in (supposing it to be Homogeneous & of y^e same Density every where) is always acc. to its Height.

Cor. 2. By how much Specifically heavier y^e Fluid is, by so much y^e greater is its pressure.

Cor. 3. The Superficies of every Fluid is perfectly air.

Prop. 14. If y^e Superficies of y^e Fluid ABCD be press'd by an Incumbent
 Fig. 7. } Fluid, but y^e part G freed fm y^e pressure (w^{ch} may be done by
 y^e assistance of a Tube, as l m n o;) y^e Fluid G will rise above
 y^e Superficies AD, & y^t to such an height, as y^t y^e Superficies m n
 may be press'd wth as great a force as Am & Dn, i. e. it will rise
 up to p q. For since y^e pt G of y^e Fluid is left press'd yⁿ y^e rest,
 it will rise (by prop. 5) & y^t, untill m n be press'd wth as great a
 force as Am & nD under y^e same Horizontal plain.

Cor. 1. Hence y^e Fluid m n p q, w^{ch} ascends, has as much Gravity, as
 y^e Quantity m n r s of y^e Fluid EFAD w^{ch} have, of y^e same height
 as EA & FD.

Cor. 2. Therefore y^e specifick Gravities of Fluids are reciprocally to
 each oth^r, as y^e Bulk of y^e ascended Fluid p m n q to y^e Bulk
 n m r s; or as y^e 2 Bodies have equal Bases recip. As y^e Air.

Schol. Since Air presses y^e Superficies of all Fluids by its Gravity,
 (by Cor. 3 prop. 13) if any part sh^d be freed fm y^e pressure, it is manifest,
 by y^e foregoing prop. y^t y^e Fluid will ascend above y^t
 Superficies, w^{ch} is not press'd wth air, untill it press y^e Superficies
 under it wth as much Force, as y^e Superficies is press'd by y^e Incumbent
 air. And this Proposition is of very great use in
 Hydrostaticks; for by its assistance, all y^e Phenomena's of
 Nature, w^{ch} w^d be attributed to y^e Abhorrence of a Vacuum,
 are easily explained. Nay many Things are drawn fm it for y^e
 necessary uses of Life, as Syringes, pipes, & oth^r such like machines.
 But, before w^e Treat of y^e Things, it will not be amiss
 to speak a few things of y^e Toricellian Experiment, & to show y^e
 cause of it fm w^{ch} has been above Demonstrated.

Exper: Take a Vessel of Water, & immerse a Tube (open at both ends)
 into it, yⁿ pour Oil upon y^e Water, to y^e height of 4 or 5 inches,
 w^{ch} will raise y^e Water in y^e Tube so high; y^t it may press as much
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on y^e Surface of y^e Water under it, as y^e Oil dos on y^e rest (40
of y^e Surface. vid. prop. 4. & 5.

Let y^e Same Experiment be try'd wth Air & Water:

Plato 2, 2
Fig. 19.) Take a Drinking-Glass, & turn it so in y^e Water, yt it may be fill'd
wth Water, y^e Air being turn'd out; If y^e Glass be rais'd per-
pendicular, y^e Water will ascend in it above y^e Surface of y^e
Stagnant Water, as at B.

The Air does not only gravitate upon y^e Surface of Fluids, but also
upon all Solid Bodies; as may be prov'd fm y^e Cohesion of
2 flat pieces of Glass or Marble exactly polish'd & ground
togeth^r. That y^e depends upon y^e pressure of y^e Air, is plain
by evinc'd, by trying y^e Experiment in y^e Recipient of an Air-pump
for after an Exuction or 2 of Air, y^e Marbles drop asunder.

Another Argument for y^e pressure of y^e Air may be tak'n fm y^e Recipient
sticking to y^e plate, upon wch they're fix'd, so closely, yt after
2 or 3 exuctions, it requires a considerable W^t to pull it away.

Prop. 15. To show y^e Torricellian Experiment, & explain y^e cause of it;

Plato 4, 2
Fig. 8.) Let AD, y^e Horizontal Superficies of Quick-silv^r contain'd in y^e
vessele ADC, be expos'd to y^e pressure of y^e External Air, & y^e Tube PC
(stop'd att P, & open att C) be fill'd wth Q. Silv^r; after y^e turn it, &
imersed its Orifice C under y^e Superficies of y^e Q. Silv^r contain'd in
y^e Veslele ADC, keeping its Orifice C stop'd wth y^e finger, untill
it be so immerd, yt y^e Q. Silv^r don't run out by turning y^e Tube;
& y^e unstop it, holding it in y^e Position. Now Experiment makes
manifest, yt y^e Q. Silver in y^e Tube CP will not descend below
y^e height of 27 or 28 inches; & if y^e length of y^e Tube be not
27 or 28 inches, y^e Q. Silv^r will not descend att all.

The Reason of y^e Experiment appears fm y^e foregoing Prop.ⁿ For since y^e
Superficies of y^e Q. Silv^r AD is press'd by y^e Superincumbent Air, but its
pt C not press'd; it must needs be, yt y^e height of y^e Q. Silv^r
in y^e Tube CP be so great, as yt y^e Superficies C sustain y^e same
pressure fm y^e Incumbent Q. Silv^r, as y^e rest of y^e Q. Silv^r does fm y^e

Exper. If we imersed y^e Tube thus fill'd, into Water, Incumbent Air
instead of Mercury, y^e Mercury or Q. Silv^r in y^e Tube will de-
scend, & y^e Water will ascend to y^e top of y^e Tube (By prop. 4.)

N.B. If we Incline y^e Tube towards y^e Horizon, y^e Mercury will rise
high^r & always keep perpendicular height; for in y^e Inclined
position, it dos not press so much upon y^e Subjacont Mercury,
as in y^e Erect, its Gravity acting partly ag^t y^e Sides of y^e Tube.

To prove, yt y^e depends upon y^e pressure of y^e Air; take a Glass Tube
4 or 5 foot long, wch has one end (instead of being seal'd Hermeti-
cally) tyed over wth a piece of Bladder; fill it up wth Water,

* This was Experimented att Claramont in France, first
 in a low vale, & afterwards on a Hill 3000 foot higher
 an y^t vale; in w^{ch} latt^e place y^e Quisilv^e sunk a-
 bove 3 inches lower, yⁿ it had in y^e former; Therefore
 As 3 ^{inch. of} ~~8~~ ^{foot} :: 27 $\frac{1}{2}$: 27500 f. ^{Rehault} ~~the~~ } part. 1. c. 12.
 which being ^{reduced} multiply'd into miles = $5\frac{1}{4}$ Suppos'd Height of y^e Air.
 Tho' this differs much fm y^e Reall height of y^e }
 Air (or Atmosphere) as is calculated by many.
 Bartholin^s (c. 12) allows it not to be much above }
 one mile in height. vid. Varonius Lib. 1. c. 19. prop. 30.

& immerg'd in Stagnant Water; You will observe y^e Water not (A)
to descend at all; but if with a pin you make an Hole in y^e Ladder,
y^e Water will immediately descend quite out of y^e Tube.

Cor. 1. Hence a Cylinder of Q. Sil^e of 27 or 28 inches gravitates as much
as a Column of Air, whose height reaches to y^e Top of y^e Atmos-
phere, & w^{ch} Basis is y^e same as y^t of y^e Column of Q. Sil^e.

Exper. We may increase y^e W^t of y^e Air, by sinking y^e Baromet^r
into another Fluid. viz. put^{it} into a long Cylindrical Glass, & pour
water afterw^{ds} on y^e Surface of y^e Stagnant Mercury, & y^e Mer-
cury will rise high^r in y^e Tube, acc. as y^e pressure of y^e Water
increases; about 14 inches of Water upon y^e Stagnant Q. Sil^e
will raise y^t w^{ch} was in y^e Tube abt 1 inch, y^e being abt 14
to 1 betwⁿ y^e Gravity of Mercury & y^t of Water.

The Tube with Mercury being put into a long Receiver, y^e Mercury
will fall down, after y^e Air is pumped out.

The same Experiment may be try'd wth Water in y^e Tube but y^e Water
will not subside so fast as y^e Mercury did. And if in y^e Tube
y^e be left a small Air-Bubble, y^e Bubble will expand it-
self, & fill y^e whole cavity of y^e Tube; so'n so much, as to depress
y^e Surface of y^e Water in y^e Tube, below y^e Surface of y^e Stagnant

* Cor. 2. If Air were of y^e same Density, at all distances fr^m y^e 1st Cor.
Earth, its height^d be easily found out; For as y^e difference of
y^e height of 10 Q. Sil^e on y^e top of a mountain to y^e height
of y^e Q. Sil^e at y^e bottom of y^e Mountain :: so y^e height of y^e moun-
tain is to y^e height of y^e Air.

It is manifest y^t a Cylinder of Water of 32 foot gravitates as
much upon a Fluid under it, as y^e Air does upon y^e other
pt^s of it; Therefore, Wat^r can be sustain'd at such a height by y^e
Gravity of y^e Air.

Schol. I have said y^t Q. Sil^e is sustain'd at 27 or 28 inches, for y^e
Gravity of y^e Air is various & mutable; sometimes Q. Sil^e will
remain 27 inches, sometimes 28, & now & yⁿ it will ascend to
ascend to 29 or 30 inches: I'm hence it must needs be y^t y^e
Gravity of y^e Air is chang'd proportionally to its Height.

By how much y^e heavier y^e Air is, so much y^e easier can it sustain
Vapors rais'd by y^e Heat of y^e Sun; for Vapors are nothing but
watry particles rarified by y^e heat of y^e Sun, & y^efore y^e
same phile of Water taking up a greater Space, becomes speci-
fically lighter yⁿ Air; fr^m w^{ch} of necessity, y^t pticle must as-
cend, untill it come to Air, whose sp. Gravity is equal to its own,
where it must rest: But y^e Gravity of y^e Air decreasing, it must
needs

¶ Suppose a Column of air reaching fr^m y^e Top
 of y^e atmosphere, whose Base is one q^uinch, to weigh
 (acc. to computacon) abt 10; And a moderate mans
 Surface of his Body being 15 q^u foot, of w^h every
 inch sustains 10 weight^{tt} of air: The whole^{tt}
 Man sustains continually no less y^e 21600 of air.

$$15 \overset{q.f.}{x} 144 \overset{q.in.}{=} 2160 \overset{q.in.}{x} 10 \overset{tt}{=} 21600.$$

X Would be press'd equally by y^e Atmosphere,
 (So y^t y^e Reaction of y^e air in one Tube
 w^d be equal to y^e Impulsion in y^e other;
 & if DE



nodes be, yt γ Vapours will descend, w^{ch} by γ Resistance of Air
 γ air in γ ir Motion are form'd into Drops of water; f^m whence
it cannot but Rain, wⁿ γ Gravity of γ air is less'n'd. But
wⁿ its Gravity is encreas'd, γ Force also is encreas'd, by w^{ch} it is
able to sustain γ Vapours, & yt remaining, γ air is Clear.
Hence it is yt such a Tube fill'd wth Q. Silv^e & immers'd wth in γ Super-
ficies of Standing Q. Silv^e is us'd to show γ Gravity of air, & Fair
weather, w^{ch} follows f^m it.

Prop. 16. The Elasticke force of air inclos'd in a Vessel of γ same Tensioⁿ
wth γ Ambient air, performs as much as γ whole Burthen of γ
open Incumbent air.

Let γ be a Tube or a Vessel having an open Orifice, by w^{ch} γ may
be a Communicacon betwⁿ γ Internall & Externall air; If γ γ
adjacent p^{ts} of γ Externall air be less press'd yn γ w^{ch} are wth in
 γ Vessel, those will dilate y^r selves (by Prop. 5) till they come
to an equall Force: But if γ Externall adjacent p^{ts} are more
press'd yn γ wth in, those yt are wth in will be compress'd, untill
 γ Elasticke Force is Equivallent to γ Force pressing f^m wth out. Q. E. D.

This appears f^m Mr. Boyle's Experiments.

Cor. 1. F^m γ follows γ Reason why, don't feel γ weight of air.

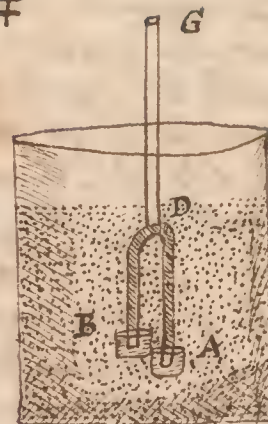
Cor. 2. F^m Hence also we know, why, do not feel γ wth of Water

Cor. 3. Let CD be a pipe or curv'd Tube open att both Ends, one of w^{ch}

Plate 4, 2 as C, is immers'd in Water or any oth^r Fluid, γ oth^r, as E, being
Fig. 13. longer yn C f^m γ Curve, hanging wth out γ Fluid; If γ , by
sucking, γ Liquo^r comes to E untill it runs out, It will continue
running, altho' you dont Suck it, till γ Liquo^r in γ Vessel be
sith^e all drawn out, or wants a due height: Yst upon γ condi-
tion, yt γ Orifice E be low^r yn γ Superficies AB of yt Liquo^r
in γ Vessel; For γ Air being suck'd out of γ Tube into γ Thorax
 γ Fluid under it is forc'd into γ Pipe by γ pressure of th^e ex-
ternall Incumbent air (by γ preced. Prop.) Therefore γ Fluid will
rise to γ Top D, untill γ is an Equilibriū wth γ pressure of γ
Externall air (Suppose γ height IG i. e. in Q. Silv^e abt 29 inches,
in Wat^r abt 33 foot, & so in oth^r Liquo^r proportionably to γ ir Gravity) &
will run out, as soon as it finds a Passage, because γ Water gravi-
tates in γ Longer Tube; & γ Reason, why DE ought to be longer yn
DC, is, because, If w^{ere} otherwise, both C & E sh^d be shorter, yn γ
Fluid w^d be carried contrary. But if D be high^r yn I, γ Fluid will
be forc'd upwards, as far as I, but not farther.

Exper. Take a Tube of γ shaps, open att A, B & C, & having immers'd
 γ Ends B & C into 2 diff^t Small vessels full of water, put γ whole
into

≠



into a ⁺Cylindrical Jar or Glass; y^e pouring in Oil of Turpen- (43
line up to D above y^e bent part of y^e Tube; And y^e Water will run
out of y^e Vessel A into y^e Vessel B: w^{ch} shows, y^t a competent pres-
sure of a Lighter Fluid will make Water come over by a Syphon,
evn tho' y^e Air comes in att G. And this shows plainly y^t y^e Fuga
Vacui has nothing to do in y^e Experi^{mt}, or oth^{er} of y^e like Nature.

Take a Recurve Tube wth one End longer yⁿ y^e oth^{er} & pour water in,
Plate 6, 7 till it rises in both to y^e height A; afterwards put y^e finger on y^e
Fig. 4. 1 Orifice A, & pour in Water att B, till it rises to y^e top, yⁿ put y^e
Finger upon B & leave y^e Orifice open, & y^e Water will not run out
at A: But if you take off y^e Finger, y^e Lique^r will run out att
A, till it has subsided in y^e Leg B down to y^e level of y^e Orifice A.

Mercury will rise y^e same way, but not to y^e same height, since it will
rise no higher yⁿ it does in y^e Common Baroscopes, i. e. 14 times
less yⁿ y^e Water, it being 14 times heavier; for Mercury rises but
to 30 inches, Water to about 33 Foot.

If y^e Romans had known y^e Pressure of air & raise water to such
an height, they need not have been att y^e trouble of cutting
thro' mountains, to make y^eir Aqueducts level.

Schol. The Ancient Philosoph^{ers} ridiculously explain'd y^e by y^e Abhor-
rence of a Vacuum; in y^e place of w^{ch} now deservedly succeeds,
y^e Equilibrium of y^e air: Galileus first Thought of it, &
Torricellius maintain'd & prov'd it.

Cor. 4 The same Thing holds good in y^e Pump; w^{ch} is made of a
Plate 4, 7 long piece of Timber cut Cylindriacally wth in & immers'd in y^e
Fig. 12. 1 well, y^e upper part of w^{ch} standing above y^e Surface of y^e Water.
(w^{ch} Water is not to be Suppos'd Free fr^m y^e pressures of y^e Air, but
expos'd to it, oth^{er}wise it w^old be thrust upward) & in some part of
y^e hollow of y^e Pump y^e fix'd a piece of wood across, in y^e middle
of w^{ch} there is y^e hole D, thro' w^{ch} y^e Water ascends; & over y^e
hole is a Valve or Clack, as E, so plac'd across, as to open or shut
according to its being press'd fr^m above or below; also a Bucket
as F G lett down fr^m above by y^e Rod or Handle (so fitted to y^e
Diss of y^e hollow Cylinder, as y^t y^e Air can have no passage betwⁿ
w^{ch} also hath an hole in y^e middle of its Bottom, & a Valve G
fitted to it, as hath DE.

Things being thus order'd, while by moving y^e Handle y^e Bucket is
drawn up (y^e Air being upon it, & by y^e means y^e will be a less pres-
sure of Air upon y^e Water below y^e Bucket) y^e Water in y^e Well
being press'd by y^e Ambient Air will be forc'd up into y^e hollow
of y^e Pump, thro' y^e Hole D (opening y^e Valve E) as far as y^e Bot-
tom of y^e Bucket (provided it be not higher yⁿ I y^e top of y^e Equilibri-
um) being free fr^m any pressure fr^m above, & thrust up fr^m below. But
on



But on y^e contrary, by turning y^e Hand to y^e other way, y^e Buck⁴⁴
ett is press'd down & presses y^e water immediately under it, wch ascends
Plate 4. thro' G; by y^e depression E is shut & G open'd thro' wch y^e water
Fig. 12.) having got above y^e Buckett is drawn up wth y^e Buckett, w^h it is
drawn back (y^e Valve G being shut) & finding passage flows out at
H: then water rising again thro' D, succeeds, as before, in y^e place of
y^e Buckett, y^t is drawn up, & so continually.

Prop. 17. Concerning y^e Elasticity of y^e Air,

and some Effects depending upon it.

The Elastic Force of y^e Air is y^t, by wch a Compress'd quantity
endeavours to expand it self into a greater Space. And since y^e
Air att y^e superficies of y^e Earth is much press'd by a great weight
of y^e Incumbent air; It must needs be, y^t it will endeavour to recede
fr^m y^t pressure every way, & seek into w^hsoever Space its Empty & Free
fr^m pressure, where by its Elastic Force it will expand it self equal-
ly, & uniformly press all y^e given p^{ts} of y^t Space.

Exper. Lett a Bubble fill'd wth Air of y^e same Tenour wth y^e outerd air, be
hermetically seal'd; yⁿ heat it att y^e flame of a Lamp, & y^e Air being
expanded by heat, will break y^e Bubble.

If any Elastic Body be compress'd by a superincumbent w^t, it will endea-
vour to expand it self equally on all sides by its Elastic Force, &
to equally push y^e w^t up w^d, & y^e Table, by wch it is sustained, down w^d.

But if instead of y^e w^t, be putt any thing y^t may resist y^e Restitutive
force of y^e Body, yⁿ y^e Elastic Body will endeavour to expand it
self after y^e same manner wch it did att first, & so will push

Plate 6. y^e Table, by wch it is sustained wth y^e same Force also, as att first,
Fig. 16.) as also y^e Thing wch resists it, tho' in vain. See Fig. a Worm-Spring.

By how much y^e more an Elastic Body is expanded, y^t resists any
Compression, by so much y^e less will its Restitutive Force be, & so
on y^e contrary; & therefore y^t Force is always Equivalent to
y^e Pow^r y^t compresses it. Therefore y^e Density of y^e Air is always
as y^e Force pressing it; so y^t since y^e Air wth in is restrain'd in
its Density, by y^e w^t of y^e superincumbent air, if a double w^t
be apply'd, it will become twice as Thick, & be compress'd into
half y^e Space; if it be compress'd wth thrice y^e Force, it will be
forc'd into 3 times less Space: so likewise, if half y^e Incumb^t
air be taken away, y^e compress'd air will expand it self into
twice ^{as much} ^{Space} as it had, whilst compress'd, &c.

Hence, since Air contain'd wth in y^e Walls of an House, is of y^e same Den-
sity wth y^e same Externall air, wth wch it communicates, It will
endeavour to Relax it self equally wth y^e Externall air, & will press
y^e superficies of Fluids wth y^e same Force, as if y^e Fluid were
expos'd

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expos'd to y^e whole Incumbent Air: and y^e fore air wth in (As
an House will keep $\frac{1}{2}$ Silv^r at y^e same height in y^e Torricellian
Tube, as if it was expos'd to y^e whole wth of y^e Incumb^t air; nay
some pt of y^e air of y^e same Density wth y^e Externall air, shutt
up in a Vessel wth Plagnant $\frac{1}{2}$ Silv^r, will by its Elasticke Force,
keep y^e $\frac{1}{2}$ Silv^r in y^e Tube at y^e same height as before.

Exper. Take a Drinking-Glass & immerse in Water, so yt y^e air may not
gett out of it, if you sink it all under Water, y^e Cavity will not
Plate 2, 2
Fig. 19.) be fill'd, y^e air wthin hindring y^e Ascent of y^e Water; w^{ch}
may be shown, by putting paper into y^e Bottom of y^e Glass, w^{ch}
will not be wet; But if you sett y^e Paper on Fire, y^e air by Heat
being somewhat expell'd, y^e Water will rise a good way in y^e Glass.

Upon this principle Diving Bells are made, by w^{ch} Divers descend
into y^e Botto^m of y^e Sea, & breath freely under Water; yet y^e
farth^r y^e Bell is sunk y^e more y^e Air will be compress'd; w^h
tis abt 33 foot under Water, y^e Air will be compress'd to half
y^e space, w^{ch} it was before; This sometimes breaks y^e Blood-
Vessels & makes ym bleed att Mouth, Nose & Eyes.

Take a Mortar, & bind a piece of Leath^r on y^e Mouth of it, y^e take
a Cupping-Glass, & having rarified y^e Air by Heat, immediately
fix it to y^e Leath^r so w^{ch} it will adhere very strongly; and y^e
Leath^r will swell wthin y^e Glass, because y^e Air in y^e Mortar
has more Force y^e yt w^{ch} is rarified wthin y^e Glass, & y^e fore
press^r y^e Leath^r outwrd; The Glass sticks to y^e Leath^r, because
y^e Externall air presses it down. Upon y^e Principle Cupping
is explain'd, The Internall air in y^e Blood rarifies, w^h y^e press-
sure of y^e Externall is tak'n away, & dislends y^e skin, & makes
it swell in y^e Glass. This is a proof, yt y^e a great deal of air in

Prop. 18. To Show, yt y^e ascent of Fluids in Tubes after 1st Blood
Suction, arises fr^m y^e pressure of y^e Air.

Plate 4, 2
Fig. 14.) W^h a Man by y^e Muscles of his Breast enlarges y^e Cavity of
his Thorax, y^e Externall Air finding Room to expand it self,
rushes in att his Mouth into his Lungs; So yt if one Orifice of a
Tube be in his Mouth, & y^e oth^r end imm^rs'd in Water, y^e yt part
of y^e Superficies of y^e Water w^{ch} is under y^e Tube, is free Im-
pressure; & since y^e oth^r pts of y^e Superficies of y^e Water are pres-
sed by y^e sup^rincumb^t wth of y^e Externall Air, it must needs be
(by prop. 5) yt y^e Water ascend up into y^e Tube, viz. yt y^e pt
under y^e Tube may be equally press'd wth y^e Incumb^t water, as
much as y^e rest of y^e Superficies of Water is press'd by th^e Incumb^t
Air,

x Not as it was, wⁿ m^r Boyle made use of it (such
Description is to be found in Harris's Lexicon Technicum
under the Word Air pump;) But as it has been since
alter'd & Improv'd.

air; so yt y^e pressure of y^e Externall air upon y^e Superficies (AB
of y^e rest of y^e Water is y^e Cause yt y^e Water ascends up y^e Tube.

Exper. Take a Glass with a narrow neck, but without a Bottom, put
(Plate 6. 2
Fig. 15.) a Tube in its neck & cement ym; then ty^e a Lambs Bladder to y^e
end of y^e Tube wth in y^e Glass, & a large Ox Bladder over y^e open
end of y^e Glass, so yt y^e Bladder may be forc'd inw^d & drawn
outw^d: Wⁿ y^e Bladder of y^e Ox is forc'd inw^d, you will observe
all y^e Air, wth in y^e Lambs-Bladder wth in y^e Tube is forc'd
to be expelled; If you draw y^e Ox Bladder outw^d, y^e Air will
rush into y^e Lambs Bladder.

After y^e manner Respiration is perform'd. The Air in y^e Cavity of
y^e Thorax acts on y^e Lungs, just as y^e Air in y^e Ox-Bladder
does on yt of y^e Lambs. If y^e Open end of y^e Tube be immers'd
in Water, & y^e Ox-Bladder drawn back, y^e Water will ascend in
y^e Tube, & fill y^e Lambs-Bladder. Vide Prop. 19.

Prop. 19. The Ascent of Water in a Syringe arises fr^m y^e pressure
of y^e Externall air. viz. Wⁿ y^e Tube of y^e Syringe is immers'd
(Fig. 11.) in a Vessel of Water att q, y^e Piston being br^d to RS is left
void of Air, so yt y^e Gravity of y^e Externall air pressing upon
y^e Superficies o & p, will make y^e Water ascend in y^e Tube as
high as RS, viz. yt y^e part of y^e Superficies of y^e Stagnant
Water att q may be press'd by y^e Incumb^t water in y^e Syringe,
by y^e same Force, as y^e Superficies op is by y^e Incumbent Air.

A Description of y^e Air Pump.[†]

Plate 5, Fig. 1st. Represents y^e Pump wth all its apparatus.

DD is y^e Handle, w^{ch} turning wth y^e Nutt BB raises or depresses
a Rack AA, fasten'd to y^e Embolus, w^{ch} rises & falls in y^e Cylin-
* (Fig. 5.) der, i. e. in y^e Body of y^e Pump, & can't be seen in y^e Figure,
But is represented*, as it is, wⁿ taken out of y^e Frame.

C is a plate of Iron, screw'd down wth 4 screws upon y^e upper pt^e
† (Fig. 2.) of y^e Pump, wth a notch fil'd in it, for y^e Back-part of y^e Rack
to slide up & down in. as also represent'd †

FI is y^e Receiver, open att Both Ends. GG a Smooth Brass plate
laid on y^e Receiv^r, wth a Wet Leather, to keep out y^e Externall Air.
H is a Brass Collar wth Cork & Oil'd Leather, to lett y^e Wire KI be
drawn up & down wth out admitting y^e Air.

MNM is y^e Brass plate of y^e Air-pump, on w^{ch} y^e Receiv^r stands,
wth a Wet Leather betw^{en} y^e Plate & Receiver.

LL is a Board an Inch & half thick, Supported by y^e Iron (A)
 Plate 5. prop P, wch is rais'd att Right Angles wth y^e Side of y^e Pump
 ab, to Support y^e Plate & Receiver, wⁿ y^e Pump is made up of;
 otherwise it hangs down by means of y^e hinges a & b.
 VT is a Brass Pipe, wch lies in a Groove made in y^e Board, having
 a Communication wth y^e Cylinder tow'd T, & wth y^e Plate, Receiv-
 er, & Mercuriall Gage at N.
 R is a Lock, to lett y^e air into y^e Exhausted Receiv^r att pleasure
 wch will run in f^m V to N, & so up to y^e little upright pipe into y^e R^e
 O is a Glass Vessel wth y^e in it, to receive y^e End of y^e Glass [Receiv^r?
 Tube or Gage NO, wch has a graduated piece of Box, to show how
 high y^e y^e rises, & cons^{eq}. how much y^e Receiv^r is exhausted.
 S is a Board, wch Supports y^e Vessel O.
 Kk are 2 Iron Screws, to screw y^e Pump to y^e floor of a Room, wⁿ y^e
 * Fig. 8. Experiment requires y^e Engine to be very Steady. alto*
 E is a Lock to lett out y^e Water, wch must be kept att AB, above y^e
 Cylinder, wⁿ you use y^e Pump.
 ~ Fig. 3 is a Brass Cylinder close att y^e bottom, for y^e Piston (fig 4.)
 to move up & down in. This Cylinder is screw'd down to y^e Stock
 of y^e Pump, being lett down into y^e Box ^{under} AB; & y^e is Cons^{ist}
 made of Pitch & Brick-dust pour'd hott into y^e Box att y^e
 outside of y^e Cylinder, wch growing Hard, wⁿ Cold, keeps it fix'd.
 T is a Hole to Receive y^e Screw of y^e Pipe XY of fig. 7. [y^e Pump.
 ~ Fig. 4th represents y^e Rack A & Embolus BB, wch make up y^e Piston of
 gg is a Brass plate fix'd to y^e Rack abt $\frac{1}{4}$ of an Inch less in Dia-
 meter, yⁿ y^e Inn^r Diameter of y^e Cylinder.
 ee, ff represent 3 or 4 pieces of Sheeps Leather oil'd & very soft,
 abt $\frac{1}{2}$ an Inch more in Diameter, yⁿ y^e Bore of y^e Cylinder, wⁿ
 being put on immediately below y^e Plate gg will fold round
 y^e Plate up tow'd A, wⁿ y^e Piston is lett down into y^e Cylinder.
 cc is a stiff piece of shoe Sole Leather, whose Diameter is so nearly
 equal to y^t of y^e Cylinders Bore, y^t it must but just slip down
 into y^e Cylinder without Friction.
 BB is a Brass plate screw'd on att y^e Botto^m of y^e Rack, to keep y^e
 whole Embolus together.
 Wⁿ y^e Piston is lett down into y^e Cylinder below y^e Hole T, The Air betwⁿ
 T & V easily passes up wⁿ y^e Side of y^e Embolus, folding y^e soft
 Leather up round y^e Plate gg; But wⁿ you draw it f^m y^e Bot-
 tom, no air can gett down below y^e Embolus, because y^e Space
 betwⁿ y^e Sides of y^e Cylinder & y^e Plate cd is not large enough
 to lett y^e air fold down wⁿ; So y^t y^e greater y^e pressure of y^e air

X N.B. Tho' the Externall air can come into the Pipe
LT, it cannot get into the Exhausted Receiver, because
the Valve is shut closer toward NM, the more the air
presses upon it, being made only to open toward L.

& of y^e Water (wch lies on y^e Embolus) is, y^e more y^e Soft (48
Plate 5.) downw^d round y^e Embolus must be close stopp'd & keep out
y^e Air, even thro' y^e Bore of y^e Cylinder sh^d not be truly round.
Fig. 7th is a more Exact Representation of y^e Pipe VT of Fig. 5.

YX is that pt, wch is to skrew into y^e Cylinder, having a Square place
att Y to receive y^e Key of fig. 5, wch serves to turn all y^e Skrews
wth it end s or its end v.

Zcab is y^t part of y^e Pipe, wch lies under y^e Plate y^t is skrew
on at Z. c is to skrew on to y^e pt Y, att T in fig. 5.

a is a Skrew to receive y^e Gage, att y^e place mark'd N in fig. 5. It
must have a Valve of w^t Bladder att y^e end of y^e Skrew b,
to wch y^e Cock R is to be skrew'd by applying y^e Key Q to y^e Square
place near b.

Fig. 6th is y^e Brass plate $\frac{1}{2}$ of an Inch thick, wch is truly flat, having
a Brass Brim round it, to keep y^e Water from Spilling, wⁿ it is made
use of in any Experiment.

P is a Hole in y^e Plate, wth a Skrew to receive y^e little pipe, y^t stand
upright under y^e Receiver.

N is y^e Plate wth y^e B^ott^m upw^ds, showing y^e Skrew y^t fits y^e hole
Z of y^e pipe of fig. 7, att y^e place mark'd N in fig. 5.

The Receiver is exhausted in y^e following manner: Wⁿ by means of y^e
Hand le or Winch DD, y^e Embolus is rais'd above y^e level of y^e
pipe VT in fig. 5 (i.e. above y^e hole T of y^e Cylinder, fig. 5) y^e
is a Vacuum in y^e Cylinder under y^e Embolus, & in y^e Pipe TL
so y^t y^e valve att T being no longer press'd, y^e air in y^e Receiver
easily lifts it up, & by its Elasticity expands its Self, so as to
fill y^e void Cylinder. Then depressing y^e Embolus, y^e air comes
up out of y^e Cylinder, betwixt its Sides & y^e Embolus, & so comes
Bubbling out thro' y^e Water att AB; and raising y^e Piston a
second time, y^e air in y^e Receiver (tho' pretty much rarified already)
lifts up y^e Valve att T & runs into y^e Cylinder wth ease, to
fill y^e void Space under y^e Embolus, & yⁿ is express'd out as before
and so on, till y^e Receiver is quite exhausted, wch may be known
by y^e Rising of Mercury in y^e Gage; For wⁿ it is gott up to y^e
same height as y^t, att wch it stands in y^e Barometer, y^e Receiver
is exhausted; Because y^e pressure of y^e Air being wholly
taken off fm y^t pt of y^e surface of & wch is directly under y^e
Tube, y^e External air will press upon y^e oth^r pt of y^e surface of y^e
stagnant &, & so raise y^e & in y^e Tube, till it makes an Equili-
brium wth y^e weight of y^e atmosphere.

[The text on this page is extremely faint and illegible due to fading and bleed-through from the reverse side. It appears to be a continuous block of text, possibly a letter or a journal entry, covering the entire page area.]

1. Lay y^e Hand on y^e Mouth of a Small Receiver, & by y^e Pump draw out y^e Air, & y^e Hand will swell wthin y^e Receiver; after a few Suctions, y^e Air will press y^e Hand so, y^t you cannot raise it.
2. Tie a Bladder to y^e Mouth of y^e Receiver & Extract y^e Air; then y^e externall Air will depress y^e Bladder so much, y^t a mans strength will not be able to sustain it.
3. Invert a Receiver & tie a Weight to y^e neck of a Bladder over y^e mouth of y^e Receiver & hanging on y^e outside of it; having drawn y^e Air out of y^e Receiver, y^e outward Air will press so on y^e Bladder, as to thrust it up into y^e Receiver, & raise y^e W^t.
4. Take a piece of Glass & putt it on y^e Mouth of y^e Receiver; having drawn out y^e Air, y^e W^t of y^e Incumbent Air pressing on y^e Glass, will break it. — By this Exprim^t we prove y^t y^e Air presses every way, for in w^hsoever position y^e Glass be, it will still be broken by y^e Incumbent Air.
5. In y^e Torricellian Exprim^t If y^e Tube wth y^e Mercury be put into a long Receiver, y^e & will fall down all y^e Extraction of y^e Air.
6. The same Exprim^t may be tryd wth water in y^e Tube; but it is to be observd, y^t y^e water will not subside so fast as &.
7. If in y^e Tube y^e be left a small Air Bubble, y^e Bubble will expand it self & fill y^e whole Capacity of y^e Tube; evn so much as to depress y^e Surface of y^e water in y^e Tube, under y^e Surface of y^e water.
8. A Fluid Bladder, after y^e pressure of y^e Externall Air [Stagnant Water] is taken off, dilates it self as far as it can.
9. The Expansion of y^e Air in a Bladder will raise a W^t, after y^e Externall Air is taken away.
10. A Bladder, in w^{ch} W^{ts} are putt to sink it under water, will rise wth its W^t after y^e extraction of y^e Externall Air.
11. A piece of Cork, to w^{ch} is tyd just so much W^t as to make it sink all under water, except y^e upper Surface of it, after y^e Air is extracted, will rise higher; but wⁿ you lett y^e Air in again, will immediately sink tow^{ds} y^e Bottom.
12. Fishes, in y^e Wat^r in y^e Recipient, will rise to y^e top of y^e Water, wⁿ y^e Air is drawn out.
13. A Glass Bubble, in w^{ch} is left just so much water as to make it sink, after y^e Extraction of y^e Externall Air, will rise.
14. If you draw out y^e Air of a Square Glass-Bottle, y^e Weight of y^e Incumbent Air will break it to pieces.
15. If you putt such a Bottle, so closely stoppt, y^t none of y^e Air can gett out

* A Description of y^e Condensing Engine & its Apparatus, Plate 6.

Fig. 6th is a Syringe or Syphon for Injecting Air into y^e Vessel aaaa of fig. 10.

Fig. 9th a Mercuriall Gage made wth a Glass Tube cc fix'd into a piece of Wood, to know y^e rising of y^e & in y^e Vessel aaaa.

Fig. 7. bbbb represent y^e Brass Hemispheres; g a Lock to keep wth injected Air fr^m coming out; ee a hollow piece of Brass, thro' w^{ch} air is injected; dd a Brass plate to shut up y^e Vessel of y^e Vessel aaaa; a one of y^e Brass Rings, to hang y^e wth on to draw y^e Hemispheres asund.

Fig. 10. k is oth^r Brass Ring for y^e above mention'd purpose; aaaa is a Glass Vessel arm'd wth Brass hooks at c, y^e better to keep in y^e Air condensed upon y^e Hemispheres bbbb, wth y^e said Glass; f a piece of Brass: screw'd to y^e upper Hemisphere to sustain it by help of y^e pieces ee g hanging upon y^e Hook k, whilst y^e wth in y^e Scale draw y^e lower Hemisphere fr^m it, wth out letting out y^e Condensed Air; hh a Board wth 2 screw'd pillars to fix y^e upper & low^r Brass plates to y^e Brass Vessel.

Fig. 8. dd y^e upper Brass plate represented in fig. 7, wth y^e Collar of Leathers ff, y^t y^e piece ee (fig. 7) may slip up & down wth out letting out y^e air.

If y^e air

- out of it into y^e Receiver, after you have drawn out y^e Ex^l (50
 tornall air, y^t w^{ch} is th in y^e Bottle, will so dilate it self as to break y^e
16. If you put 2 Brass Hemispheres together, shutting y^m one [Bottle.
 wth in y^e other, & only putting a piece of wet Leath^r betwⁿ y^m;
 If, after y^s, you pump out all y^e air, & by y^e help of a valve att
 y^e Bottom of one of y^e Hemispheres, y^e air can't return into y^m,
 They'll stick so closely by reason of y^e Externall air, y^t it will
 require a very great w^t to pull y^m asunder.
17. If you putt any Animal into y^e Receiv^r, & pump out y^e air, y^e Ani-
 mal will immediately dy^e.
18. If you take a Glass Bottle half full of Water, having a Glass Tube
 cemented in y^e Neck of't, one end of w^{ch} is below y^e Surface of
 y^e Water, & y^e oth^r being above y^e Top of y^e Bottle has a Brass
 Top wth small holes in it; If you putt y^s into y^e Receiv^r & Pump
 out y^e air, y^e air in y^e Bottle will so dilate it self, as to press
 on y^e Surface of y^e Water & raise it up in Spouts thro' y^e Holes
 of y^e Tube like a Fountain.
19. If you putt a Bell so rais'd on a Wooden frame y^t it may have pow^r
 to move, into a Receiv^r & pump y^e air out; yⁿ if you shake
 y^e Pump so as to move y^e Bell, you'll scarcely hear y^e Sound of't.
 This is a proof, y^t Sounds depend on y^e air.
20. If you putt a Glass of Warm Water into y^e Receiv^r & pump out
 y^e air, y^e Water will perfectly seem to Boil: y^e Reason is y^s,
 viz. The Elastick force of y^e air w^{ch} is in y^e Water, being in-
 creas'd by Heat & not being press'd by any Externall air, it en-
 deav^rs to Dilate it self, & by y^t means makes y^e Water Bubble
 up: This is y^e way, by w^{ch} y^e air may be almost all extrac-
 ted fm y^e Water.



Prop. How to Condense y^e air, so y^t you may putt w^t Quantity you
 please into a Vessel.

Plate 4.
 Fig. 10. If you have a Brass Vessel, suppose half full of Water, wth an Hole
 on y^e Top of it, into w^{ch} you may screw a little Brass pipe att^d,
 wth a Cock at B, by w^{ch} you may lett in y^e air; if on y^s you screw
 a Syringe, w^{ch} has att y^e Bottom a Valve, by w^{ch} y^e air forc'd into
 y^e Pipe, may be kept fm returning again, & likewise a Curv^d
 Tube shew'd to it att C, or only a Small hole & a Valve att y^e same
 place; If yⁿ you draw up y^e Syringe, y^e air will come in thro'
 y^e Tube D into y^e Syringe att C, & y^e Valve will yⁿ hinder it from
 returning; If yⁿ you open Cock at B, & thrust down y^e Sucker, y^e
 Air

7 If y^e Air be exhausted out of y^e Hemispheres (joyn'd
only by a wet Leath^r &) it will require about 130
Plato 6, 1 to draw ym asunder; if y^e Density of y^e Air in
Fig. 10.) y^e Vessel a a a be doubled by y^e quantity of
Injected Air, on y^e outside of y^e Hemispheres,
tho' y^e Air is not drawn out fm betwⁿ ym, it
will require as much W^t to draw ym asunder,
as before, & double y^t W^t, if y^e is a Vacuum
betwⁿ y^e Hemispheres, or if y^e Air be 3 times
as Dense as at first; & if y^e Air being 3 times
as Dense as at first, y^e be a Vacuum betwⁿ the
Hemispheres, it will require 3 times y^e W^t, viz.
390, to pull ym asunder.

Air will likewise descend into y^e Vessel, & by y^e Valve att (51)
y^e Bottom of y^e Syringe be hinderd fr^m returning. By repeating
y^e often, you may put w^t Quantity of Air you please into a
Vessel. If yⁿ you take off y^e Syringe, & shew on in y^e place
of it a Pipe wth holes; wⁿ you open y^e Cock, y^e Air pressing
forward hard on y^e Water, will force it up to a great height
& will Spout it out in Figures, according to y^e Holes of y^e Pipe.

(4) Barometers, Thermometers, & Hydrometers.

It is Evident fr^m what has been already provd, y^t y^e Mercury wth in
y^e Tube gravitates as much on y^e Surface of y^e Stagnant $\&$,
as y^e Air does on y^e rest of its Surface; & y^t a Column of Air
reaching to y^e Top of y^e Atmosphere is of y^e same wth a Column
of $\&$ of y^e same Basis, & of an height equal to y^e $\&$ in y^e Tube.
Now if y^e Air sh^d grow heavier, & press more on y^e Surface of y^e
Stagn^t $\&$, then y^e $\&$ in y^e Tube must rise higher, y^t it may be
equal in wth to a Column of Air of y^e same Basis, reaching to y^e
top of y^e Atmosphere.

Hence it follows, y^t y^e Height of y^e $\&$ in y^e Tube, may be fitly ap-
plied to measure y^e Gravity of y^e Air: & on y^t account, an
Instrument fitted to y^e purpose is call'd a Barometer.

Sometimes $\&$ rises 30 inches, sometimes it stands att 29, sometimes
att 28, sometimes it will sink to 27, but seldom under, & of
Consequence y^e Gravity of y^e Air must alter proportionably.

Since Gravity is always proportionable to what y^e Matter weighs, 'tis
Impossible y^t y^e Air sh^d change its Gravity, wthout changing
its Quantity of Matter; & therefore Some have thought y^e Dif-
ference of y^e Air's Gravity to proceed fr^m its being more or less
overcharg'd wth Vapours: If y^s were y^e Case, y^e must be as
many Vapours in y^e Air att a Time, as are Equal to 3 inches of
 $\&$, for so much we find $\&$ rises or falls.

Now Mercury is abt 14 times heavier yⁿ Water, & cons^{eq}. y^e must be
in y^e Air att once as many Vapours as will equal in length a
Column of Water of 42 inches high, & whose Basis is equal to y^e
Surface of y^e Earth; w^{ch} is more yⁿ falls down in a whole year
Rain: For y^e Rain during a whole year does not fill a Vessel
above 14 or 15 inches high, As is observ'd in y^e History of y^e R. Soc^y att
Paris. — This

[The text on this page is extremely faint and illegible. It appears to be a handwritten entry, possibly a list or a narrative, but the characters are too light to transcribe accurately. A horizontal line is visible across the middle of the page.]

The Reason *yn*, why *yo* Air is heavier att one Time *yn* another, (52, arises *fm* *yo* being more Air in *yt* *pt* of *yo* Earth's Surface, where *yo* Air grows heavier. And *yo* proceeds *fm* Winds; (v.g.) If *yo* Wind (which is nothing but a Stream of Air) sh^d flow over any place, & *yo* Air thus mov'd sh^d be kept in *yt* place by Mountains or Hills; or if 2 contrary Winds sh^d flow in *yo* same place, *yo* Air will be heap'd up in *yo* middle, & cons^{eq}. *yo* being more Air, its Gravity will be increased: But if *yo* Wind sh^d flow over a Country, *yo* Air which is over *yt* place, will be less in Quantity, & cons^{eq}. lighter. Hence 'tis plain, *yt* Winds are *yo* only cause of *yo* Air's Gravity.

When *yo* Air is heavy, *yo* Sun acting on *yo* Surface of *yo* Water, raises *yo* Vapours *fm* it; *yo* being rais'd are Specifically Lighter *yn* ~~the~~ Air, & cons^{eq}. they must rise higher till they come to an Air of *yo* same Specific Gravity wth *yo* selves, where they will Rest: and a vast Collection of *yo* Vapors form Clouds. So long as *yo* Air continues heavy, *yo* Vapors will be sustain'd, & *y^e* Weather will be Fair: But if *yo* Air turns lighter, *yo* Vapors which were in Equilibrio wth it before, will now preponderate & cons^{eq}. descend; in *yo*ir descent being continually check'd by *yo* Resistance of *yo* Air, wth which they meet, they will be Condens'd; This Condensation will still grow more & more, till att last they are form'd into drops of Rain.

Hence it follows, *yt* wⁿ *yo* Mercury in *yo* Tube is high, *yn* *yo* Weather will be Fair; & wⁿ it falls low, *yo* Vapours *yn* not being sufficiently sustain'd by *yo* Air, must also Fall, & *yo* Weather will be Rainy, & *yo* Rain more or less, acc. as *yo* \bar{Q} rises or falls in *yo* Tube.

Upon *ys* Principle Common Weather Glasses are made; but to make *yo* Change of *yo* Air's Gravity more Visible, several Instruments have been contriv'd.

1. The Wheel-Barometor, which consists of a Recurve Tube ABCDE (Plate 2, Fig. 21.) fill'd wth \bar{Q} ; *yo* Gravity of *yo* Air pressing on *yo* Surface E, *yo* swims a Loaden Ball tied to a String, att *yo* oth^r End of wch *yo* is also tied a W^t; & *yo* String runs on a Pulley att C, to wch *yo* is an Hand or Index appli'd, wch moves along wth *yo* Pulley; & a large piece of Brass BFGE divided into any number of equal p^{ts} mark'd 1, 2, 3, &c. Wⁿ \bar{Q} falls att B, it must rise att E, & cons^{eq}. raise *yo* Ball wth it, whereupon *yo* W^t att D will descend lower, & draw *yo* String wth it, & by *ys* motion, *y^e* Pulley being turn'd, *y^e* Hand will show *y^e* least Variation of *yo* Air.

This

This was Invented by Dr. Hook; but y^e Instrum^t has one Inconveni^{ence} 53
ence, which makes it almost useless, for in Damp Weather, y^e String
to which y^e g^ots are tied is contracted, & in dry, will grow longer.
By this Motion it will move y^e Hand, w^h in y^e mean time y^e g^o
has neither ris'n, nor fall'n. A watch-String will do bett^r w^h an Iron
2. Hugen's contriv'd another Instrum^t, after y^e Mann^r. Ball

Plate 6, 1 ABCDEF is a Recurved Tube so made, yt y^e 2 parts of it AB & DE have
Fig. 18.1 a much greater Basis yⁿ y^e Rest; The Tube being fill'd wth g^o,
y^e Gravity of y^e Air pressing on y^e Surface att G will sustain y^e g^o
to y^e height AB, & y^e pt^s AB & DE being of an equal height, if y^e g^o
fall an Inch att AB, it will rise as much att DE. Thro' y^e Office M
on y^e Surface DE is pour'd Oil of Tartar p^d Deliquiu^m, or Sp^t of
Wine, or some oth^r Lique^r, yt will not freeze, to y^e height F.
Now w^h y^e g^o rises att DE but one inch, it will raise y^e Lique^r
which pour'd in y^e Tube KL an Inch; & y^e slender Tube MP being
of a much less Basis yⁿ y^e Tube KL, it must rise higher in
MP. Thus if y^e Basis DE be 10 times greater yⁿ or, for one inch yt y^e Lique^r
rises in y^e Tube KL, it will rise 10 inches in y^e slender Tube MP. i.e. If y^e falls
one inch in y^e Tube AB, y^e Lique^r will rise 10 in MP.

This sort of Baromet^r has also an Inconvenience; which is, That as y^e Weather
is Hot or Cold, so y^e Lique^r in y^e Tube MP will dilate or contract it self,
& consequ^{ly} rise or fall, whereas y^e g^o continues still y^e same Height.

3. Since Mercury in a Tube keeps always y^e same perpendicular Height, howsoever y^e
Tube be inclin'd; The Best contrivance for a Baromet^r seems this:

Fig. 3.1 ABC is a Tube, bend'd as in y^e Figure; CB is abt 26 inches long,
& AB so inclin'd yt it may be 15, whereas y^e \perp AE wd not be above
5 acc. to y^e Structure, For every inch y^e g^o rises in y^e ordinary
Tube, it will rise 3 in y^e inclin'd one AB.

As Baromet^rs show y^e diff^t Changes of y^e Air, as to Gravity & Levity, w^h we
estimate Fair or Foul Weather; So Thermomet^rs are made use of to
measure y^e various Temperatures of y^e Air, as to Heat & Cold. To dis-
cover w^h y^e are Levell Instrument^s contriv'd.

1. The First is almost in y^e Form of a Baromet^r, only y^e upper end of y^e Tube
ends in a large Glass Ball; This Ball is heated by putting near y^e
Fig. 13.1 Fire, so yt y^e Air in it will be rarified & somewhat expell'd by Heat, yⁿ
immediately y^e Neck of y^e Tube is to be im^{er}g'd in stagnant Water,
w^h sh^d be ting'd wth some Cold, yt it may more easily be perceiv'd.
As y^e Air in y^e Ball A begins to cool (it being more rare & less com-
press'd yⁿ th^e externall Air) y^e Water in y^e Vessel will be impell'd up into
y^e Tube, by y^e force of y^e externall Air, & so compress y^e Air att A, as much

18
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the hundredth is the fact that the

Plate 6. 1
 Fig. 13. 1
 as y^e Externall air is compress'd. now if y^e air in A be allow'd (54)
 again more heated, it will endeavour to expand it self, & fill up a great
 space, & so press y^e Water down: But wⁿ it grows cooler it will be
 contracted into a less compass, & y^e Water will again ascend. So y^t
 wⁿ y^e Water in y^e Tube descends, y^e Air is hotter; wⁿ it ascends, cooler.

2. The Second kind of Thermoscope is by a Recurved Tube, thro' y^e Orifice of w^{ch}
 Fig. 1. 1
 att D y^e Ring'd Water is pour'd, & fills up y^e Space BC, compressing
 y^e Air in y^e Glob A; in w^{ch}, wⁿ y^e Air grows more hott, it expands
 it self & takes up great room, by pressing y^e Water in y^e Tube up to
 att D; & wⁿ y^e Air is cool'd, it is again condens'd, & y^e Water falls
 down: So y^t y^e rising of y^e Water denotes y^e Heat, & its falling
 y^e Coldness of y^e Air, Contrary to w^t is done in y^e First Sort.

3. The Third Sort is in This Fashion. Thro' y^e narrow neck of a Glass bottle
 Fig. 12. 1
 fill'd wth Water is putt a long Tube open att both ends; y^e low^e end of
 w^{ch} is immerg'd below y^e Water. After having fix'd y^e Tube wth a Stopper
 so y^t y^e can be no Communicacon betwⁿ y^e Externall air, & y^e in y^e
 Phial; Air is blown strongly thro' y^e Tube, by w^{ch} y^e Air in y^e Phial
 is compress'd, & y^efore it will press y^e Water up to D: And if y^e Air
 always continu'd in y^e same Tense as to Heat & Cold, y^e Water w^d
 always continu'd in y^e same Station; But wⁿ y^e Air in y^e Phial
 grows hott^r, it will endeavour to expand it self, & press more strongly
 on y^e Surface of y^e Water, & raise it high^r in y^e Tube.

In these & all other Sorts, Thermom^{et}ers, y^t have any Communicacon wth y^e
 Externall air, y^e Liquor will not only be depress'd or rais'd by y^e
 change of Air as to Heat & Cold, but also by any Alteracon as to
 Gravity & Levity; & cons^{eq}. y^e Temperature of y^e Air as to Heat & Cold
 may remain, wⁿ nevertheless y^e height of y^e Water may be considerably

4. This Sort of Thermoscopes y^e is not liable to y^e same In-
 Fig. 5. 1
 convenienc^e: It is a Long Tube wth a Glass Ball att y^e End of y^e
 w^{ch} being fill'd wth high Rectified Spirits of wine half full up
 to D, y^e remaining part of it is considerably heated att C, y^t y^e
 air may be expand'd; after y^e, y^e Top of y^e Tube is immediately to
 be seal'd Hermetically, so y^t y^e Air may not enter y^e Tube:
 Then y^e Rarefaction & Condensacon of y^e Spirit of Wine, by w^{ch} it
 rises or falls in y^e Tube according to y^e degrees of Heat or Cold,
 shew y^e Temperature of y^e Air as to Heat & Cold.

5. Another sort of Thermoscopes is thus contriv'd: A & B are 2 Cylindrical
 Fig. 14. 1
 Glass Vessels join'd to y^e Recurved Tube EGF; y^e upper pt of y^e
 Vessel A is void of air, & y^e rest is fill'd wth y^e as in y^e Torricellian
 Experiment, & y^e y^e rises half way in y^e Vessel B; on y^e Surface of y^e
 & y^e it putt in a Tube some Ring'd Liquor, or rather Oyl of Tartar

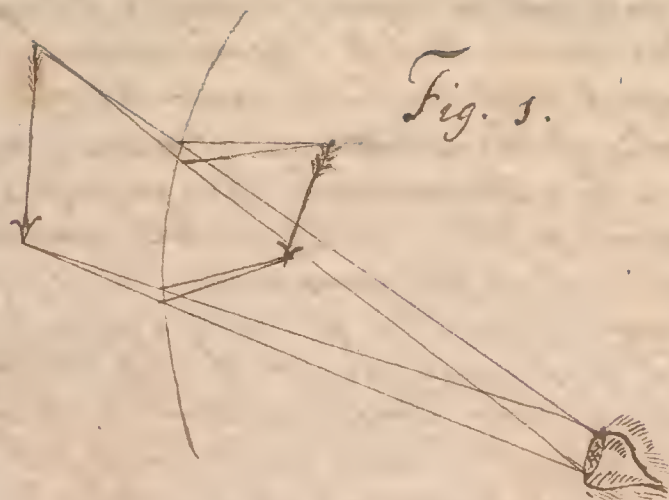


Fig. 2

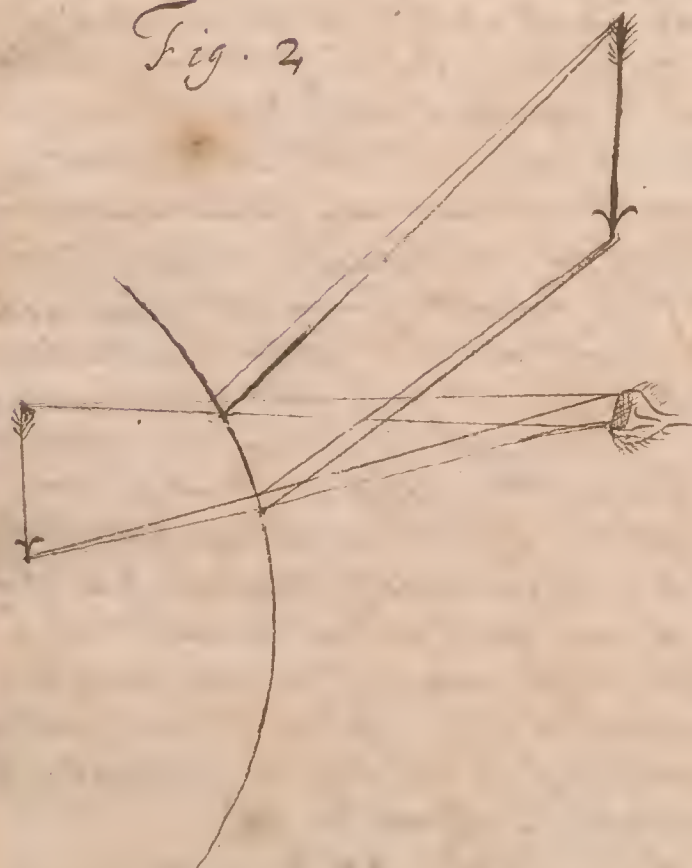


Fig. 4

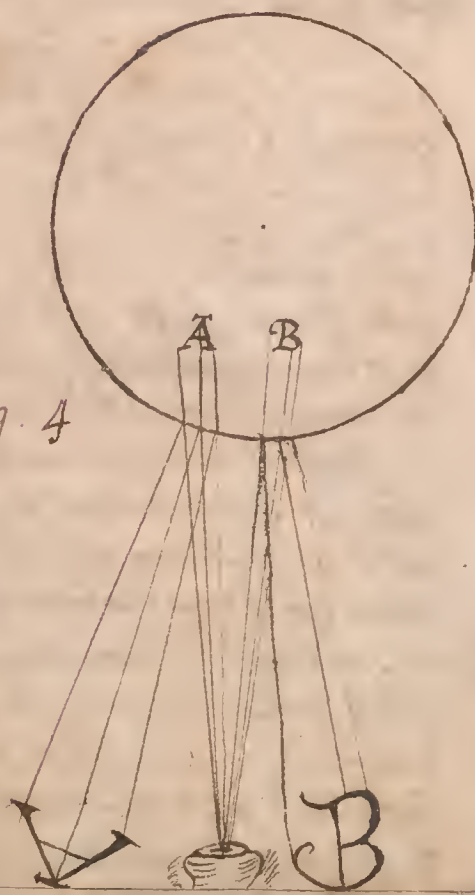


Plate 6, 2
Fig. 14.

For Deliquium, wch will not freeze, & reaches up to D; to y^e End (55
of y^e Tube BK a Glass Globe C full of air is sealed on Hermetically
to prevent communication wth y^e externall air. In y^e Thermometer,
w^{ch} by y^e Cold of y^e Ambient air, y^e air in C is cool'd & condens'd,
y^e & will by its own Weight subside in A & rise higher in B, &
conseq. impell y^e Liquor up into y^e Tube BK. And if y^e Basis of
y^e Cylindriacall Vessels A & B be 10 times greater y^e y^e Basis of y^e
Tube BK; w^{ch} y^e & falls one inch in A, or rises one in B, y^e Liquor will
rise 10 inches in y^e Tube BK: Also if y^e air be heated in C & ex-
panded, it will by expanding it self make y^e & descend in B, &
rise in A; So y^t y^e Smallest Variations as to Heat & Cold are thus
shown by y^e Ascent & Descent of y^e Liquor in y^e Tube BK.

To Measure y^e Moisture & Dryness of y^e air, we use an Instrum^t call'd
an Hydrometer, of wch y^e are 2 or 3 Sorts.

Plate 4, 2
Fig. 11.

1. The First is made by a Fine Balance, in one of y^e Scales of wch is putt
a piece of Sponge, & in y^e other a W^t to counterpoise it; y^e Sponge
in Damp Weather imbibes y^e Moisture & becomes heavier, in Dry
weath^r y^e moisture being exhal'd, y^e Sponge grows lighter; & so
by y^e Motions of y^e Examen, we find y^e Alterations of y^e air in
respect of its Humidity. To make y^e Variations more Sensible, y^e
Examen of y^e Balance is made very long, wch passes on a circular
Arch of Brass divid'd into degrees, & mark'd 1. 2. 3. 4. &c. And acc. as y^e
End of y^e Examen is att any of y^e degrees, so we Judge of y^e Weath^r.

2. Anoth^r Sort is contriv'd after y^e manner: To a Rope or Cats-gutt a Cylindriac-
call W^t is tied; In Damp Weath^r y^e Rope by twisting it self will contract
& pull up y^e W^t, & in Fair Weath^r lett it sink farth^r down. To make
y^e Variations more Sensible, y^e Cylindriacall W^t being att 15 or 16 inch
round, is divid'd into 30 or 40 equal pts mark'd 1. 2. 3. &c. To prevent its
being injur'd, a Glass is putt over it, thro' wch y^e String passes att A;
y^e Glass is cover'd wth Brown or Blue pap^r except one Small hole, thro'
wch y^e Figures on y^e Side of y^e W^t may be seen: Now y^e Twisting or Un-
twisting of y^e Rope, acc. to y^e Variation of y^e Moisture of y^e air will de-
ways present a new figure to y^e Hole.

Plate 6, 2
Fig. 2.

3. A third Sort of Hydrometer is made wth y^e Board of a Wild oat, or y^e Husk
of a small Vetch, wch in Dry weath^r twists, & in wet untwists. One End
is fasten'd to y^e Bottom of a Box, y^e oth^r comes thro' a Hole in y^e
Side & has an Index adapted to it; So y^t y^e Motion of y^e Hand or In-
dex on y^e Top of y^e Box shows y^e Variation of y^e Moisture &
Dryness of y^e Weath^r.

In y^e foregoing Page 11,

Fig. 1st Shows, y^t y^e Image of an Object reflected fm a concave Mirrour (y^e Obj^t being plac'd wthin $\frac{1}{4}$ of y^e Diameter fm y^e Centre or Vertex) appears behind y^e Glass, larger, & farther off.

Fig. 2^d Shows, y^t y^e Image of an Object reflected fm a convex Mirrour, appears behind y^e Glass, less & nearer yⁿ y^e Object.

Fig. 3^d Shows y^e Image of a Candle, enclos'd in a concave reflecting Cylinder, as it is reflected fm y^e Sides, & appears in y^e middle.

Fig. 4th Shows how a Distinct Image is form'd of any concave Cylindriacall Mirrour, as y^e 2 letters AB from

All fm 2 generall Rules, 1. That y^e Angle of Incidence is equal to y^t of Reflexion. 2. That both of 'em are in y^e same plain \perp to y^e Reflecting Body.

† A Real Focus is y^e place, where y^e Rays actually meet as y^e point B, where y^e Rays D meet after they have pass'd y^e Glass CC: And y^e point A, where y^e Converging Rays wd meet, if y^e was no Glass CC, is call'd y^e Imaginary Focus.

In a Concave Mirr^r, if E be an Object, E will be y^e Focus of y^e Rays, w^{ch} having diverg'd fm y^e Object & fall'n upon y^e Concave Mirrour, are by Reflexion made to Converge at E.

A Concave Glass Transmittin^g hath no real Focus of Parallel Rays, because after they have pass'd y^e Glass, they diverge fm each other; as y^e Rays A, after they have pass'd the Glass E, diverge towrd D: But y^e point C is call'd y^e Virtual Focus of y^e Concave Glass.

* It is y^e same, w^{ch} of y^e angles (bet^{ween} y^e ray & y^e are nearest y^e \perp , or the next 2 Plans) we call y^e angles of Incidence & Reflexion, w^h they fall on a plain Surface; because y^e Equality of either are alike easy to be demonstrat'd. But on a concave or convex Surface, it being much easier to measure & discern y^e Equality between y^e former, we call (viz. by raising a \perp to y^e Tangent on y^e point y^e Ray fall'n) therefore y^e Angles adjoining to y^e \perp being more generally observable, we chuse to give y^e name of

Fig. 2^d y^e Angles of Inc: & Refl: as ABC & DBC.

(56)

Catoptricks.

Definitions. 1. Rays of Light are those, w^{ch} are diffus'd every way in straight lines thro' y^e same Medium, & spread y^r selves constantly after y^e same Tenour, as long as they continue in y^e same Medium.

2. A Radiant is y^t, f^rm whose points Rays spread y^r selves every way.

3. Diverging Rays are those, w^{ch} meet (or produc'd meet) in a point opposite to y^e Direction of your Motion; or those Rays, y^t spread y^r selves after y^t manner, as if they had all come f^rm one point, whether

Plate 7 } Really they do come f^rm y^t Point or not. As y^e Rays going f^rm B
Fig. 3. } to D, are said to Diverge f^rm y^e point C, wheth^r they actually come f^rm it, or not; for tho' they sh^d come f^rm A, they're said to Diverge f^rm C, because if you produce 'em f^rm B, till they meet in a point opposite to y^e Direction of your Motion, y^t Point will be C.

4. Converging Rays are those, w^{ch} meet in a point tow^d y^t part, whith^r y^e Direction of your Motion tends; as y^e Rays DB are sd to Converge tow^d C, wheth^r they meet in C, or after Refraction thro' y^e Glas^s EF they go on parallel to y^e Line ACD.

5. The Focus is y^t Point where y^e Rays meet.

6. Parallel Rays are those, w^{ch} come f^rm a point att a great distance f^rm y^e & contain but a very small angle one wth another, as f^rm y^e Sun.

7. Rays are said to Reflect, wⁿ they're turn'd backw^d in y^e same Medium.

8. The Angle of Incidence, is y^t w^{ch} is contain'd under y^e Incident Ray & y^e \perp to y^e plain att y^e point of Incidence, as ABC.

Fig. 2. } 9. The Angle of Reflection is y^t w^{ch} is contain'd under y^e Reflected Ray & y^e \perp perpendicular, as y^e Angle DBC. * Sometimes ABE & DBF are call'd y^e Angles of Incidence & Reflection.

Theorem. The Angle of Incidence is always Equal to y^t of Reflection.

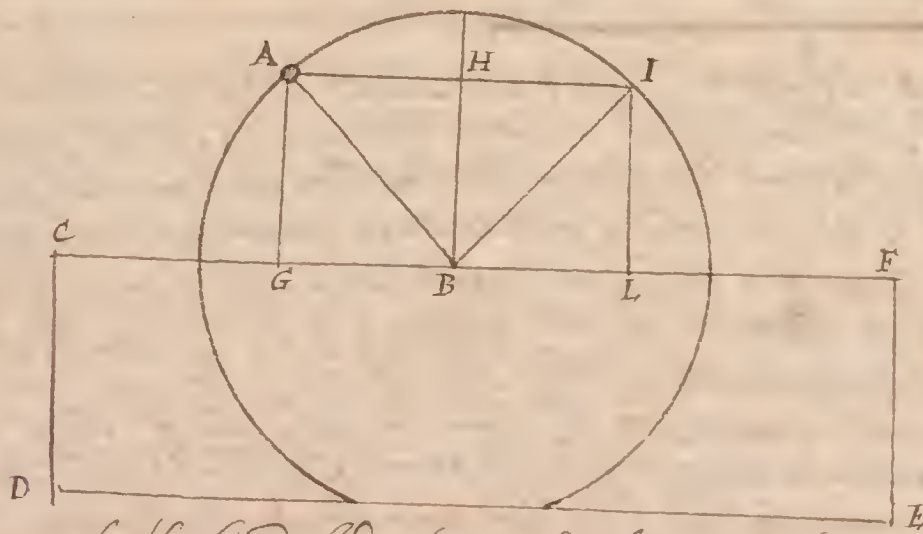
This is confirm'd by Experience & has been soo always Demonstrated

10. Specula or Mirrors, are those w^{ch} by Reflecting y^e Light, form Images of Externall Radiants. * by Mathematicians.

Theor. Rays coming f^rm a point A, & falling upon a plain Mirro^r BC, after Reflection Diverge f^rm y^e point a, w^{ch} is in y^e \perp , as far behind y^e Glas^s as y^e Radiant is before it. For because AB is equal^l to aB, & DB common to both y^e Triangles ABD & aBD, & y^e angles att B are equal; y^e angles ADB & aDB will be equal (p. l. 1. prop. 4 Eucl. El.) But (by y^e

Fig. 1, 4. }

* The Angle of Incidence is always Equal to γ^t of Reflexion
as Demonstrated by Rohault, part 1 c. 15.



Let A a perfectly hard body (as a Globule of Light) moving in
one strait line AB fall upon a perfectly hard Body CDEF,
* Cor. to each communicating none of its motion, A must continue to
move; tho' meeting with this repulse, it must be in another di-
rection. Which to find; from γ^t Centre B, at γ^t distance AB,
describes a Circle; and because in a certain space of time A
has mov'd fm γ^t Circumference to γ^t Centre of γ^t Circle in γ^t
same time it ought to return to some one point in γ^t Circumference
again. Im γ^t points A & B draw γ^t Right lines AG & BH \perp to γ^t
plane CF, & γ^t line AHI \parallel to γ^t same plane. Now tho' γ^t motion
of A be single, its Determinacon is compounded of 2; viz. one fm
A to H, tho' other to G; γ^t latter of wch is obstructed by γ^t Body CDEF,
* Cor. but γ^t former not, so γ^t it must go on γ^t same; and as in a certain
space it came fm γ^t line AG to γ^t line HB, in γ^t same space it ought
to move fm thence to a point in γ^t line IL (a line I suppose drawn \perp
to γ^t plane CF, & equally distant fm IIB, as HB fm AG) But, to
satisfy γ^t whole motion, we shew'd γ^t A ought to move to some one
point in γ^t Circumference of γ^t Circle; & now, to satisfy γ^t part of its
Determinacon, wch was never obstructed (viz. fm A to H & so on)
it must come to a point in γ^t line IL; Therefore to satisfy
both all γ^t same time, γ^t Body A must be found in γ^t common
point I, & have been reflect'd back fm γ^t Body CDEF in γ^t line
BI; wch line wth γ^t surface, makes an angle of Reflexion IBL
equal to γ^t angle ABG of Incidence. For BL = GB by Sup-
position; & LI = GA, because GL & AI are \parallel ; & γ^t angles L & G
Right angles by Supposition; Therefore γ^t 2 Triangles ILB AGB
are Equal & Similar, & conseq. γ^t angle IBL = ABG. Q. E. D. From γ^t

Or if γ^t inner angles next γ^t \perp be accounted γ^t Angles of I. & R. by γ^t same construction
 γ^t angle ABH is provid equal to γ^t angle IBH; For, by construction, HB was \perp to CF,
so γ^t γ^t 2 angles GBH & HBL, being Right are also equal, of wch γ^t each part ABG & IBL have
been provid Equal; γ^t some γ^t remaining parts ABH & HBI are Equal also Q. E. D.

15 prop. of y^e same y^e Angles $\angle ADB$ & $\angle GDC$ are Equal: Therefore (5)
 if AD be y^e Incident Ray, GD will be y^e Reflected. After y^e same man-
 ner it may be shewn, y^t HE is y^e reflected Ray of y^e Incident AE , &
 KF of AF ; & therefore all y^e reflected Rays, if produc'd, will meet
 at a . If y^e Eye were plac'd at H , it wd receive y^e Rays, wch come
 from A & are reflected at y^e Surface BC , as if they had really come
 from a ; & conseq. y^e Eye will be y^e same affected, as if it were at
 O & receiv'd y^e Rays coming from A ; & Therefore y^e Eye at H will see
 y^e Image of y^e point A at a .

Since y^e Image of every point is as far behind y^e Glass, as y^e Point is
 before y^e Glass, y^e Image must be y^e same way inclin'd to y^e Glass,
 as y^e Radiant is; So y^e Image of y^e point A must be at a , of E at e .
 Hence it follows y^t if y^e Glass lies Horizontally, Objects will have y^e Im-
 ages invert'd, & Men will appear wth y^eir Heads down w^d, as w^d we look
 into y^e Water.

W^t has been shewn of y^e Principall Radiants, is also True of y^eir Images
 y^es; for they may be consider'd as Objects w^{ch} send Rays, & y^eefore
 if y^e be anoth^r Glass to receive y^e Rays, y^e will be anoth^r Image
 form'd wthin y^t Glass, & so y^t Image still will have anoth^r Image
 whence arises y^e Multiplicacon of Images by 2 or 3 plain Looking-

Suppose 2 Looking-Glasses BC EF ; Let y^e Radiant be A , whose Image by
 y^e Glass BC is a ; This Image being consid^d as a Radiant
 will send Rays to y^e Glass EF at α ; & y^t Image will likewise have
 its Image in y^e Glass BC at G , & so you may multiply Images,
 as far as you please.

If GD , HE , KF be Incident Rays, their Reflected Rays will be DA , EA , FA ;
 i. e. If Rays be converging to y^e point a there to Form an Image, & y^t
 be interpos'd a plain Specul^r BC , they will reflect to y^e point A ,
 & form an Image y^es. Experiences answers This exactly.

Take a Common Reading or Burning Glass E , & put y^e Radiant at A , lett
 y^e place of y^e Image to be form'd be a , put a Looking-Glass at BC ,
 And a mans Eye at O will see y^e Image at a in y^e air betwⁿ him
 & y^e Glass; For by y^e Burning Glass y^e Rays coming from a point in
 y^e Radiant A , are made to Converge to a Correspondent point in y^e Im-
 age a . but by y^e Looking Glass they are intercepted & reflected;
 therefore they'll turn anoth^r way, & y^e so y^t wont from one point at A ,
 will meet wth anoth^r correspond^t to it at a , where they'll form an Image.

In Concave Spherical Mirro^rs, y^e Image of a point is always in a line
 passing thro y^e point & y^e Cent^r. Thus y^e Image of y^e point E will
 be at e , y^e Image of y^e point F at f , & of G at g .

Hence

From y^e foregoing Demonstration, may be drawn these
2 Corollaris,

Cor. 1. That y^e Reflected motion is no new motion arising
from y^e Elasticity of either Body, but only a continu-
ation of y^e Direct motion, wch otherwise would be lost. { S. Clarke's
Annot.
ad Rob.
p. 1. c. 15.

Cor. 2. That y^e 2 Lines of Incidence & Reflection lie both
in one & y^e same plane, wch plane is perpendicular to
y^e Surface of y^e Reflecting Body. Because, tho' y^e
Determination of y^e Body A towards G be obstructed
by y^e Body CDEF, yet its Determination towards I being
not changed, y^e is no reason it sh^d deviate from y^e plain ABI.

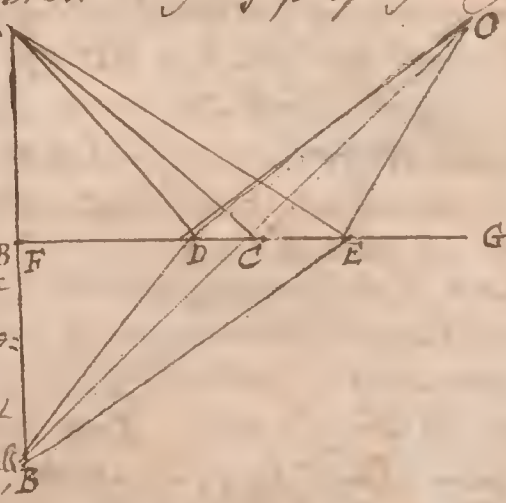
Since Nature is confest'd to work always y^e Shortest way,
and Light esp. if not obstructed, is propagated in straight
i. e. y^e Shortest lines; It may serve to confirm this
Demonstration, to prove y^t y^e Equality of y^e 2 for-
mentioned Angles is y^e Shortest way of propagating Light.

An Image att A being reflected
from some one point of y^e plain Spec-
ulum FG, is seen by y^e Eye att O.

1st Suppose it reflected from y^e point
D, so y^t y^e Ang: of In. ADF be greater
yn y^e Ang: of Refl. ODG (the Line AB
being drawn \perp to FG & AF = FB) y^e
Line AD may be easily prov'd = DB, where-
fore $BD + DO = AD + DO$.

2^{dy} Supposing it reflected from y^e point
C, so y^t y^e Angles of I. & R. w^d be equal
in like manner $BC + CO = AC + CO$.

3^{dy} Supposing y^e Reflexion made on y^e point E of y^e Speculum FG
so y^t y^e Angle of I. be less yn y^e Angle of R; by y^e same means
 $BE + EO$ may be prov'd = $AE + EO$. But it is plain, y^t
BCO being but one side of a Triangle is less yn either
 $BD + DO$ y^e 2 sides of one Triangle, or yn $BE + EO$ 2 sides of
another Triangle; Therefore, by w^t was prov'd before,
it is plain, that AC CO are less yn AD DO, or y^e AE EO;
And Conseq. That y^e Angles of Incidence & Reflection
being equal is y^e Shortest way in wch Light or any oth^r
Body can be reflected. Q. E. D.



{ & p. prop. 4
lib. 1. Eucl.

{ prop. 20
lib. 1. Eucl.

Hence it follows, yt if y^e Image be in y^e Air before, it will appear (58)
 Inverted; the Reason why no Image is form'd thus is, because all
 y^e Rays wch come fm y^e point E & fall near y^e Vertex of y^e Mirr^r
 Reflect, so yt they will meet att e, whence they Diverge forming
 att e y^e Image of y^e point E: after y^e same mann^r, those wch come
 fm F, after Reflection will meet again att F, & y^e form y^e Image
 of F; as like y^e coming fm G, att g.

If y^e Radiant approaches y^e Glass, y^e Image will recede fm y^e Glass,
 & att y^e Centre of y^e Sphere they will both meet.

If y^e Radiant approaches still nearer, y^e Image will go out beyond
 y^e Centre; & wⁿ y^e Radiant comes to be att y^e Distance of $\frac{1}{2}$ of y^e
 Diameter fm y^e Vertex, y^e Image will be att an Infinite distance;
 wⁿ y^e Radiant comes nearer to y^e Glass yn $\frac{1}{2}$ of its Diameter,
 y^e Image appears behind y^e Glass & erect.

If y^e Mirr^r be Convex, y^e Image of an External Radiant is always be-
 hind y^e Glass. The Magnitude of y^e Image may be known fm y^e: That it always
 appears under y^e same Angle fm y^e Vertex of y^e Speculum, yt
 y^e Radiant does; & Conseq. they will have y^e same proportion to one
 another, yt wⁿ Distances fm y^e Vertex have. And y^eefore, if
 y^e Radiant be farth^r off, yn y^e Image, fm y^e Glass, it will be
 Bigger yn y^e Image; if att y^e same distance att y^e Centre they
 are Equall; if y^e Image is farth^r off yn y^e Radiant fm y^e Glass,
 it will appear Bigger yn y^e Radiant. Thus in y^e Figures, E may
 be y^e Radiant & e y^e Image, or e y^e Radiant & E y^e Image.

N.B. The Focus, or point where y^e Image is found, is y^e middle point be-
 tween y^e Vertex & y^e Speculum, in all y^e cases, where y^e Radiant is sup-
 pos'd att an Infinite distance, as y^e Sun; & y^e Rays sent fm it are
 reckon'd as Parallel.

~ Dioptricks. ~

When a Ray of Light comes out of one Medium into another, it changes
 its Direction. This Changing of Direction is w^e call Refraction.

The Angle of Refraction is comprehended under y^e Refracted Ray & a \perp
 drawn to y^e Surface of y^e Refracting Medium, and att y^e point where
 y^e Incident Ray falls on y^e same Medium, as y^e Angle HDK; If y^e
 Ray of Light goes into a Thicker Medium, it comes nearer to y^e \perp , if
 into a Thinn^r, it recedes farth^r fm it.

There are several ways to show y^e By Experience. (v.g.) Take a Basin, into w^{ch}
 putt a piece of Money att A, & yn Recede so far back, yt y^e sides of y^e
 may intercept y^e Light, so yt Light cannot come in a straight Line fm A

♀ A plain Instance of This Refraction is y^e Sun, wch we see for some time, after 'tis really descended below our Horizon, being refracted thro' y^e Atmosphere & Vapours intermix'd wth y^e air next surrounding us. Barthol. c. 7.

♂ Since a Heavy Body (Stone or y^e like) falling out of a Thinner medium into a thicker, as out of air into Water, is always Refracted from y^e \perp , & vice versa; It may be doubted how it comes to pass y^t Light should have just a Contrary Refraction, viz. w^h passing from a thinner into a thicker medium towards \perp , & vice versa. But It is to be observ'd, That y^e Direction of y^e Refracted Body is always chang'd either To or From y^e \perp , according as y^e Body in passing thro' meets wth more or less Difficulty & Resistance; so y^t a Stone may easier break thro' y^e parts of air & wth of water; and y^e Light, wch is so fine a Body, can wth much greater facility pass thro' Water yⁿ air, Because Light has no need to separate y^e parts of any Body but only pass thro' y^e Pores, wch are always more open & free y^e firmer any Body is (so y^t y^e Glass more easily penetrated yⁿ Water, & Chrystall yⁿ Glass) whereas any Hard large Body is to separate y^e parts of y^e medium wth its main Force, or else it cannot be transmitted.

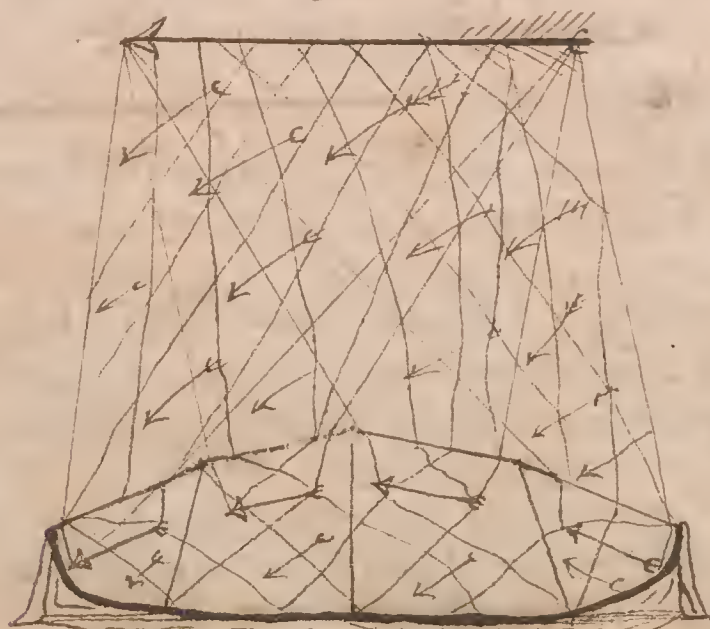


Plate 7, Fig. 11. } A to y^e Eye att D; if Water be afterwards poured in, y^e Money will
 be seen; For y^e Ray AB, wⁿ it comes to y^e Surface of y^e Air att B, chang-
 es its Direction, & goes off in DB, & so Enters y^e Eye. ♀

Fig. 12. } Suppose y^e Medium EC to be Air, HK Glass or Water, & AB y^e Surface of y^e
 Medium HK; Let ED be a Ray of Light entering y^e Medium at D, as
 y^e Angle EDC is y^e Angle of Incidence, so is HDK y^e Refracted Angle
 and y^e Lines of y^e Angles have always a certain Determinate Pro-
 portion to one another; & if you take Small Angles they themselves are
 always in y^e proportion; If EC be Air & HK Glass, y^e Angle EDC is
 to HDK, as 3 to 2; If EC be Air, & HK Water, y^e proportion is yⁿ 4:3.

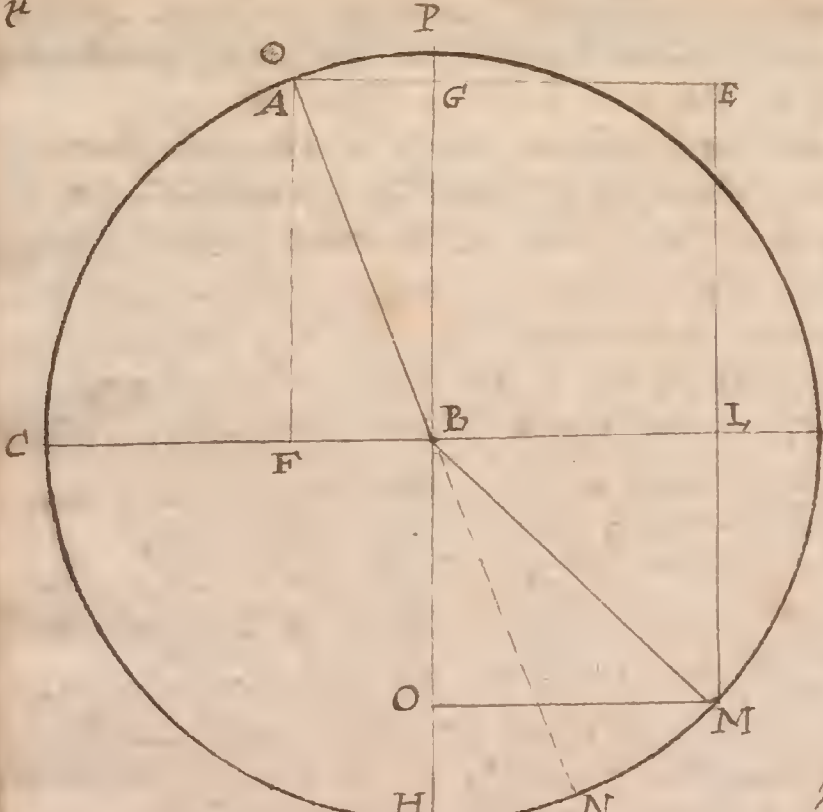
To show Refraction more plainly, Take a Common Burning Glass, & cover
 it with paper, in w^{ch} lett y^e be 2 Holes, thro' w^{ch} y^e Light is to
 Fig. 13. } pass att B & C, y^e putt a Candle att A; If y^e Light pass'd thro'
 without bending, y^e Rays coming thro' y^e Holes B C ought to
 diverge farther & farther fm one another, But we find yt if y^e Lt.
 be rec'd upon a piece of paper, y^e Rays converge one to another. Wⁿ
 y^e Paper is att I, y^e Light falls fm GH; wⁿ tis remov'd farther to
 K, y^e Rays fall to DE nearer one another; & wⁿ y^e Paper is remo-
 ved to F, y^e 2 Lights coincide, & y^e diverge again.

Suppose GH Water & IAF Air, y^e Rays coming out of Water into Air
 are Refracted, so yt those w^{ch} come fm y^e point E, seem after
 Plate 8, Fig. 4. } Refraction as if they had come fm C, & enter y^e Eye att IA, as
 if they had all come fm yt point; so yt CE is $\frac{1}{4}$ of BE.

Hence wⁿ we look on an Object in y^e water, it appears $\frac{1}{4}$ nearer y^e
 Surface, yⁿ it is; & on y^e same acct an Oar in y^e Water will
 Fig. 3. } appear Bent, for y^e point A will appear higher viz. att B,
 & y^e point C att D, so yt y^e Oar in y^e Water, instead of being
 seen in y^e Position ECA, will be seen in yt of FDB.

If y^e Object A be seen thro' y^e Prism GH by y^e Eye att D, it will
 appear as if it was att C; for y^e Rays falling fm A obliquely
 Plate 10, Fig. 6. } upon y^e Surface of y^e Prism att H Refracted towards y^e L,
 (because they go fm Air into Glass) & wⁿ go on in y^e Direction
 HG still, if y^e continued to move in Glass; But emerging att
 G out of Glass into Air, they are Refracted fm y^e L, & going on
 in y^e middle Line DG, enter y^e Eye, as if they directly fm C.

If y^e same Object be seen thro' a medium w^{ch} is terminated by
 many Plain diff't Surfaces, it will appear to be multiplied, into
 as many, as y^e are Surfaces; for thro' every Surface y^e Obj^t
 Plate 8, Fig. 2. } is seen in a different place, & cons^{eq}. as many Surfaces as y^e
 are, so many distinct Obj^{ts} will appear; y^e Rays, w^{ch} come
 fm y^e



The Angle of Refraction either
To, or From 90° is greater or less
proportionally acc. as y^e Body pas-
ses thro' one ^{medium} into another wth
greater or less Ease as to y^e
former sort of Refraction;
or wth greater or less Diffi-
culty, as to y^e latter.

Robault part. 1. c. 15.

To Demonstrate in what
Manner Refraction is made;

Above y^e line CD Suppose a Medium of Air, below it of Water,
Let y^e Water have double y^e Resistance of Air; Let a Ball
fall fm A to B, in y^e line AB in y^e Space of one minute, there-
fore, y^e Resistance of y^e Water being double, in 2 minutes it will
go y^e same length, viz. fm y^e Centre B to some one point in y^e Circu-
ference of y^e Circle. Now y^e single direction of A being made up
of 2 Determinations, one \parallel to G, y^e other \perp to F; & y^e latter only
suffering fm y^e Resistance of y^e new Medium; Therefore A in its former
Determinacon, in double y^e time, must go double y^e length it did before,
i.e. y^e line GE to E, wch is double AG; But in its latter (as was so before)
it must go y^e same length in double y^e time, viz. to y^e Circumference
of y^e Circle; Therefore to satisfy both Determinacon, A must come to
such a point in y^e Circumference, as will exactly answer E, i.e. to M.

So yt as y^e Direct Motion of A shd have, to N, by Refraction it recedes
fm y^e \perp as far as M, & y^e Angle MBN is y^e measure of y^e Refraction,
so yt y^e whole Angle HBM is just double y^e Angle HBN, propor-
tionally, as y^e Resistance of y^e low^r medium was double to y^e of y^e upp^r.

By wth has been said, it appears, That if y^e low^r had as little
again Resistance as y^e upper, y^e Refraction had been just
as ^{much} to y^e \perp , as now it receded fm it. So yt y^e Angle &c

* Isaac Vossius has observ'd yt this middle Ray or axis (Q. E. D.)
is in some measure Refracted into it self & shriv'd up.

In 10^{th} Objects thro' 10^{th} Different Surfaces of 10^{th} Glass, for
ming 10^{th} Images y^e in on 10^{th} Overall parts of 10^{th} Retina.

A Lens is a Glass, w^{ch} is terminated by 2 Sphericall, or by one
plain & one Sphericall Surface. And it is Convex on Both Sides,
or Convex on one Side & plain on y^e other; Concave on Both
Sides, or Concave on one Side & Flat on y^e other; Or a Menis-
cus, y^t is, Concave on one Side Convex on y^e other.

When Rays diverge fm any point of an Object, & spread y^e selves every
way; if you expose a Convex Lens to y^e Rays, they will form a
Cone, whose Vertex is at y^e point of Divergence, & Base at y^e
Lens; as y^e Rays w^{ch} diverge fm A & fall on y^e Glass CD: w^{ch} y^e
Rays pass thro' y^e Glass, they are all refracted (except y^t w^{ch} falls at
E in y^e middle of y^e Glass) & meeting again at y^e point B, form
another Cone, whose Base is y^e Glass CD (on y^e other Side) & Vertex
at B; This Cone together wth y^e other Cone is call'd a Pencil of
Rays, & AEB is y^e Axis of y^t Pencil, or a Line drawn fm y^e point
of Divergence on one Side of y^e Glass to y^e point of Convergence
on y^e other. as many Pencils of Rays pass thro' a Glass, as y^e are
visible points in y^e Object, & tho' y^e Axes of y^e Oblique Pencils suf-
fer some Refraction in passing obliquely thro' y^e Lens, yet they
are not to be look'd upon as Refracted; because after they have
pass'd y^e Glass, they go on in a Line parall^l to y^e Line, in w^{ch} they
mov'd, before they enter'd it, & y^e Thinn^e y^e Glass is, y^e more inson-
sible is y^t Refraction.

Plate 8, 2
Fig. 1. } Aa Bb Cc represent 3 pencils of Rays passing thro' a double Con-
vex Glass. W^{ch} y^e Object ABC, by means of a double Convex Glass,
has its Image project'd at cba; y^e Angles, w^{ch} y^e Axes of y^e 3
Pencils, y^t come fm y^e Extremities of y^e Object, make wth y^e
middle of y^e Glass, determine y^e Magnitude of y^t Image; & y^e
place, where y^e pencils of Rays terminate on y^e Axis, is call'd
y^e Distinct Base, because there only is y^e most Distinct Image
of y^e Object project'd. All y^e Rays w^{ch} come fm y^e point A will
after Refraction be made to converge at a, & all y^e Rays w^{ch} come
fm B, will after Refraction meet at b, & all y^e Rays w^{ch} come
C, will be refracted to c. And if y^e Eye be at a it will receive y^e
Rays diverging fm abc y^e same way, as if it had receiv'd y^e di-
rectly coming fm y^e principall Radiant ABC, & y^e fore y^e Image
will be form'd at abc, & inverted.

If a piece of paper be plac'd at abc, y^e Rays will y^e new be Reflected
by y^e paper, & will paint on y^e paper y^e Image of y^e Radiant.

This Image & y^e Radiant have always y^e same proportion one to another
as y^eir Distances fm y^e Lens has: & y^e fore, If y^e Image be farther
fm

Plate 8?
Fig. 5.

If y^o Lens yn y^o Radiant is, it will be bigger yn y^o Radiant; & if nearer, it will be Less; If y^o Radiant att ABC be brought near to y^o Lens, y^o Image will recede farth^r for it; & it may be bro^t to such a determinate distance, as to cast y^o Image as far fr^m y^o glass, as may be requir'd to magnify it to any giv'n proportion.

If y^o Glass be equally Convex on both sides, & y^o Radiant plac'd att a Semidiameter's distance for y^o Lens, y^o Image is cast out att an infinite distance; & if y^o Radiant be plac'd att an infinite distance, y^o Image is at a Semidiameter's distance for y^o Lens.

If y^o Sun be y^o Radiant, (wh^{ch} is att an infinite distance) & y^o Glass be sufficiently broad, in y^o place of y^o Image, y^e will be a Flame, wh^{ch} will burn very intensively, because all y^o Rays wh^{ch} come directly fr^m y^o Sun, & fall on y^o broad Lens, are by Refraction brought into a small place to form y^o Image.

If att y^o place of y^o Sun's Image (wh^{ch} is sometimes call'd y^o Focus of parall^l Rays, & sometimes simply y^o Focus) y^e be plac'd a Lucid

Fig. 6. } Body, as a Candle or Lamp, y^e Rays after Refraction will go out parall^l & not Diverge fr^m one another; & y^o Light not spreading will continue in y^o same Intensity at all distances, & cons^{eq}. will illuminate all objects att a distance.

On this principle all Convex Lanthorns are made.

If y^o Radiant be nearer y^o Lens yn y^o Focus of \parallel Rays, y^o Image will not be seen on y^o other side of y^o Lens, but on y^o same side y^o Radiant is, only farth^r off & not Inverted, but Erect.

Suppose ABC a Radiant near to y^o Lens, yn y^o Focus of Parall^l Rays, Fig. 5. } all y^o Rays, wh^{ch} come fr^m y^o point A, will enter y^o Eye at E, as if they had come fr^m y^o point a; & all y^o Rays wh^{ch} come fr^m B & C, will seem to have diverg'd at first fr^m y^o points b & c; so y^o Eye will see y^o Object not att ABC, but abc: & because y^o angle AEC is y^o same wth y^o angle aEc, y^o Object will be seen magnified, abc being greater yn ABC.

If a Room be darkend, & only one Hole made in y^o Window, to lett in y^e Rays wh^{ch} come fr^m externall objects, & in y^o Hole y^e be plac'd a Convex Lens; y^o Lens will form y^o Images of all externall objects, wh^{ch} are before it, & if att a distance y^e be putt a piece of white paper, y^o Images will be receiv'd on it, & they'll all appear Inverted. The Reason of wh^{ch} follows clearly fr^m y^o Principles; for all Rays wh^{ch} come fr^m any one point of y^o Object, will by Refraction be made to meet att one point on y^o paper, & once they'll be reflected again: & y^o same thing is true of every oth^r point; so yt y^o Image of every point thus put togeth^r on y^o paper, will show y^o Image of y^o Radiant Object, in y^o same Color y^o Object is of; because every Image is form'd by y^o very same Rays, &

of ye very same affection as to Colours, as they wch come fm α (62 Objects are. The Objects being much farther fm ye Lens yn ye Images are, ye must be far less; & ye nearer ye Object is to ye Lens ye Images will be farther fm it, & appear bigger. If ye Object move, ye Image will also seem to move, provided it do not move directly towards ye Lens. By This principle ye Prospect of Places

Plate 7.
Fig. 14.)

The Appearances of ye Magick Lanthorn differ but little fm those of ye Dark Chamber. The Lanthorn has 2 Convex Glasses att A & BB, & a Lamp turning at E, DC is a long piece of Wood in wch are cut sev^l round holes to hold y^e pictures wch are of painted Glass; & ye Flame of ye Candle or Lamp being great, a considerable Quantity of Light falls on ye pictures, & passing thro' ye 2 Lens^s will form ye Images of y^e pictures on ye opposite wall. The pictures being much nearer to ye Lens, yn yeir Images on ye wall, ye Images will be much larger yn ye pictures acc. as ye wall is distant. If by pulling out ye Tube in wch ye Lens B is fix'd, you make y^e Distance of ye pictures greater, ye distance of ye Images will be less, & conseq. ye Images y^e selves less in proportion.

Plate 8.
Fig. 13.)

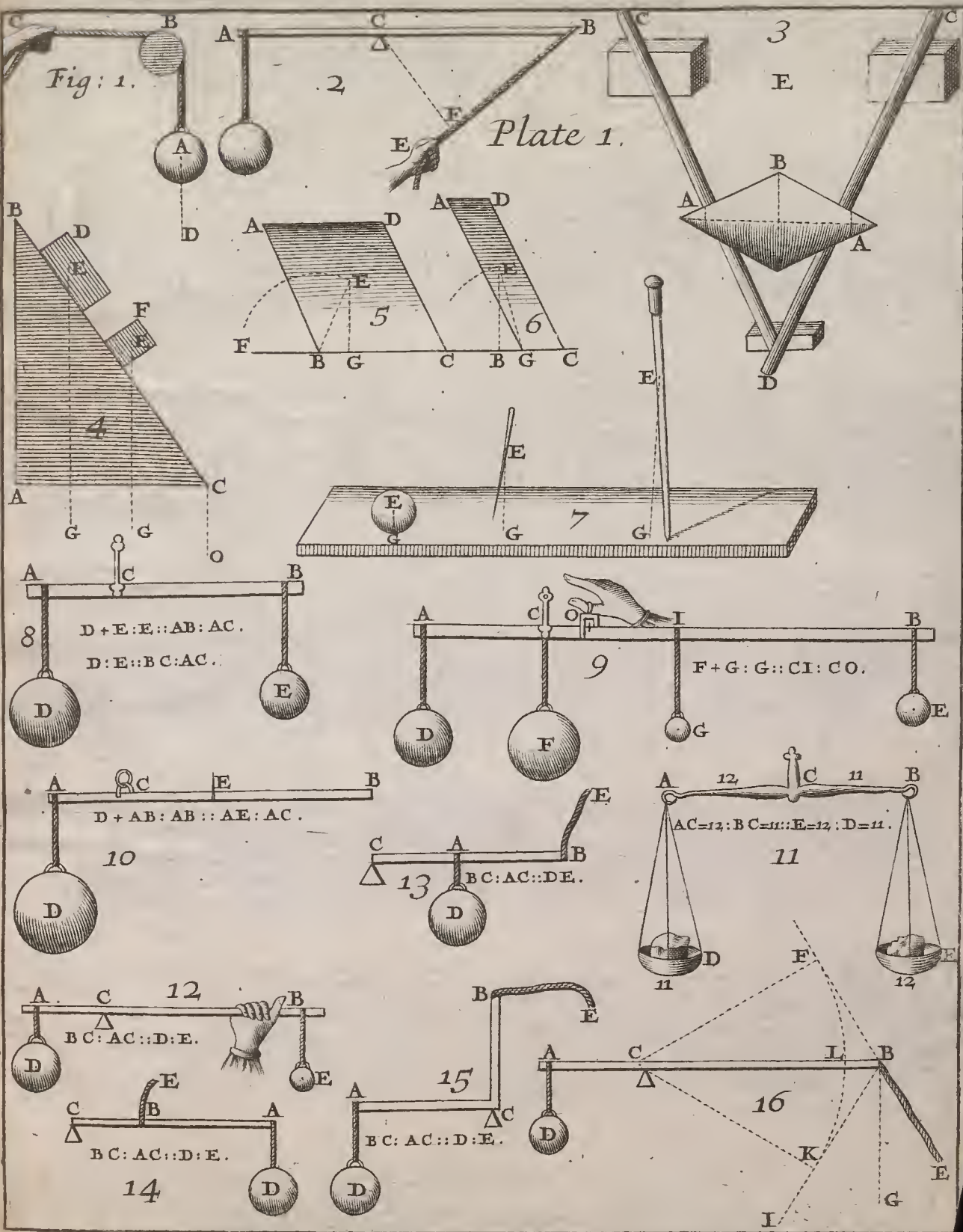
A Concave Lens forms ye Image on ye same side, yt ye Radiant is, but much less & nearer it. For if ye Object AB be put before y^e Lens EF, it will be seen by ye Eye att C, in ye position $\alpha\beta$, & by consequence, less yn ye Object; For ye Ray AE falling on ye Lens att E, is refracted into GE, & comes nearer ye \perp , & ye Ray EG coming on ye Concave Surface of ye Air at G, will be refracted into GC, & recede fm ye \perp ; So yt y^e Ray GC will enter ye Eye att C, as if it had come directly fm α , & not fm A, So yt ye Eye being at C & receiving ye Rays wch come fm A, will be ye same affected as if it had come fm α . After ye same manner, ye Rays wch come fm B will enter ye Eye att C, as if they had come fm β : So yt ye Eye will see ye Obj^t AB att $\alpha\beta$, near^r to it, & much less yn it is.

Fig. 8.)

The Eye is a Lens contriv'd by God to project ye Images of external Obj^{ts} on ye Retina, & then it is, yt we see distinctly, w^{ch} the Images are painted on ye Retina. Immediately under ye first Coat of ye Eye, wch is call'd Tunica Cornea AB, y^e is an Humo^r of ye same consistence wth water, & is call'd ye Aqueous Humour EF; In ye midst of y^e ye Twins another membrane call'd ye Uvea CD, wch is opaque, & lets no Light pass thro' it; but it is perforated att CD, & ye small hole is call'd ye pupilla, so yt all ye Light, wch forms ye Image, must pass thro' y^e Hole; next to ye Watry Humo^r is a consistent Globe, wch is call'd ye Chrystalline Humo^r K; & behind y^e is plac'd ye Vitreous Humour GH, wch is not consistent as ye Chrystalline, but yet is firmer yⁿ ye aqueous. Behind ye Vitreous humo^r lies ye Retina, wch arises fm ye Insertion of ye Optick Nerve at L, & is supposed to consist

Fig: 1.

Plate 1.



† How y^e Rays coming fr^m every point of an Object & refracted thro' y^e Scall Humors of y^e Eye meet again at as many respective points in y^e Retina, & there form an exact Image of y^e Object; How these points of y^e Retina, being every one y^e extremity of small nerves reaching quite to y^e Brain, w^h struck wth any Object, transmitt y^e Image of it entire to y^e Brain, in w^h y^e most Immediate organs of y^e Soul are probably lodg'd; How each point of y^e Optick nerve of one Eye meets wth its correspondent point of y^e Optick nerve of y^e other Eye, & make together but one distinct Image, to work upon y^e Sense; The corporall Image of an Object being trac'd to y^e Brain, How an Incorporall one (i.e. y^e very perception of it) is rais'd in y^e Soul, by those certain Imōcons in y^e Body, to w^h th^{rs} united; When proceeds y^e clearness & distinctness of y^e Image perceiv'd, w^hce y^e perception of its Situation, Distance, Bigness, Figure & Number, Motion or Rest, may be seen all large, as they are excellently discours'd on, in Rohault's Physicks part 1st, Chapter's 31, 32.

N. B. That all Images ^{to} ever are inverted in y^e Eye, agreeable to y^e Effect of any convex Lens; But by continuall use, when y^e upper points of y^e Retina are touch'd, y^e Sense is admonish'd to have respect to y^e lower part of y^e Object, & in a motion on y^e lower pth of y^e Retina, to consider y^e upper end of y^e Object; so y^t any Object y^t ^{is} appears painted upright on y^e Retina must appear to y^e Sense, as it really is, Inverted.

† of an Infinite Number of Small nerves standing perpendicularly (63
on ^{ye} Convex of ^{ye} Eye, on which ^{ye} Images of Externall Objects are
painted. The Figure of ^{ye} Eye is Spharicall, being ^{ye} only Figure
which can turn every way in ^{ye} Hole, it fills up.

Now because those Rays only, which come from any single point of an Object
Plate 8. 7 & fall on ^{ye} Middle part of ^{ye} Eye at M, are united at one point
Fig. 8. } on ^{ye} Retina (those yt fall at A B obliquely, not being exactly united
it is with ^{ye} Rest at ^{ye} point) therefore ^{ye} Eye is furnished with an

Uvula, an Opake Coat, which intercepts all ^{ye} Rays, yt fall obliquely.
The Pupill or Hole in ^{ye} Coat has power to dilate or contract it (on ^{ye} Eye
self, to let more or less Light pass thro' it; & in ^{ye} Day-time it is
small, for too much Light from ^{ye} Sun wd hurt ^{ye} Eye; In ^{ye} Night
time it grows wider, to let in all ^{ye} Light it can, to assist ^{ye} Reti-
na. And this is ^{ye} Reason, why at Twy light things appear
bigger yn they are; for ^{ye} Pupill being very wide, a great many
Rays come on ^{ye} Retina, which fall on ^{ye} Cornua very obliquely, &
therefore will not all be united in one point of ^{ye} Retina, it takes
up some space on it, & so ^{ye} Image of ^{ye} Hole will be much greater
yn it ought to be. 'Tis on ^{ye} same account, yt a Candle in ^{ye}
Night seen at a distance, appears much greater, yn it really is,
& ^{ye} same is true of ^{ye} Fixed Stars, for they appear much bigger,
if we look at ^{em} thro' a small hole in a paper.

To Make all yt plain, Take 2 Tin Tubes to go one way ^{ye} other, sayt
you may make ^{em} longer or shorter as you please; In at one
end of ^{ye} Tubes was put a Lens, & at ^{ye} other was fasten'd a
piece of thin oil'd paper, or any thin Membrane of an Animal
to represent ^{ye} Retina; & on ^{ye} other end, where ^{ye} Lens is, put, &
cover'd with a Lid, in which must be made a small hole, to represent
^{ye} Pupilla; and if you draw ^{ye} Retina backw'd or forward you
will at a certain distance see ^{ye} Images of Externall Objects painted
on it, in your true Colours, as in ^{ye} Dark Chamber or Magic lantern.
Since ^{ye} Eye is a Lens, which projects ^{ye} Images of Externall Objects
on ^{ye} Retina; If ^{ye} Eye had kept always ^{ye} same Figure & Reti-
na ^{ye} same distance behind it, ^{ye} wd be but one certain & de-
terminate distance, at which it wd see objts distinctly. (v.g.) If ^{ye}
Retina were just at ^{ye} distance of ^{ye} Focus of ^{ye} Rays, ^{em} is (or
Retina, but ^{ye} wd be at a good distance from it, so long as ^{ye}
Eye kept yt Figure; But if ^{ye} Eye were of such a figure, as to
cast ^{ye} Images of near Objects on ^{ye} Retina, if ^{ye} Objects were
farth'r remov'd, ^{ye} Images wd not fall on ^{ye} Retina, but before
^{ye} Cornua & it. If ^{ye} Eye kept one & ^{ye} same Figure always,
^{ye} wd be no distinct Vision, but all objects are all one determinate
distance; which wd be very inconvenient for Animals; & therefore
to remedy yt, ^{ye} Eye has a power of changing its Figure, whereby ^{ye}
Cornua

† of an Infinite Number of Small nerves, standing perpendicular (63)
... and convex of the Eye, on which the Images of External Objects are

π
Plate 8,
Fig. 8.

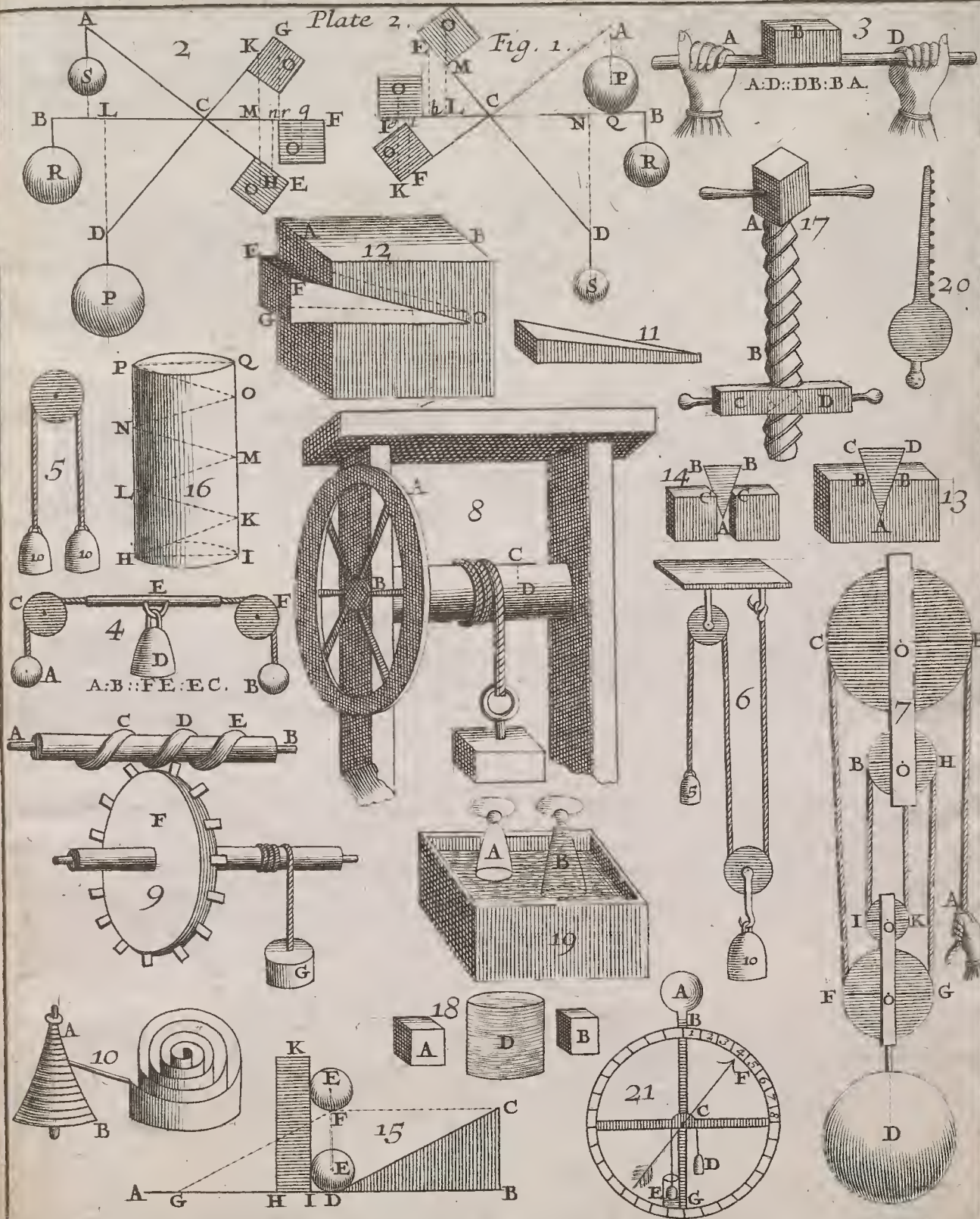
Plate 2

Th

Sc

Sim

distance; which would be very inconvenient for animals; & therefore
to remedy this, the Eye has a power of changing its Figure, whereby the



8
¶ This power of Eye to change its Figure depends
on 4^e muscles wch are Six, one pulling straight up-
wards call'd y^e Elevator, a 2^d straight downwards wch is y^e
Depressor, a 3^d pulling inwards viz. y^e Adductor
& 4th fm it, y^e Abductor; those 4 are call'd Recti: * al.
y^e 5th is call'd Obliquus Superior, 6th Obliquus In- Trochlearis.
terior, both crossing y^e other 4 obliquely, & seeming
to come fm y^e corner nearest y^e Ear, This being brieve
of Eye y^t above it. Now every muscle in a Mans
Body has a certain liquor, like y^e finest air diffus'd
thro' it wch they call y^e Animal Spirits, wth wch y^e
muscle being Swollen contracts, & conseq. if it be y^e
Elevator, lifts up y^e Eye, if y^e Depressor, pulls it down &c
But wⁿ all four swell & contract y^mselves together
tho' (as it is to be remark'd here) y^e Eye must necessarily
somew^t change its Figure & grow flatt^r. / Robault. c. 24. p. 1.
On y^e other hand y^e 2 Oblique muscles wⁿ
they swell & contract, they squeeze y^e Eye together,
& change its Figure into a more gibbous & pro-
minent, before, & conseq. deeper behind; so y^t y^e
Crystalline Humo^r ~~is~~ is not farther off fm y^e
Retina: as, in y^e former change, it was not nearer to it.

Cornea is sometimes part of a larger Sphere, sometimes of a less (64
 22; & it is on y^e acc^t of y^e Eye was made to consist of variable &
 flexible humors & parts: y^e most moveable of all which is y^e watery
 humor lying immediately under y^e Cornea; next to which is y^e Chrys-
 talline of y^e firmest consistence; y^e ChrySTALLINE is closely embraced
 by y^e Ligamentum Ciliare, by which it is suspended, & y^e Fibres of y^e
 Ligament, by their contraction or dilatation, bring y^e ChrySTALLINE
 forward or backward: wⁿ y^e ChrySTALLINE is bro^t forward, it forces out
 y^e aqueous humor, & makes y^e Eye more protuberant, or y^e Spher-
 ical of a larger Sphere; on y^e contrary, wⁿ y^e ChrySTALLINE is bro^t back-
 ward, y^e aqueous humor returns also, & y^e Eye becomes more flat
 or y^e Spher-ical of a larger Sphere: So y^t by y^e Motion of y^e ChrySTALL-
 LINE, y^e Cornea is made more or less Convex; y^e greatest Refraction
 being made on y^e Cornea.

Fig. 10. } y^e Mobility or Changeableness of y^e Eye, it was made to see
 Objects at diff^t distances from us. If y^e Objects are at a distance,
 y^e Eye, it looks on y^m, grows flatter; if they are near us, y^e Eye
 grows more convex. Now if y^e Eye c^d apply it self at all distances
 to see Objects for us, we c^d always see every Obj^t distinctly, &
 near Obj^ts w^d be bro^t so near y^e Eye, y^t we c^d see y^m magnified
 in any proportion, we pleas^d: For we estimate y^e Magnitudes
 of Objects soon wth our Eye, by y^e Angle under which they appear;
 Thus y^e Object AB appearing under y^e Angle AEB, its Image takes
 up y^e Space ab on y^e Retina; but y^e Obj^t CD appearing under y^e
 y^e Angle CED, it takes up only y^e Space cd on y^e Retina.

Fig. 11. } One & Same Object at diff^t distances from y^e Retina will appear under
 very different Angles; Suppose AB y^e Object, & y^e Eye at O, under
 which it appears, is y^e Angle AOB; if y^e same Obj^t be removed
 to a b, y^e Angle under which it appears, is aOb; if it be bro^t to $\alpha\beta$,
 y^e Angle at y^e Eye is $\alpha O\beta$: So y^t y^e Angle will still be greater, y^t
 nearer y^e Object comes to y^e Eye.

Fig. 14. } Suppose y^e a small Obj^t AB, which at y^e ordinary distance, at which y^e Eye
 sees under y^e Angle ACB ~~was~~ is so very small, y^t y^e Eye can't perceive
 y^e pts of y^e Obj^t distinctly; if y^e y^e Eye were bro^t 10 or 100 times
 nearer (v.g.) to D, & if it c^d form it self to see distinctly at all dis-
 tances, it w^d appear to y^e Eye under y^e Angle ADB 10 or 100 times
 bigger yⁿ ACB, & conseq. y^e Obj^t will appear 10 or 100 times mag-
 nified. But y^e y^e Eye consisting of flexible pts can change its
 figure, so as to see all see^d distances; yet y^e mutability is wth
 certain limits, & y^e must be certain distances, in which an Object
 must be put to be seen distinctly. So y^t if y^e Obj^t be put nearer to
 y^e Eye yⁿ y^e determinate distance, it can never be seen distinctly,
 y^e y^e Image not falling on y^e Retina; but its place w^d be setle^d
 behind y^e Retina, it w^d Rays c^d go so far before they were intercepted,
 or y^e Image will be Vertical & before y^e Eye, if y^e Obj^t were nearer
 y^e y^e Focus of 11 Rays, & conseq. it can't be painted on y^e Retina.
 If y^e

Plate 3.

g

Fig.

Plate 8,
Fig. 10.

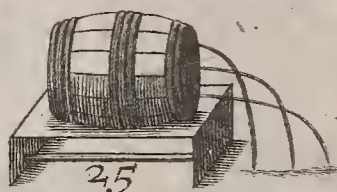
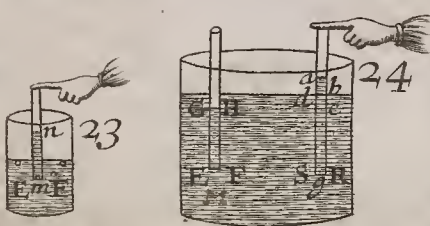
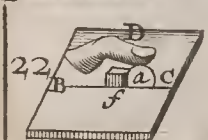
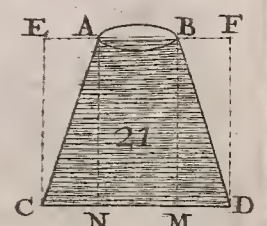
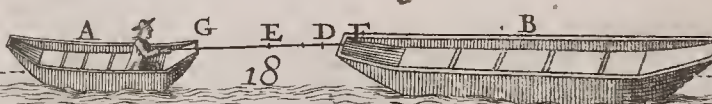
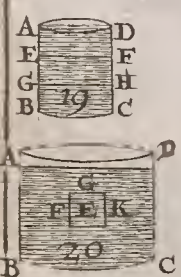
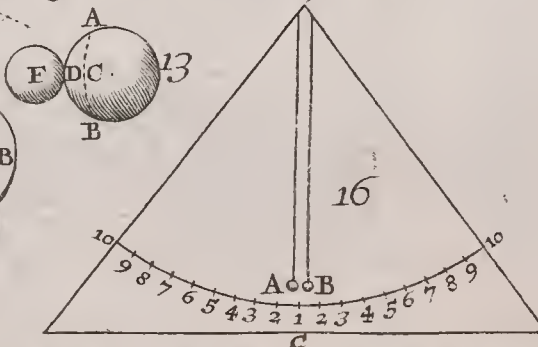
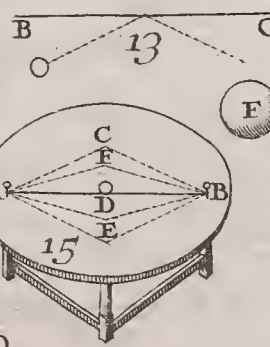
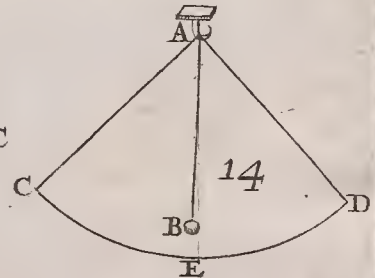
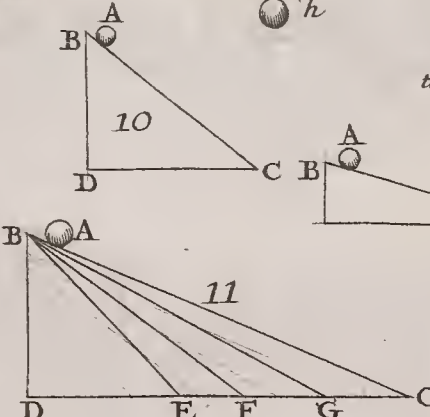
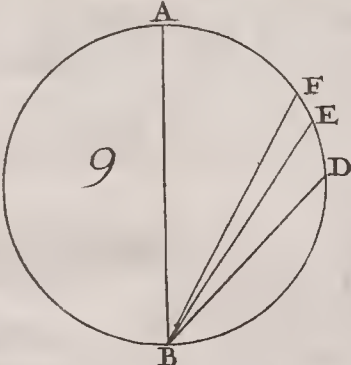
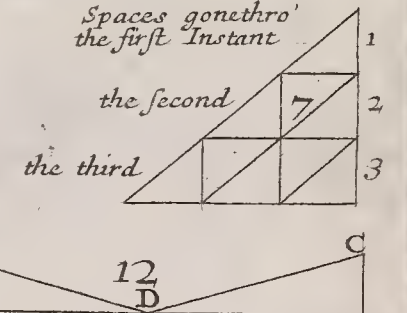
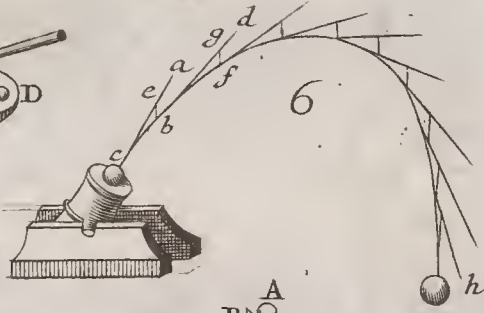
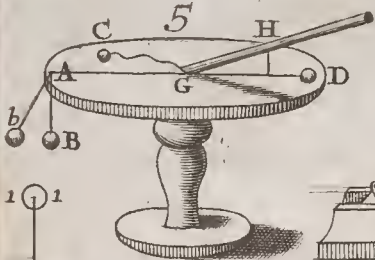
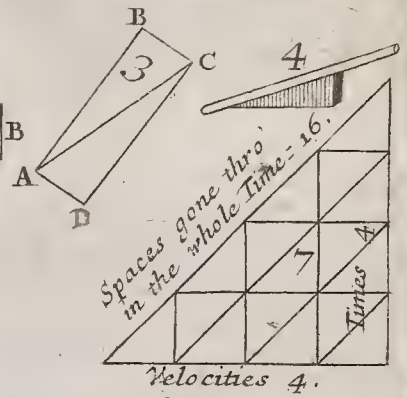
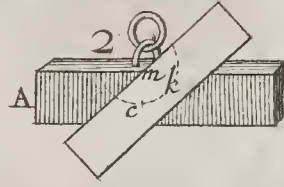
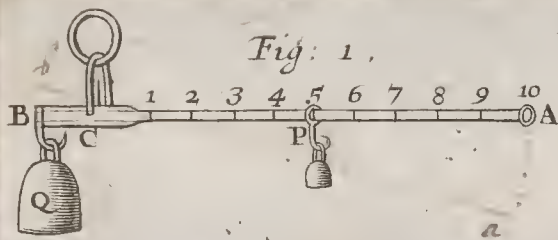
C
Fig. 11.

J
Fig. 14

behind y^e Cornea, &
or y^e Imago will be Vertical & before y^e Eye, if y^e Obj^t were nearer
y^e y^e Focus of 11 Rays, & conseq. it can't be painted on y^e Retina.
If y^e

Plate 3

Fig: 1.



There were any solid Bodies swimming in y^e Aquous Humour, gold can never (65)
 have their Images on y^e Retina, but they will be Vertical & before y^e Eye.
 This is a Demonstration, yt y^e Musca Volitantes can never be produced in y^e Eye
 swimming in y^e Aquous Humour, as Physicians generally imagined.

Note 8, 2
 Fig. 17. 1

Let y^e Object AB may be so near to y^e Eye at D, as to be without y^e Limits
 of distinct Vision; I say plain, yt it can't be seen magnified by a
 naked Eye in any given position; wch it wd be, could it be distinct
 by at all distances. But if before y^e Eye I put a Lens CE (w^{ch} consist
 of segments of small Spheres) & y^e Distance of y^e Obj^t fm y^e Lens be
 less or at y^e Focus of || Rays, y^e Lens will form y^e Image of y^e
 Object AB at $\alpha\beta$, i. e. all y^e Rays wch come fm y^e points A & B will
 enter y^e Eye, as if they had all come fm $\alpha\beta$, & y^e Eye will see y^e Obj^t
 AB at $\alpha\beta$ at y^e Distance necessary for distinct Vision; & it will
 appear under y^e Angle ADB or $\alpha D\beta$, wch is y^e same it wd have
 been to a naked Eye, at D. If y^e Obj^t were plac'd at y^e Focus
 of || Rays, y^e all y^e Rays wch come fm y^e point A after Refraction
 thro' y^e Lens, will go ||, & enter y^e Eye, as if y^e had come fm an in-
 finite distance, so y^e Eye wd see y^e point A in y^e line A α produc'd
 in Infinitum. The same thing is true of y^e point B, & y^e Obj^t
 wd be seen at an infinite distance under y^e Angle $\alpha D\beta$, wch
 is y^e very same, under wch it wd be seen by y^e naked Eye, if it
 could see it at D distinctly.

Fig. 16. 2

Suppose an Object AB, wch to y^e Eye at C (y^e ordinary distance for dis-
 tinct Vision) appears under y^e small angles ACB; If in fact I see
 y^e Object an 100 times magnified, I take a small Lens, whose
 Focus Distance for || Rays is an 100 times less yn AC or BC, & put
 y^e Lens at D, so yt y^e distance of y^e Lens fm y^e Object may be an
 100 times less, yn y^e distance of y^e Eye at C fm y^e Object; if yn
 bring my Eye to D to y^e Lens, I shall see y^e Object thus magnified
 distinctly, because it is at a greater distance fm Eye; for most
 mens Eyes are so stand, as to see Objects at a good distance, fm
 y^e Eye distinctly.

Fig. 15. 3

Let there be an Object AB, & a Lens E, whose Focal distance is FE, &
 Object wd appear, by y^e Lens, under y^e Angle AEB; if I put another
 Lens, whose Focal distance is DF, y^e Angle under wch y^e Obj^t
 will appear will be ADB, greater yn AEB; if y^e was another
 Lens at C, w^{ch} Focal distance is CF, y^e Angle, under wch y^e Obj^t
 wd appear thro' y^e Lens is ACB, wch is still greater yn AEB.
 The Lens then y^e Focal distance of || Rays, of any Lens is, y^e more
 it will magnify y^e Obj^t; & if y^e Lens be equally convex on both
 Surfaces, y^e Focal distance for || Rays is a Semidiameter Distance
 fm y^e Lens: y^e Less yn y^e Semidiameter of y^e Sphere is, of w^{ch}
 Segment y^e Lens is made, y^e more it will magnify y^e Object. &
 y^e whole art of Magnifying Obj^ts by single Microscopes, is to
 grind Glasses of portions of very small Spheres.

If there were any Solid Bodies swimming in y^e Aquous Humour you could never (be-
 cause your Images) on y^e Retinal, but they will be 3. d. like a before us

See

Plate 4

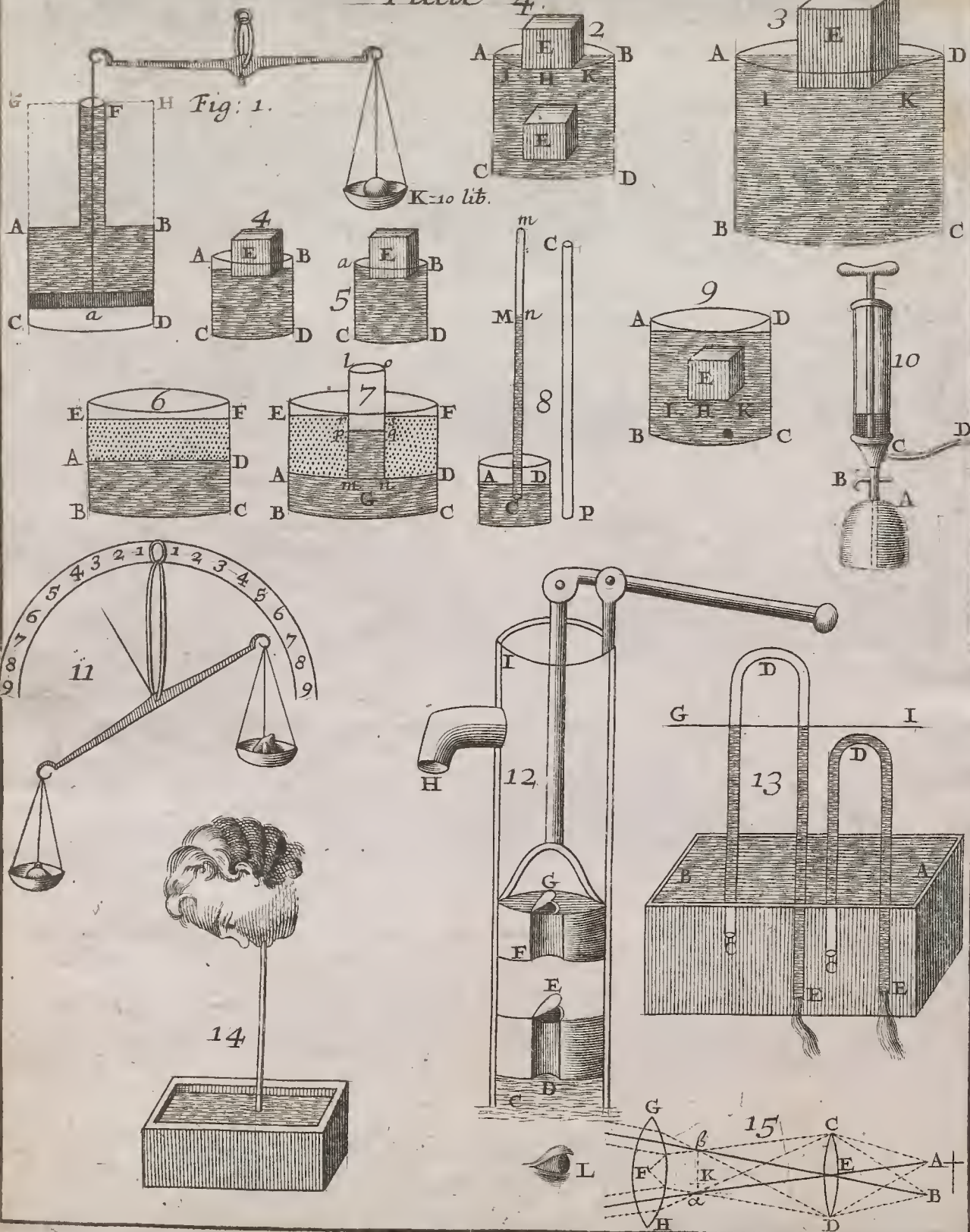
Plate 8, 2
 Fig. 17. 1

Supp.
 Fig. 16

Fig. 15

y^e whole art of magnifying obj^s by single Microscopes, & to
 grind Glasses of portions of very Small Spheres. Lowen-

Plate 4.



The Eye, wch. of it self can hardly see distinctly wth in
y^e distance of a foot, by y^e help of this microscope
clearly discerns a Flea or smaller animal, att y^e dis-
tance but of one Inch; Once it appears, y^t y^e Diamet^r
of y^e Image represented in y^e Glass, is to y^e Diamet^r
of it att a foot's distance, as 12 to 1, & conseq.
y^e Superficies to y^e Superficies, as 144 to 1; in wch
proportion therefore y^e Object is magnified to y^e Eye.

Rob. part. 1. c. 33. art. 15.

Lower-hosek & Melon pretend to grind Glasses, w^{ch} Focal distances (66
not much exceeds 100 of an Inch; I've heard of some yt are less, & if they
were ^{less} fall on paper, y^e w^d be need of another Microscope to find em w^{ch}.
To know how much any of y^e single Microscopes magnify, Take a small
piece of paper, suppose $\frac{1}{4}$ of an Inch diam^t, & past it on a wall, &
take y^e Microscope & put any small Obj^t att y^e Focus of 11 Rays
In it, & recede so far fr^m y^e wall, till y^e paper on it appears the
same bigness wth y^e Obj^t seen thro' y^e Microscope: yⁿ consider
the proportion y^e Distance of y^e Eye fr^m y^e Paper bears, to y^e distance of y^e
Obj^t fr^m y^e Microscope; & in y^e proportion y^e Obj^t will be magnified,
or appear greater, yⁿ it w^d be, were it plac'd at a Semidiam^t.
Distance fr^m y^e Eye, wth y^e paper on y^e wall.

We may perform y^e now easily Thus: Take a round piece of paper of
ab^t 2 or 3 inches Diam^t, & dye it black wth Ink, yⁿ past it on a
pane of Glass in y^e Window, & recede so far fr^m it, till, looking thro'
y^e Microscope wth one Eye on y^e Obj^t, & y^e oth^r on y^e paper, you per-
ceive rem^r both to be of one bigness, or y^e one exactly to cover y^e oth^r.
The proportion betwⁿ y^e paper & y^e Obj^t will be exactly as y^e distance
as y^e distance of y^e Obj^t fr^m y^e Microscope, to y^t of y^e Eye fr^m y^e
Paper; & Conseq^t w^{ch} it appears of y^e same bigness to y^e paper, is
magnified in y^t proportion.

The most Mens Eyes have such a Flexibility or Changeableness of Figure,
yt they cannot only see Obj^ts att a great distance, if they appear un-
der any sensible Angle, but also those yt were wthin 30, 20 or 10
of y^e eye; y^t y^e are so, w^{ch} limits of distance for distinct Obj^ts
as to y^eir Vision, are much less; (v. g.) Some can't see Obj^ts, but w^{ch}
they are very near y^m, or close to y^eir Eye, w^{ch} being very convex,
or y^e Segment of a small Sphere, will unite y^e Rays of Obj^ts att a dis-
tance before they come to y^e Retina. Such persons are call'd Myopes.

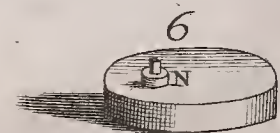
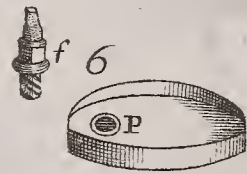
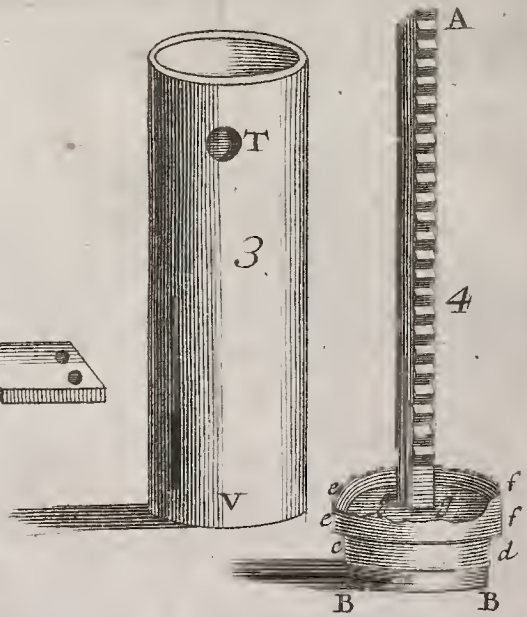
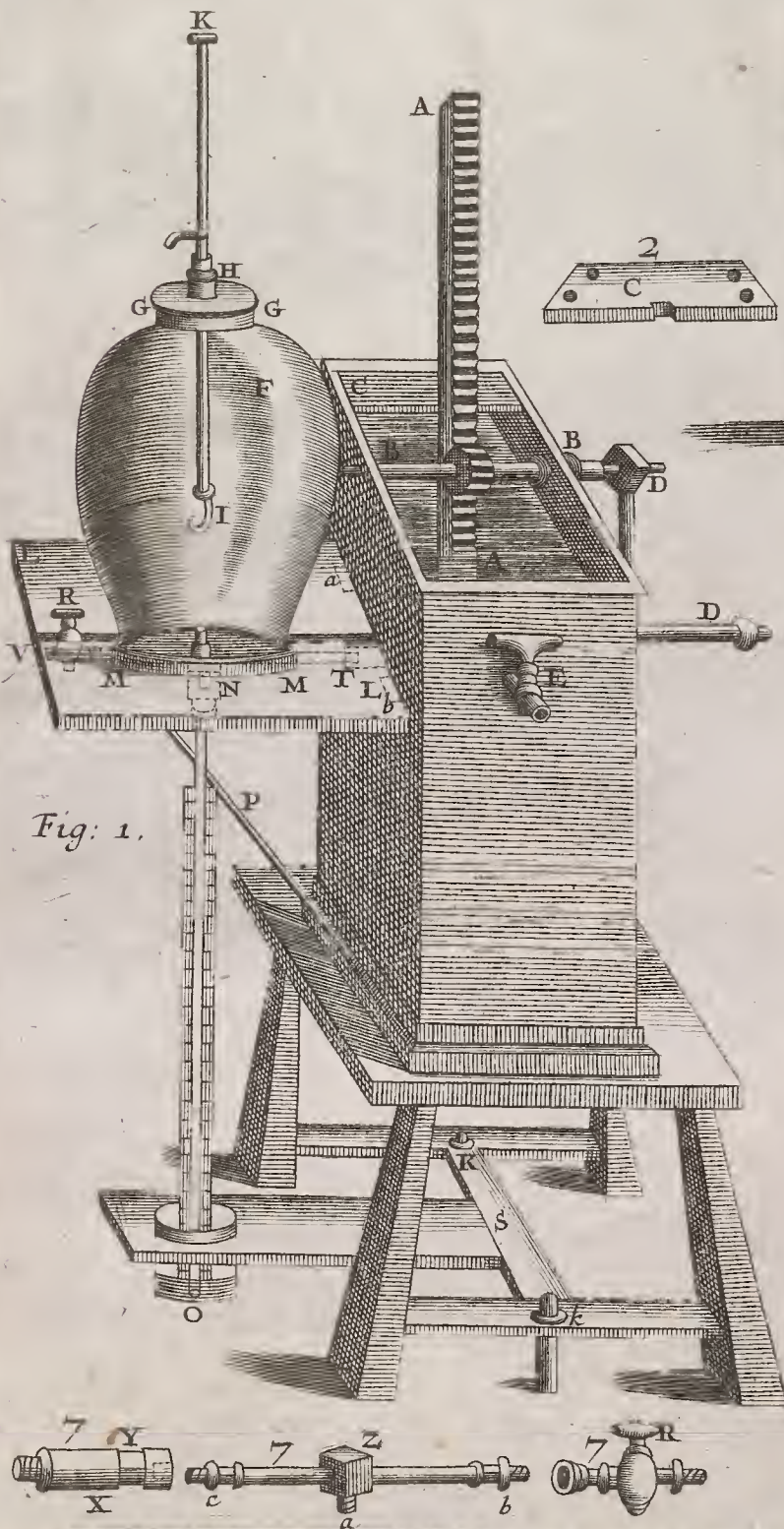
On y^e contrary, y^e are those, w^{ch} Eyes are very flat, or y^e Segment of large
Spheres, who can't see, unless y^e Obj^t be att a good distance fr^m y^m, & y^e
Rays, w^{ch} come fr^m one point & fall on y^eir Eye, be qu^adruplex Parallel.

Because Old Men have generally y^eir Eyes flat, so yt they can't see but att a
distance, y^efore those who have y^e fault, are call'd Presbyta.

Both y^e sorts of Vision may be help'd by Lens's; for those who are short-
sighted & can't see any Obj^t but such as are very near y^m, by looking
thro' a Concave Lens, will see distinctly Obj^ts, w^{ch} att y^e same distance
wthout y^e Lens, they c^d not see, but very confusedly.

Suppose an Object ABC, & y^e Eye of a Myops att E, y^e Obj^t being wthin y^e
limits of distinct Vision, will be seen confusedly by y^e Eye att E, but
if you put a Concave Lens att G betwⁿ y^e Obj^t & y^e Eye, all y^e Rays
w^{ch} come fr^m A B or C, will enter y^e Eye, as if they had come fr^m
a b c, w^{ch} are much nearer to y^e Eye & wthin y^e limits of distinct
Vision. For w^{ch} Experiment it is plain, yt by y^e help of such a Lens
y^e Eye of a Myops will see distinctly y^e Object ABC, tho' much less
yⁿ if it had seen it wthout y^e Lens.

Plate 5



As a Concave Lens make. Short-sighted people see more distinctly, so also (69)
 Plate 8, 1 a Convex Lens helps us sight of a Presbyta. For suppose AB an Object
 Fig. 12. 1 & yr Eye at C; this Objt is so near yr Eye yt it can't be seen distinctly by
 it: It requires yr to a Convex Lens put at E, so yt yr Objt may be in
 yr Focus of \parallel Rays, yr Eye will see yr Objt AB at $\alpha\beta$, at a farther distance
 & within yr Limits of Distinct Vision; & because yr space $\alpha\beta$ is greater
 AB it will see it Magnified, whereas an Objt, seen thro' a Lens fitt
 for a Myope, always appears Less.

Double Microscopes are those wh consist of 2, 3, or 4 Lens's, yt are design'd
 to Magnify yr Object.

The First sort is made after yr manner. C is a Lens of a small Sphere, before wh
 Plate 9, 1 yr Object AB is plac'd att such a distance; yt yr Image made att yr Lens
 Fig. 1. 1 C may be cast out att a great distance on yr oth^r sid^e viz. att ab, so yt it
 ab be 10 or 100 times farther fm C, yn AB is, it will be 10 or 100 times
 greater yn AB. DE is another Lens, wh is larger & put so near yr Image
 ab, yt ab will vitior or in yr Focus of \parallel Rays, or somewhat nearer, so yt
 yr Image of yr Image ab, made in yr Lens DE, may be cast out att a
 distance - it for distinct Vision: Now if yr Eye be apply'd at G, it will
 see yr Object under an Angle, equall to EFD, & conseq. Magnified, & att
 a distance fitt for distinct Vision.

Most of yr Double Microscopes now in use have 3 Glasses, & are made Thus:
 Fig. 2 1 C is yr Object Glass wh is a portion of a small Sphere; AB is yr Object
 somew farther yn yr Focus of \parallel Rays, so yt yr Image may be cast out
 & fill yr space ab 10 or 100 times greater yn AB. DE is another Lens
 or - segmt of a large sphere plac'd att a little distance fm ab. To yr 3^d
 yr 3^d Glass GH, wh is a segmt of a sphere somewt b^e yn DE; so yt yr
 distance betwⁿ yr 2 Glasses GH & DE may be yn yr distance of yr Focus
 of \parallel Rays of yr Glass GH; & yt yr Rays wh come fm yr Image ab, may
 pass th^r 2 Glasses GH & DE, & after Refraction enter yr Eye at L, so yt
 all yr Rays wh come fm yr same point of yr Image ab, may enter yr Eye
 as if they had come fm an infinite distance. i. e. The 2 Glasses GH & DE
 ought to be so plac'd yt yr Rays, wh come fm any one point of yr Object
 ab, may after Refraction thro' yr 2 Glasses run Parall, & so form in yr Eye
 a distinct Image. For yr plain, yt in yr Case, yr Eye will see yr Object
 much magnified & distinct.

By yr Microscope, yr Eye can perceive a great^r portion of yr Object, yn yr
 former; because yr Rays at B & a w fall so Obliquely on yr Glass DE, &
 without yr 3^d Glass GH, they c^d not enter yr Eye, & conseq. w^d out yr Glass
 yr Eye w^d only see yr middle part of yr Object.

As Microscopes are us'd to Discover yr small pt of yr Bodies, we have near us, & wh
 we can put att a due distance fm yr Microscope;

So Telescopes are fitt for discerning Bodies distinctly, yt are att a gr^t distance fm
 us; so yt yr Rays, wh come fm any point of yr Object & fall on yr Objt Glass
 of yr Telescope, may be conceiv'd as \parallel , & conseq. they unite & form yr Im-
 age att yr Focus of \parallel Rays.

As a Concave

Plate 8, 1
Fig. 12. 1
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Double Micro

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The First sort is

Plate 9, 1
Fig. 1. 1
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a distance

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Fig. 2. 1
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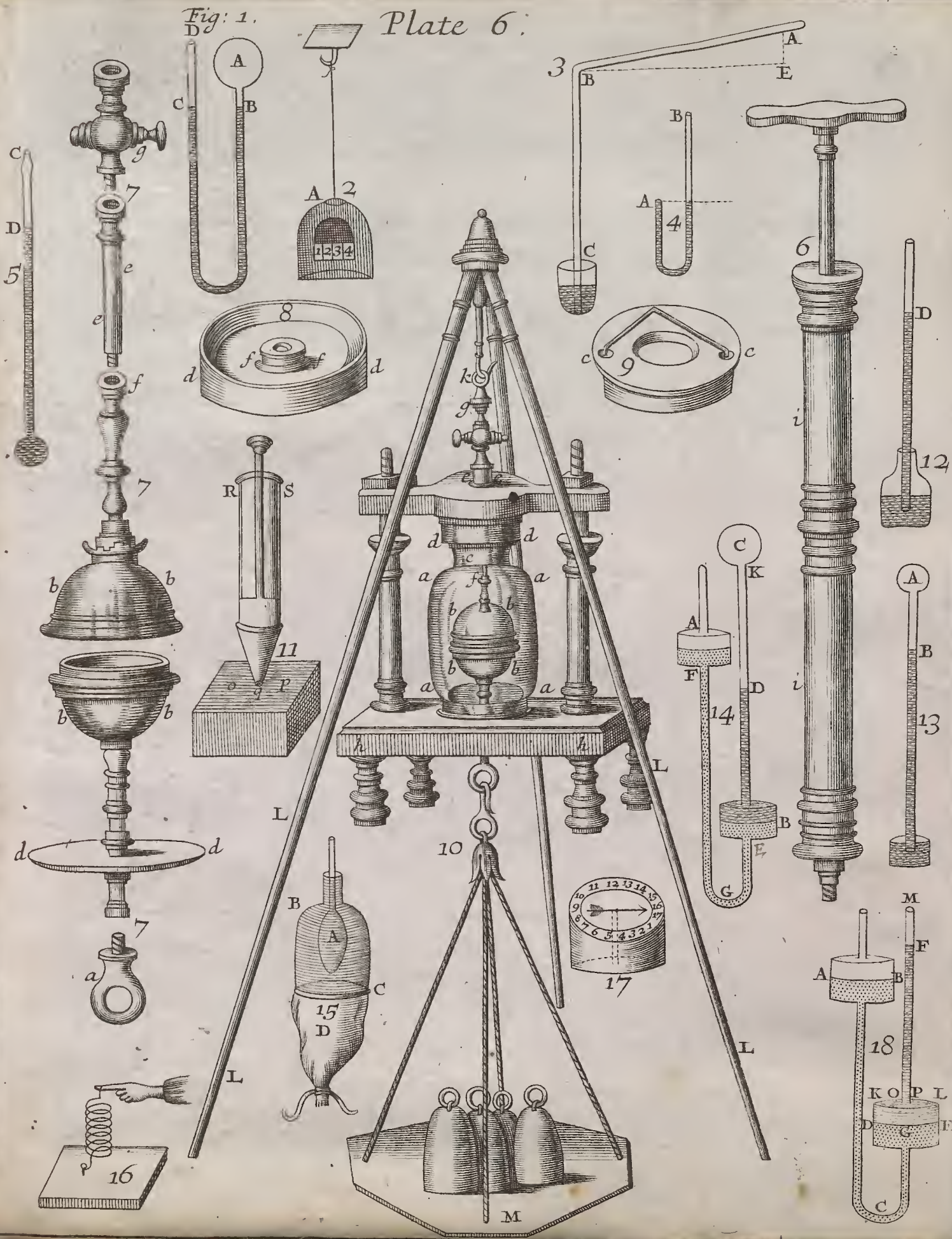
So Telescopes are
us; so yt ye
of ye Teles
age att ye

Plate 6



Fig: 1.

Plate 6.





I. The First & most Simple sort of Telescopes, is ye Astronomick for (68
 Plate 4, 2 looking att ye Stars. CD represents ye Object Glass, which is a portion of
 Fig. 15.) a very large Sphere; AE & BE are 2 Rays, which come from ye Extre-
 mity of an Object placed att a great distance, as ye Obj^t AB is to
 be supposed; All ye Rays which come from ye same point of ye Obj^t &
 AE, come from, will after Refraction thro' ye Lens meet att α , & all
 ye Rays, which come from ye same point at BE, come from, will after Re-
 fraction meet att β ; so yt ye Image of ye Object will be, $\alpha\beta$, att
 a distance or ye Focus of 11 Rays (as you may see by ye marked
 Lines.) Suppose GHF a Lens of a much greater Convexity, or a
 Segment of a much less Sphere, plac'd so near ye Image $\alpha\beta$, that ab
 may be in its Focus of 11 Rays. i. e. All ye Rays which come from point
 α & β may after Refraction run Paralle & shew ye Eye att L, as
 if they had come from a great distance: Thos^e Lens's being thus
 adapted & put in a Tube, ye Eye will see distant Objects distinct-
 ly, & magnified in ye proportion, yt ye Focal distance of ye Obj^t
 CD is greater, on ye Focal distance GH:

1st The Eye will see ye Object distinctly, because ye Rays which come from
 points $\alpha\beta$ falling on ye Eye att L, as if they had come from a great
 distance, will be exactly united in ye Retina, & ye form a distinct Image.

2^{dly} The Object will be seen much greater, than it is wth ye Telescope, for ye Angle
 Plate 9, 2 under wch ye Object is seen without ye Telescope, is ye Angle ALB
 Fig. 5. & ye Image on ye Retina of ye Eye is $\alpha\beta$; but ye angle under wch
 Image is seen wth ye Telescope, is ye Angle GLH, & ye Image made
 on ye Retina is IK, & therefore, as much as ye Cut^t Angle & Image
 are greater on ye former, so much is ye Obj^t magnified by ye Telescope.

Again, that AB be 2 Rays coming from ye End of an Object at an infinite
 distance, whose Image is $\alpha\beta$, ye Bigness of wch is determin'd by ye
 Plate 4, 2 Angle $\alpha E \beta$ wch ye 2 Rays make in passing thro' ye Object Glass
 Fig. 15. wth out any Refraction, because they are ye Axis of 2 pencils of Rays.
 Let ye Focal distance of ye Obj^t Glass be EK, & yt of ye Eye Glass
 be FK, & AEB ye Angle under wch ye Object is seen wth out ye Tele-
 scope; Now because ye Image & ye Obj^t appear under ye same Angle
 from ye Lens, ye Angles AEB & $\alpha E \beta$ will be Equall, & Conseq. yt of ye
 Image equall to ye Angle under wch ye Obj^t appears seen wth out ye
 Telescope; But ye Eye at L sees ye Image $\alpha\beta$ under an Angle equal
 to $\alpha F \beta$, & conseq. as much great^r as ye Angle $\alpha E \beta$ is yn $\alpha E \beta$, so
 much great^r will ye Obj^t appear wth seen wth ye Telescope, yn wth seen
 wth out it; But so much as EK is greater yn FK, so much is ye Angle
 $\alpha F \beta$ greater yn $\alpha E \beta$, i. e. ye Obj^t is Magnified in proportion to ye
 Focal distance of ye Object Glass, keeping ye same Eye Glass, &
 conseq. ye longer ye Focal distance, i. e. ye larger ye Sphere is, of wch
 ye Lens is a portion, ye more ye Obj^t will be magnified. And ye
 fore ye Whole perfection of ye sort of Telescopes, is to gett Obj^t
 glasses well ground of a long Focal Distance. There be some of
 ye

I. The First & most Simple sort of Telescope, is ye Astronomick for (68
Looking att. & Stars. CD represents ye Object Glass. which is a Work of

Plate
Fig. 15

Plate 7

1st

2^d

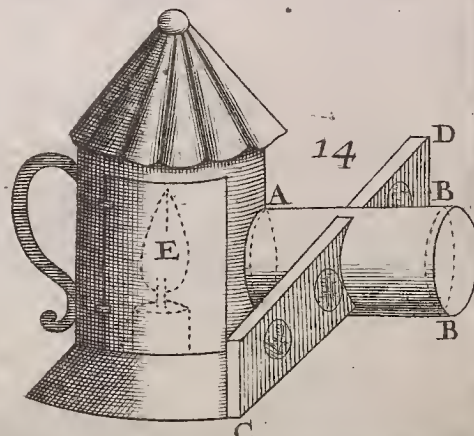
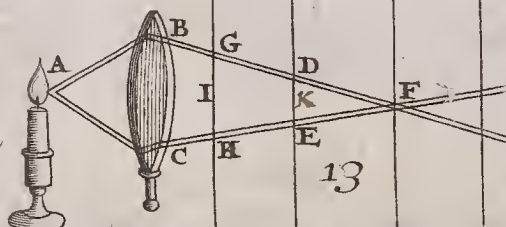
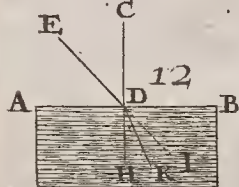
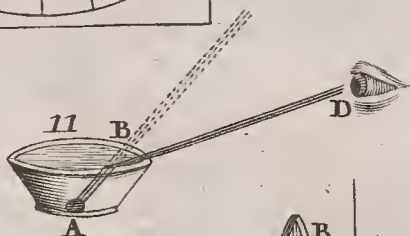
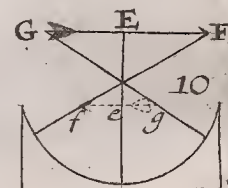
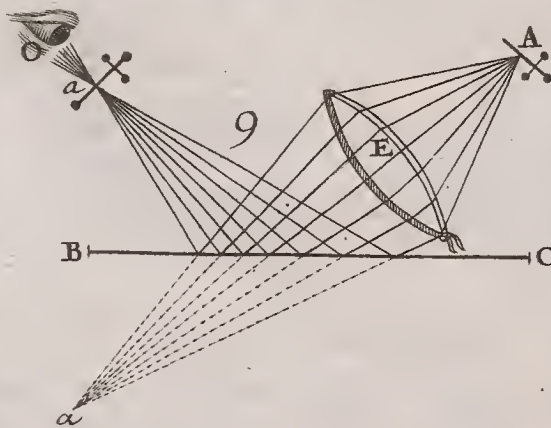
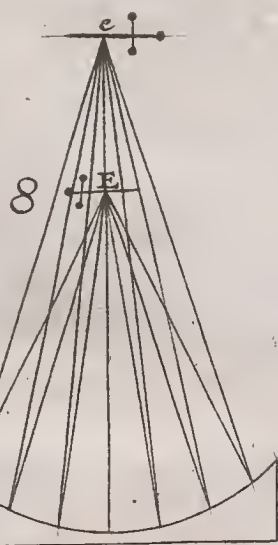
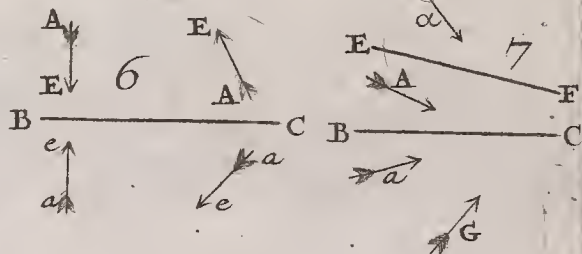
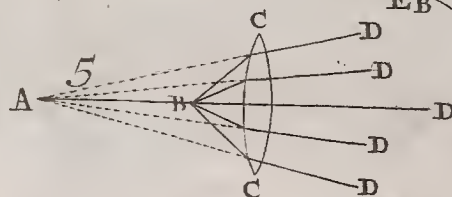
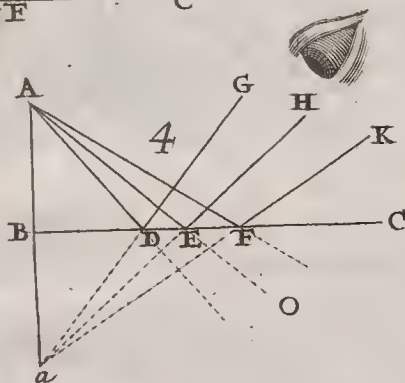
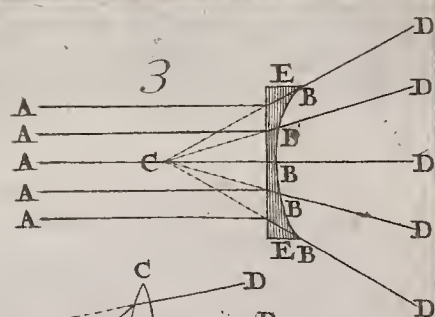
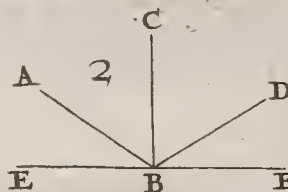
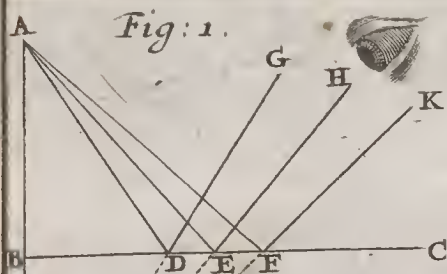
Plate 3
Fig. 3

3^d

Plate 4
Fig. 15

glasses well ground of a long^l focal distance. There be some of
ye

Fig: 1.



these Telescopes 150 or 200 foot in Length; but is very difficult to Manage & turn ym, as one pleases. The plain y^e Obj^t $\alpha\beta$ is inverted in respect of y^e principal Obj^t, & conseq. w^hever Obj^ts we look at wth y^e Telescopes, will appear inverted.

II. Galileo's Telescope does likewise consist of 2 Glasses, whereof 1st Obj^t Glass is Convex, & a Segm^t of a Concave Sphero. They are fix'd in a Tube after y^e manner: CD is y^e Obj^t Glass, w^ho Focus is \parallel Rays is at $\alpha\beta$, i.e. the Images of all distant Obj^ts made by y^e Glass CD, are at $\alpha\beta$; so y^t K is y^e Focus of \parallel Rays to y^e Axis of y^e Glass, so y^t if it were not for y^e Interposition of y^e Eye Glass GH, all y^e Rays \parallel to y^e Axis w^d Converge to y^e point K: but y^t by y^e Interposition of y^e Concave Eye Glass GH, w^hch is plac'd at such a Distance fr^m y^e Image $\alpha\beta$, y^t y^e point K is in its Focus of \parallel Rays or Virtual Focus, all y^e Rays, w^hch before they pass'd thro' y^e Glass GH were Converging to y^e point K, will after Refraction on y^e Glass GH, run \parallel to y^e Axis; y^e same way, all y^e Rays, w^hch before Refraction on y^e Glass GH, were Converging to y^e point $\alpha\beta$, will after Refraction run \parallel to y^e Axis: there, so y^t y^e Eye near E, will receive all y^e Rays w^hch as if they had come fr^m $\alpha\beta$ plac'd at a great distance; and y^e Eye will see y^e Obj^t plac'd under y^e Angle $\alpha E \beta$, w^hch is equal to $\alpha F \beta$. And it is to be Observ'd, y^t y^e Image $\alpha\beta$ is inverted in respect of y^e principal Obj^t; but, because $\alpha\beta$ is inverted in respect of $\alpha\beta$, $\alpha\beta$ will be Erected, & seen y^e same way, y^e principal Obj^t AB is seen.

N.B. The Virtual Focus of a Concave Glass is y^t point, fr^m w^hch y^e Rays \parallel to y^e Axis diverge after Refraction thro' y^e Glass; as y^e point C is y^e Virtual Focus of \parallel Rays of y^e Glass EE, because y^e Rays ABD, before they enter'd y^e Glass were \parallel to y^e Axis ACB, and by Refraction thro' y^e Glass, made to Diverge fr^m y^e point C, as if they had really come fr^m y^t point.

III. Because y^e 1st sort of Telescope shows all Obj^ts inverted, & y^e 2^d disce^d but a small part of an Obj^t at once; Therefore a 3^d has been contriv'd consisting of 4 Glasses, viz. one large Obj^t Glass & 3 Eye-glasses, plac'd after y^e manner. CD is y^e Obj^t Glass, w^ho Focus of \parallel Rays is at $\alpha\beta$; or, w^hch is y^e same thing, let $\alpha\beta$ be y^e Focus of \parallel Rays, y^efore it will be inverted in respect of y^e Obj^t. EF is an Eye Glass, a Segm^t of a Conv^x Sphero, plac'd so near y^e Image $\alpha\beta$, y^t Rays w^hch come fr^m any one point of it, after Refraction thro' EF, may run \parallel , & so fall on a 3^d Glass GH; y^e Rays falling on y^e Glass GH, will after Refraction converge to y^e Focus of \parallel Rays, & form an Image $\alpha\beta$ inverted in respect of $\alpha\beta$, & conseq. Erected in respect of y^e principal Radiant AB. IK is another Glass plac'd so near y^e Image $\alpha\beta$, y^t y^e Rays coming fr^m any point of y^e Image, may enter y^e Eye at L, as if they had come fr^m a point at a great distance, i.e. they will, after Refraction at IK, run parall,

these Telescopes 150 or 200 feet in Length; but is very difficult to manage & turn ym, as one pleases; by plain y^e Obj^t & P^r is inverted

II. G

Plate
Fig. 4

Plate 8

N.

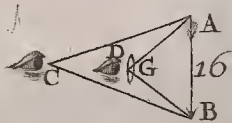
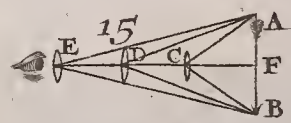
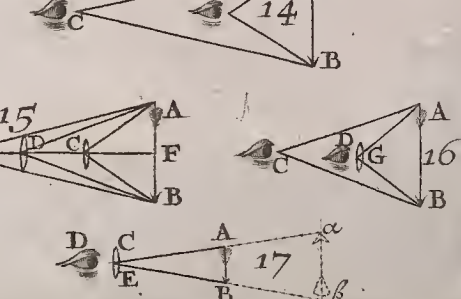
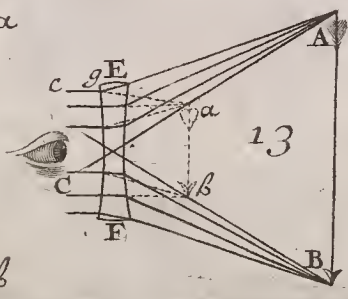
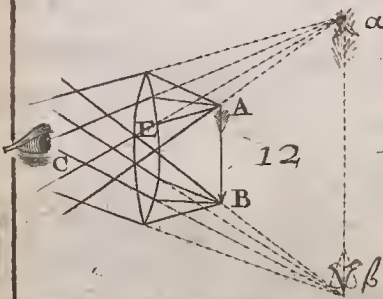
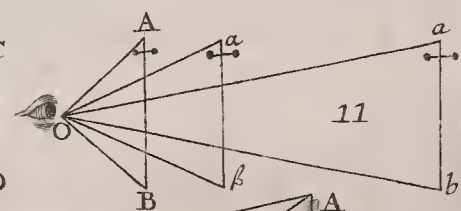
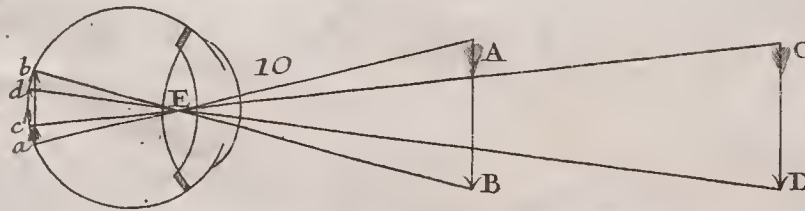
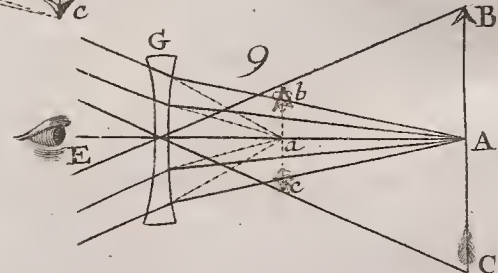
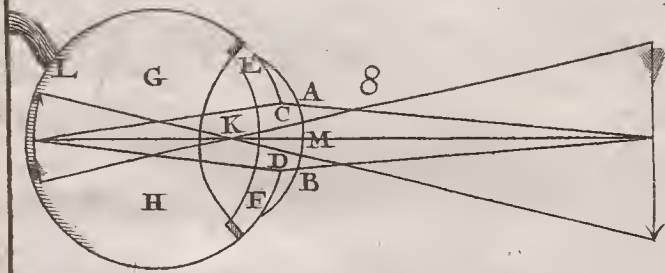
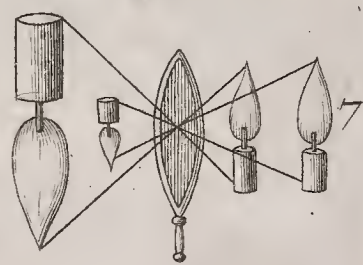
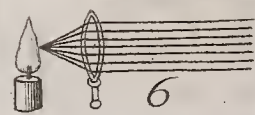
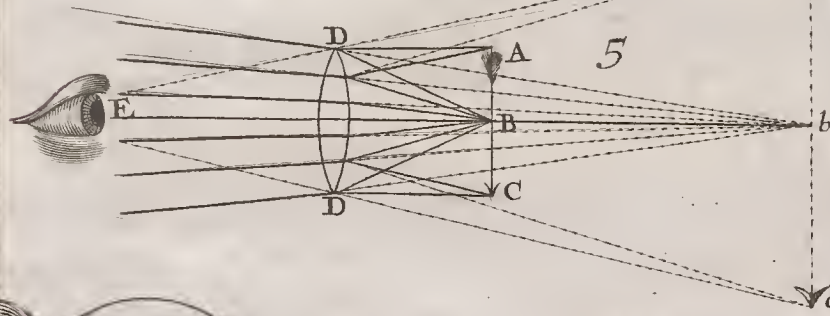
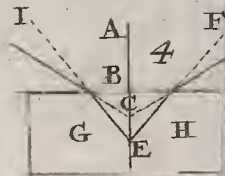
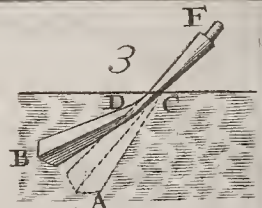
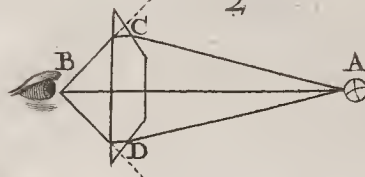
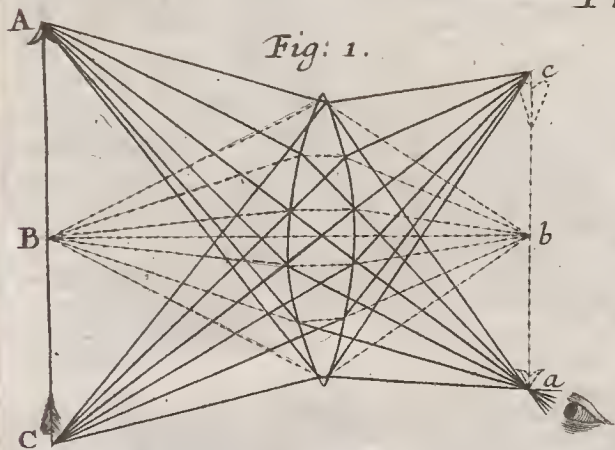
Plate 7
Fig. 3

III. B

Plate
Fig. 5

Plate 8.

Fig: 1.



X



Mr Isaac Newton has made 2 observations concerning y^e Refraction of Light, which were before unknown.

E. 9.

- I. That Rays of Light, tho' falling on y^e same superficies after y^e same manner, are not Refracted after y^e same manner all, but each splitt, as it were, into several small Rays, of wch some are more Refracted y^e others. Hence it is, y^t He so accurately explains y^e Nature of Light & Colours, as also y^eir properties, set down p. 70, 71.
- II. That Refraction is not made just in y^e very superficies (as was generally thought) but by degrees, by a continu'd inflexion of y^e Rays, wch begin to bend in y^e air a little before they touch y^e Glass. From whence follow these 2 propositions, or perhaps seeming Paradoxes, 1. That not only y^e rays wch enter y^e Glass, but evn those y^t pass only thro' y^e air near y^e sides of it, are Refracted. 2. That those Rays also, y^t come near to y^e edges of opaque Bodies, such as Gold or Silver money, y^e edge of a Knife, &c are in like manner Refracted. S. Clarke's Notes on Rohault part 3. c. 27. art. 37.

x Which shews y^t y^e uniting of those diff^t Rays together does not destroy one anothers Colour, but only restore y^m to, w^t they were, before they were separated, one White Ray. Thus a mixture of Red, orange-colour, yellow, green, Blue & purple dust, of equall quantity each, come very near to, & would make, a perfect White did they not by y^eir hollownes necessarily absorb some Rays.

Plate 9, 7 & you see all I will see you clearly distinctly Enclod. & Mag (yo.
Fig. 5. 1) nified. Observe yt ab is yo common Focus of 11 Rays to yo 2 Glasses
CD & EF; & also yo Focus of 11 Rays, to yo 2 Glasses GH & IK.

★ Mr Isaac Newton's Colours.

Prop. Lights, wch differ in Colour, differ also in degrees of Refrangibility

Experiment. If you apply any Flat side of a Prism to a Hole of a dark

Room, to receive yo Rays wch come from yo Sun; yo Rays wch are

different in colour, will be Separated by a different Refraction,

& diverge from one another, as in Fig. 1, & appear distinctly of an

Oblong Figure on yo opposite Wall. They'll be Refracted in yo Order

the Red Rays will be Refracted least; yo Orange somewhat more; y^e

Yellow more y^e y^e; yo Green yet more; yo Blue more y^e y^e

green; & yo Purple most of all.

Now to show yt yo Colours were not made by Refraction, but were Origin-

nally in y^e Rays of yo Sun; if you Refract any one of y^e minor

so much with a Prism, (v.g.) yo Purple in yo Figure, it will still re-

tain yo same Colour.

If you Contract yo Refracted Rays with a Burning-Glass, they'll all converge

to yo Focus of 11 Rays, as in yo 2 Figure; where if you receive

yo on yo paper, they will appear White. Now to show further,

yt White is a Composition of all yo Colours; If you intercept yo

Blue Ray with a piece of paper betwⁿ yo Focus & yo Glass, yo White

at yo Focus will appear Reddish; If yo Red be intercepted, it

will appear Bluish; so yt if one of yo Colours be wanting, yo

White is Imperfect.

If you receive all yo Rays on a piece of paper betwⁿ yo Focus of 11 Rays &

yo Glass, they will appear in yoir proper Colours & Right order & con-

verging towards one another; but if yo be rec^d beyond yo Focus they

will appear with yoir proper Colours on yo Paper, & so have diverged

from one another & yoir order will be Inverted, viz. yo Purple Ray

will be in yo place of yo Red, & yo Red of yo Purple, &c.

Plate 10. 7

Fig. 1.

Fig. 2.

Fig. 2.

Fig. 4.

Plate 9, 2
 Fig. 5. 1
 & you go 190 alt L will see 70 Obj^t distinctly Erected & Mag (70.
 noted. Observed, yt ab is 70 common Focus of 11 Rays to 40 2 Glasses

Plate 9

Prop.
E

Plate.

2

Fig. 1

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Fig.

If 3

Fig. 2

To

Fig. 3

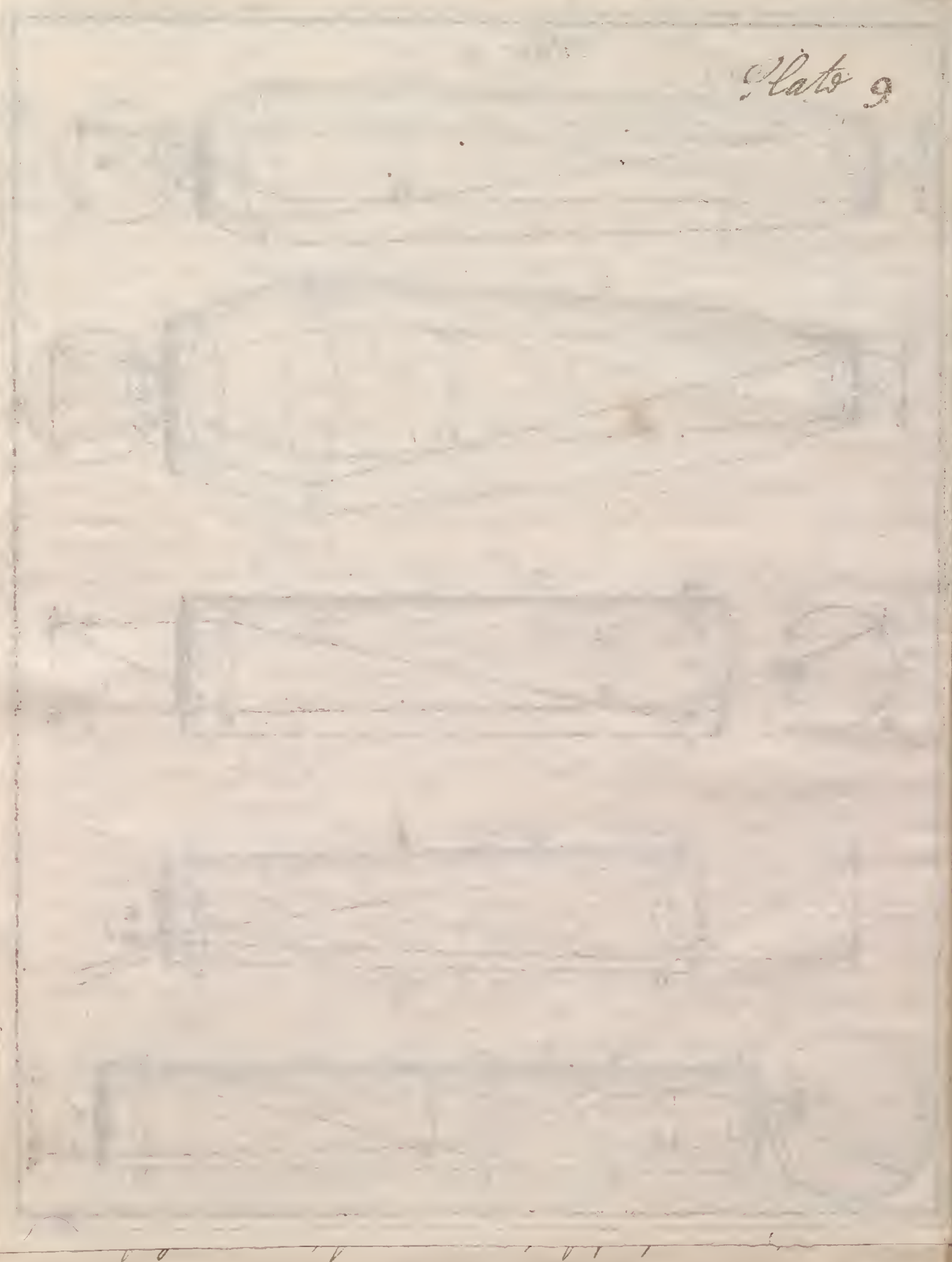
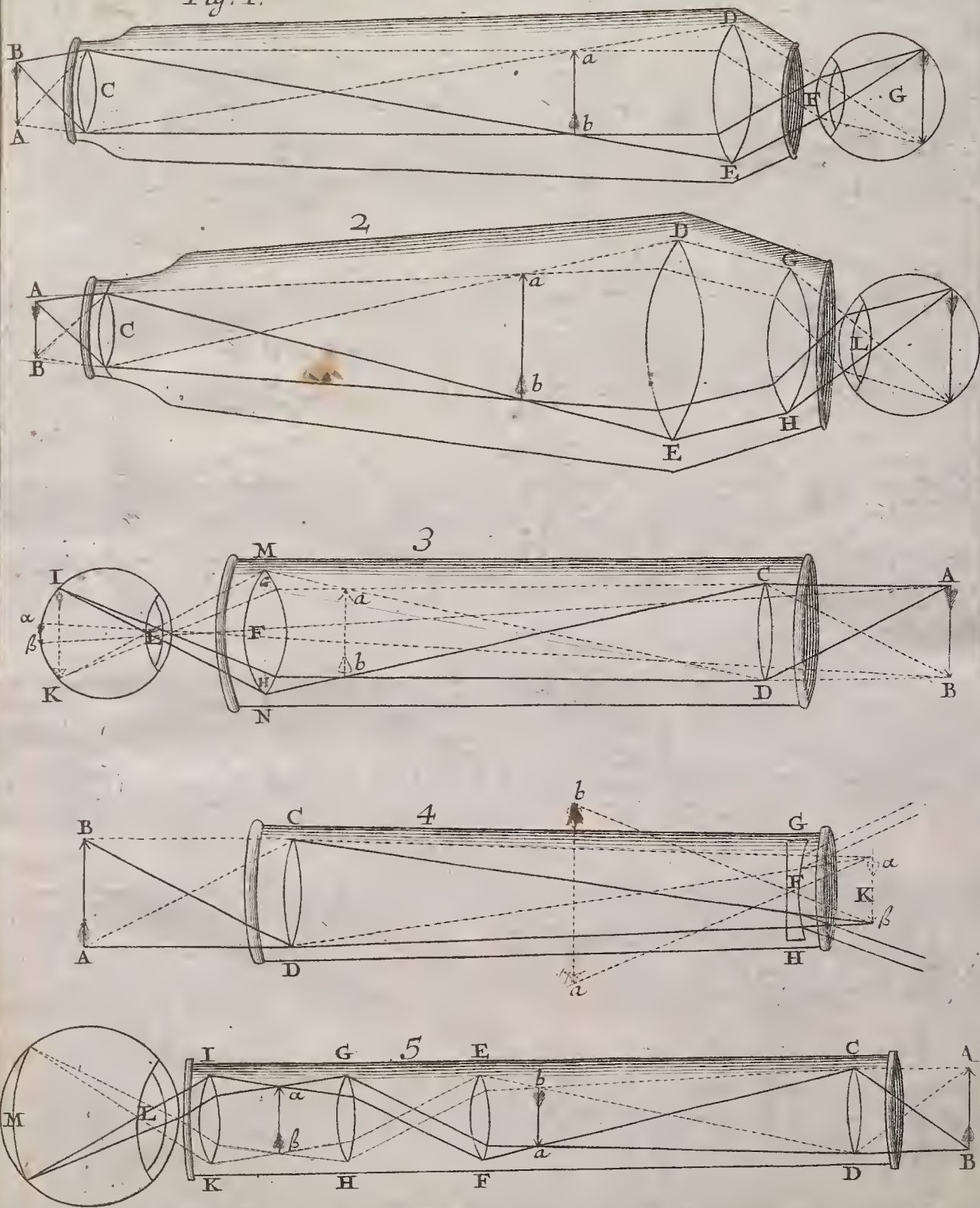


Fig: 1.



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Those Objects, ~~the~~ parts are so dispos'd as to Reflect any of y^e Rays (73)
more yn y^e Rest, & in great measure to Absorb & stifle y^e oth^r, appear to
be of y^t Colour, wch they most reflect; w^{ch} a Blue Ray, w^{ch} Refrac-
ted on a Blue Obj^t appears much Strong^r, yn w^{ch} the Refracted on
one of a diff^t Colo^r; & so of y^e Rest.

If you Look thro' a Prism on an Obj^t of any one particular Colo^r, (v. g.)
Green, you will see in it all y^e oth^r Colours, but y^e Green being y^e
most powerfull, y^e Obj^t to y^e Sight of y^e Naked Eye will appear
altogether of y^t Colo^r.

Since White has been prov'd to consist of all Colours, it follows fr^m hence
yt y^e Objects wch appear White to us, are such as are dispos'd to
Reflect all Colours; & y^e greater or less y^e Disposition is in y^e Su-
pericies of y^e Object, it will appear accordingly of a White, or of
of a somewhat Shadd^d or dark Brown, or someth^e intermediat^e
Colo^r, & y^e Obj^t, wch are very little or not at all dispos'd to
reflect y^e Rays, will appear Black.

It may be so contriv'd by Darkening a Room & by y^t means letting beamp
of Light fall very forcibly upon a Black Obj^t, yt it shall appear
exactly White to y^e Eye.

If you expose 2 pieces of Marbles to y^e Sun, y^e one White & y^e oth^r Black
y^e Black will be Hotter, & retain y^e Heat longer; for, as y^e White
reflects, so y^e Black Absorbs all mann^r of Rays, of y^e Sun.

If an Oblong piece of paper plac'd before a Window, so view'd at such a
Plato 50 distance thro' a Prism, yt y^e Light falling fr^m y^e Window on y^e
Fig. 7. (y^e paper, may make an Angle equal to y^t wch is made by it (i. e.
y^e Light) reflected fr^m y^e paper to y^e Eye; provided y^e Paper
be terminat'd wth sides \parallel to y^e Prism & y^e Horizon, & distinguish'd
by a \perp transverse Line into 2 halves, y^e one of an intensly Blue
Colo^r, y^e oth^r intensly Red; If y^e Refracted angle of y^e Prism
(i. e. y^e sides thro' wch y^e Light passes to y^e Eye) be turn'd upwards
so yt y^e paper may seem to be tilted up by y^e Refraction, its
Blue-Half will be lifted higher by its Refraction yn its Red-half.
But if it be turn'd downwards so yt y^e paper may seem to be carried
lower by y^e Refraction, its Blue-half will be carried something
lower y^e by, yn its Red-half. Because in both Cases, y^e Light
wch comes fr^m y^e Blue-half of y^e paper, thro' y^e Prism to y^e Eye,
is more Refracted yn yt wch comes fr^m its Red-half.

Finis.

Those Objects, viz parts are so dispos'd as to Reflect any of y^e Rays (73)
more or less Rest. & in great measure to the ...

Plate 30

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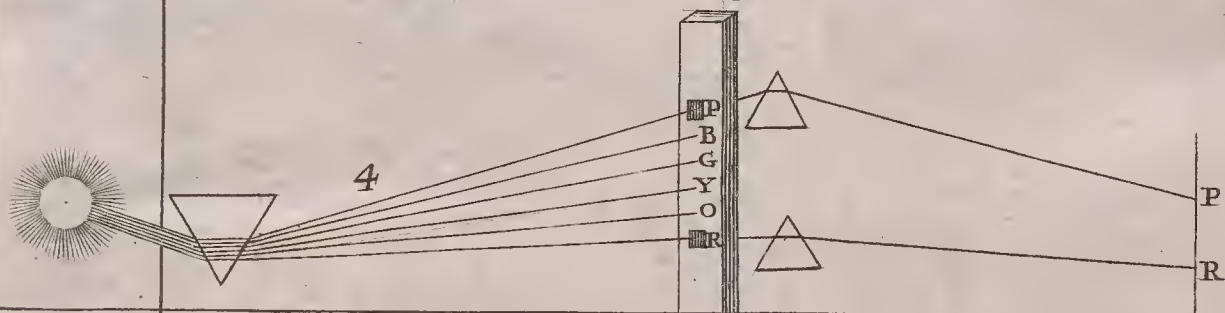
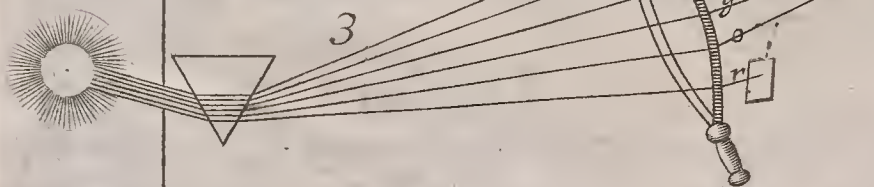
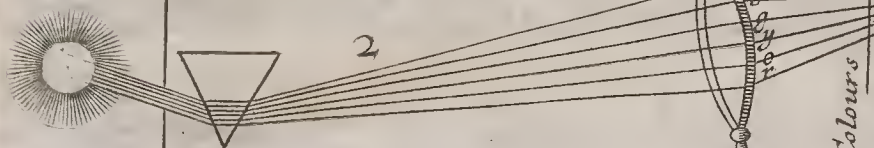
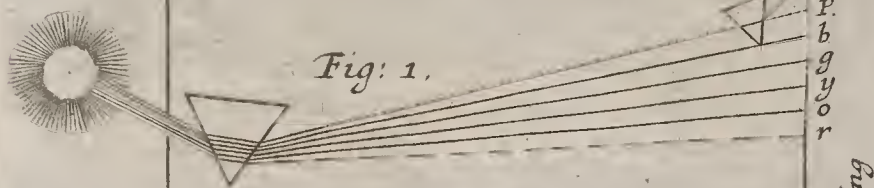
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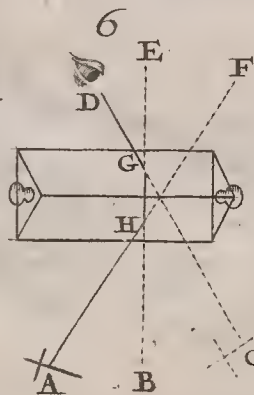
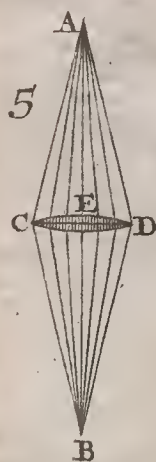
Plates
Fig. 7

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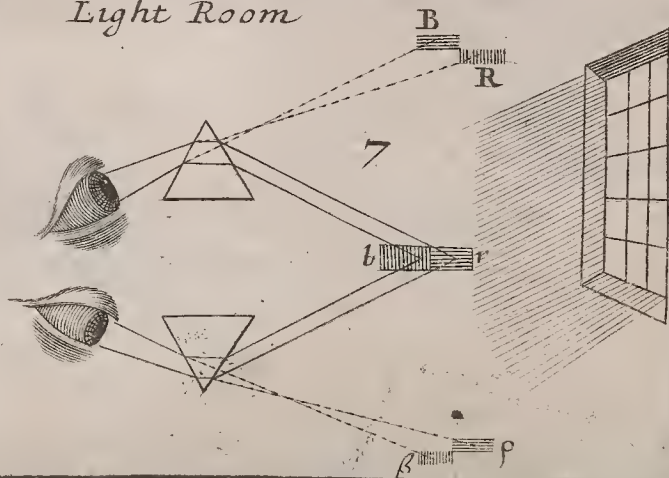
Fig: 1.



Colours diverging in an inverted order



Light Room



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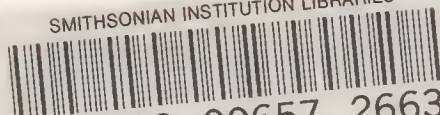
To be seen as well in y^e mixtures of Dusts.

Generall law of Attraction, Sir I. Newton
The Cause of Elasticity
of Water rising in small Tubes, Filtration
of Reflexion
of Aqua Fortis dissolving Silver, &c.
of the motion of the Planets.

Pub. plan. ~~1850~~ 1851



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